

Little Wizards Soccer

Rules



Equipment: Players will receive a team T-shirt. Each team will get different colored T-shirts. These are to be worn to each practice/game. Every player is required to wear shin guards and tennis shoes; cleats are not required but are optional. If cleats are worn they need to be soccer cleats, soccer cleats do not have a toe cleat. No jewelry or watches will be allowed on the field, please leave them at home. The only exception would be for medical alert identification. Size 3 soccer balls will be provided to each team at the time of your practice/game.

Practice Duration: Practices will begin on the hour based on scheduled time. Practices will be 30 minutes long followed by a game against the team on the other half of the field.

Game Duration: The game will consist of four (4) six (6) minute quarters separated by a two (2) minute break in between quarters. There will be a five (5) minute break at half time. No time outs and clock will run continuously.

Officials: Referees will not be provided, coaches from both teams will have the responsibility to manage the game and act as referees, please bring a whistle. A field supervisor will assist in teams transitioning from practices to games and will assist teams in making sure games start and end promptly.

The Playing Field: All practices and games are located at Eastman Park on Fields 15 and 16 (East Side of Parking Lot). Fields are marked with touch lines, end lines, half way line, and goal box.

Players: Each team will consist of eight (8) players. Games will be played with four (4) players on the field per team at any given time. There will be no goalies.

Substitutions: Can occur during any dead ball, after a goal is scored, at the start of any quarter or half, and for any injury. Substitutions cannot be made on the fly.

Start of Play: The team listed as the HOME team on the schedule will kick off at the beginning of the first and second quarters the team listed at the AWAY team on the schedule will kick off at the beginning to the third and fourth quarters. Teams **will not** switch directions at half time; they will attack the same goal for the duration of the game.

Kick-ins: Any ball out of bounds or foul on the field will result in a kick-in from the touchline nearest to the point the ball went out or foul occurred. Ball passing over the goal line that would result in a goal kick or corner kick will be taken from the hash mark on either touch line. **No throw-ins will be taken.**

Dead Ball: All dead ball kicks (kick-ins) are indirect kicks; goal cannot be scored directly from the kick.

Offside: There is no offside in this league.

Slide Tackling: Slide tackling **will not** be allowed. Players should be taught to stay on their feet for their safety and the safety of others.