1) LEAGUE REGULATIONS:

A. The United States Specialty Sports Association (USSSA) Rules and Regulations shall govern all adult softball league play where Seminole County league rule is not in place. NOTE: Once a team has completed their eighth (8th) game of the season, no player may be added to the roster. Men’s team rosters will be limited to a maximum of (20) players; teams may have females on the roster.

B. Each team must submit a complete and signed team roster (waiver) from each player, with all the required information. No player may play with any team until he/she has filled out the team roster (waiver) and it has been filed with Seminole County staff. All players must be eighteen (18) years of age or over to participate.

C. A player may only be on one (1) roster per night at Red Bug Lake Park. However, players may play as many nights as they desire. A player may be removed from a roster; however, after removal the player cannot be placed back on the same roster.

1) LEAGUE RULES:

A. In all leagues, seven (7) inning games are played unless stopped by the run rule, rain, or time limit. Four (4) innings are considered a complete game when inclement weather is involved. Play may also end in the bottom of the fourth (4th) inning if the home team is ahead. Games played beyond four (4) innings ending due to rain will be considered complete and the final score will be taken from the previous completed inning. Any games not completed due to inclement weather will be rescheduled and replayed from the first (1st) inning.

B. Team Managers/Coaches are responsible for checking status of games on rainy days. Rain-Out Line (407) 665-PARK (7275)

C. Line-ups must be turned in to the scorekeeper five (5) minutes before the scheduled game time. The umpire will maintain the official time. Line-ups must include LAST NAME & FIRST INITIAL and JERSEY NUMBER. * Signed team rosters (waivers) MUST BE turned into a scorekeeper prior to playing your first league game. Team managers/coaches are responsible for filling out the team rosters (waivers) completely and print must be legible. All persons on the players bench (dug out) or on the playing field shall be on the team roster (waiver).

D. Tie Breaker: (all fields)
   - If the game is tied at the end of regulation play, the Kansas tie breaker rule will take effect. The batter who made the last out in the previous inning will be placed on second base. The one pitch rule will be in effect until a winner is declared. No tie-breaker will exceed three innings.

Run Rules: The game will end if:
- One team is ahead by twenty (20) runs at any time after one (1) complete inning
- One team is ahead by fifteen (15) runs after playing four (4) innings
- One team is ahead by ten (10) runs after playing (5) innings

Time Limits:
- No new inning will begin after one (1) hour and ten (10) minutes for all league play.

E. Profanity: If in the judgment of the umpire, Recreation Specialist or Program Manager, any player, team manager/coach or spectator is using excessively inappropriate language, they will be ejected from the game and/or facility.

F. Ejections: Any player ejected or disqualified from a game cannot participate in the remainder of that game and are subject to further disciplinary action. Additional game suspensions or other penalties may be issued at the discretion of the Program Supervisor (rainout or postponed games do not count towards game suspensions). Ejected players must leave the park immediately following their ejection. Failure to do so will result in the team’S forfeiture.
   - The USSSA shorthanded rule will be in effect.

G. A report MUST be submitted by the umpire to the Program Manager describing the circumstances causing the ejection.

H. Homeruns: All “D” teams are allowed two (2) home runs (over the fence) per game. All subsequent home runs are ruled as Push Singles, runners only advance if forced. An INSIDE THE PARK HOME RUN DOES NOT APPLY TO THE HOME RUN RULE. (The player is awarded 4 bases). CHASE OR REPLACE: It is the responsibility of the batting team to return any homerun ball back into play. Batting team must retrieve it or replace it from one of their reserves. We will have some for purchase.
I. **Courtesy Runners:** Only one courtesy runner per inning may be used. The courtesy runner can be anyone on the roster. If the courtesy runner is still on base when his/her turn comes up, the original baserunner can take the place on the base with no penalty. For mixed games, only the last male out can run for a male and only the last female out can run for a female. In the case of tie, the last batted out goes to second, therefore the next batted out would be the eligible courtesy runner.

J. **Co-Ed:**

- A two hundred foot line is placed in the outfield. All outfielders must stay behind this line until the offensive team hits the ball. The outfielders cannot make a play at an infield base. **Penalty** - an automatic double for the batter/ base runner or result of the play. This is a delayed dead ball situation.
- Co-Ed team rosters will be limited to a maximum of 24 players. Co-Ed teams should have 10 players on the field but may start play with nine (9) legal players [minimum three (3) females and never more than six (6) males]. An automatic out will be awarded each time the missing forth females (i.e. 10th batters) turn at bat is due. When a male is walked with less than (2) outs, the female must bat. When a male is walked with two outs the female has the option of walking or taking their turn at bat. Play beginning with 10 legal players may continue if a female is injured under the short hand rule (Rule 4, Sec. D). A team may bat more females than males.
- Batting Lineup – Nowhere in the batting line up may more than two (2) men bat back to back.
- Fielding – There must be at least two (2) female players on the infield and two (2) female players in the outfield. [Unless playing shorthanded]
- The following positions will be considered valid for the infield requirement; Pitcher, First, Second or Third Base and Shortstop. The catcher will not be considered an infield position to fulfill the required 2 female infield positions.
- When a Co-ed team is playing shorthanded (5 guys 4 Girls or 6 guys 3 girls) the team will be allowed to play with only 1 Female outfielder.

K. Ties for first (1st) place will be decided by; (1)-head to head, (2)-least runs allowed head to head, (3)-fewest runs allowed, (4)coin toss.

L. All games will be played beginning with a 1-1 count, with no courtesy foul.

M. The home team in all leagues must furnish one new USSSA Classic M ball and one good used USSSA Classic M ball.

N. **Forfeits** - Game time is forfeit time; however, a five (5) minute grace period is in effect for the first league game of the night ONLY. In an effort to eliminate forfeits teams may start the game with eight (8) players. **Note:** Please give a courtesy call to the office and opposing team if you know that you are going to forfeit! If a team forfeits two (2) or more games, you MAY be dropped from the league.

O. Games are only rescheduled for inclement weather. Games may be rescheduled on alternate nights or weekends. Requests by team managers/coaches and/or players to reschedule games cannot be honored. Once a team manager communicates a forfeit, the forfeit will stand. **Note:** Rainouts take precedent over called in forfeits.

P. **Protests** – A team manager/coach must file a written protest within 24 hours after the protested game. $50 must be paid when the written protest is made (to be returned if upheld). **Note:** THE PROTEST MUST BE MADE BEFORE THE NEXT PITCH IN THE GAME.

Q. **Bats** – Red Bug Lake Park will enforce the USSSA licensed/approved bat list. For an official listing of all bats allowed and banned, go to the USSSA website at www.usssa.com. Any player using an altered bat will receive a one year suspension from league play. Failure to submit the bat for testing will result in a 2 year suspension from league play. This applies to BOTH the owner and the person using the bat.

R. **Uniforms** – Players must comply with the uniform rule by the third (3rd) league game or week. Player must have a shirt with a number on the back of the uniform that must be six (6) inches high, marker or tape is acceptable. Penalty: Any team NOT in uniforms by the beginning of the third (3rd) game will only be allowed to play with 9 players for the game.

S. **No Metal Spikes Allowed!**

T. Upon the discovery of an ineligible player being used, the game will be forfeited. The Program Manager will review all games in which that player participated. Failure to comply with this rule may result in the player’s indefinite suspension from the league (remaining season), possible forfeiture of games by the teams involved and further action as ordered by the Program Manager. Team
managers/coaches will be held responsible for players who have been declared ineligible. The scorekeeper is instructed to not enter ineligible players into the game. All players MUST be able to produce a pictured ID (driver’s license) upon request within fifteen (15) minutes or a reasonable amount of time in order to identify themselves if challenged by an opposing team manager/coach, umpire or league official. Failure to do so will result in ejection from the game. Playing a player under an assumed name shall be a major offense that carries a minimum suspension for both team manager/coach and player for the remaining season and further action as deemed necessary by the Program Manager.

U.  NOTE: No refunds of fees once league schedules have been made.

3. PARK RULES:

A. The park closes at 10:00 P.M. We ask that teams playing the late game finish their game, gather their equipment, and please exit the park immediately following the game.

B. Alcoholic beverages are prohibited. All team managers/coaches are responsible for notifying their players and spectators of this rule failure of the team managers/coaches to enforce this rule may result in the team’s forfeiture of games or removal from the league.
   - First (1st) offense: Player involved suspended
   - Second (2nd) offense: Player involved suspended & Team Manager/Coach suspended
   - Third (3rd) offense: Entire team removed from the league.

C. SOFT TOSS anyone taking batting practice by hitting a ball into the fences surrounding each field of play, will be asked to leave and will be suspended for the remainder of the season. *Please use CAUTION swinging bat for warm-ups.

Visit us on the web at www.teamsideline.com/redbug