



GREELEY
RECREATION

Softball Rules

www.teamsideline.com/greeley

TYPES OF LEAGUES

The City of Greeley Culture, Parks, and Recreation Department offers Slow-Pitch leagues for adult participation. Separate Men’s, Women’s and Mixed Slow-Pitch Leagues are offered during spring, summer, and fall months.

To ensure an “*Equitable Playing Field*” teams can be moved during the tournament to play in a division comparable to the teams abilities. This may or may not be on the same night as league registration. This decision will be made based on standings and ability level.

All leagues will use United States Specialty Sports Association National Rules (USSSA). All rules stated in this manual will, if in conflict to a national rule, override any national rules. USSSA rules and equipment/bat information can be viewed at: USSSA - United States Specialty Sports Association

MEN’S LEAGUES OFFERED

Men’s Competitive (B/C/D)	Top Competitive
Men’s Intermediate	Between Competitive and Recreation
Men’s Recreational	Beginner
Novice	Lowest Skill level Beginner

CO-REC LEAGUES OFFERED

CoRec Intermediate	Between Competitive and Recreation
CoRec Recreational	Beginner Recreation

SECTION 1

FEES & CHARGES

- 1.1 The league fee allows teams to participate in the city league and an end-of-season tournament.
- 1.2 Have checks or money orders payable to: *City of Greeley*.

SECTION 2

REGISTRATION REQUIREMENTS

- 2.1 Before any team can be considered officially into the City of Greeley Culture, Parks, and Recreation Department Adult Softball League, forms must be completed, and fees paid in full at time of registration.
- 2.2 Rosters must be completed on TeamSideline. Links and instructions will be sent out to team managers prior to the start of each league.

All team members must be added to roster and sign waiver to participate on their respective team.

SECTION 3

ROSTER REQUIREMENTS & CHANGES

- 3.1 Each team in the league is allowed to make any number of roster changes up until the end of the 4th week of season.
 - 3.1.2 Roster will be filed on TeamSideline. All participants must sign prior to playing. The roster must be finalized on the designated week written in Section 3.1.
 - 3.1.3 No one will be allowed to add or change their roster after the 4th week of the season.
 - 3.1.4 Rosters will be compared to USSSA national rankings to ensure equitable playing in all divisions.
- 3.2 A maximum number of players on a team's roster will be 20.
- 3.3 A minimum number of players on a team's roster will be 10.
- 3.4 Players can only be on one roster per league.
- 3.5 As of Summer League 2017 players who are actively ranked on a USSSA tournament roster (within the past 5 years) will not be permitted to play in novice or Co-Rec Lower leagues. Players found in violation of this rule will be subject to a \$35.00 fine payable to the City of Greeley and a one-week suspension from all softball leagues. Additionally, the team will incur forfeits for every game the ineligible player(s) participated in and can be disqualified from the playoff season.
- 3.6 As of Spring League 2019, players who are actively ranked on a USSSA tournament roster for B/C/A level tournaments will not be permitted to play in Men's Lower. Players found in violation of this rule will be subject to a \$35.00 fine payable to the City of Greeley and a one-week suspension from all softball leagues. Additionally, the team will incur forfeits for every game the ineligible player(s) participated in and can be disqualified from the playoff season.

- 3.7 **Rosters will be checked once per team randomly throughout the season for any rule infractions concerning roster regulations. Please follow these regulations carefully to avoid serious consequences to players and teams. During a roster check, all players will be required to provide umpires / field supervisors with a picture ID and their name must be on the roster to participate. Any players not found on the official roster for the designated season or unable to provide umpires/field supervisors with a picture ID will not be allowed to participate and teams risk a fine/game penalty.**
- 3.8 Teams will be registered into leagues on a first come first serve basis or until leagues have received their maximum number of teams.
- 3.9 “Spot checks” (spot check – is not a full roster check, but only a check on the opposing teams eligible players based on if they play in multiple leagues per night, the minimum age requirement, and for players not listed on the roster), can be performed by the field supervisor in that moment, however, the procedure in Section 27 for a \$35.00 fee to be collected if the accusing team is incorrect and must be paid by the following day at 5 p.m. If a player does not have a valid picture id, the team will incur a \$35.00 fee and the game will result in an automatic forfeit.
- 3.10 Substitute Players Rule**
Teams may pick up players that are not on their roster under these conditions for regular season games only.

1. The player must be currently on a roster from a team in the same division.
2. When picking up players you may not exceed 9 for the lineup.
3. Must label subs on game lineup card.
4. Absolutely no subs are allowed in playoffs.

SECTION 4

REFUND POLICY

- 4.1 After initial registration, refund request must be submitted in writing at least three (3) working days prior to the start of the activity and is subject to a \$10.00 service charge. Refund requested two (2) days prior to league play, will receive only 50% of the registration fee paid. **No refunds will be issued once leagues begin.**

SECTION 5

AGE LIMIT

- 5.1 All participants in the adult softball league must have reached the age of sixteen (16) years before they can participate in the league. Players must carry a pictured identification card, of some type, with them always. Upon request, this pictured

identification card must be shown as proof of age and identification to allow the questioned player to participate in league game.

SECTION 6

EQUIPMENT

- 6.1 All equipment used by participating teams in the leagues must provide equipment which is declared legal by the U.S.S.S.A. All regulation equipment can be found on the USSSA website or in the USSSA rule book.
- 6.2 This is the stamp to the right is required to be on all approved bats →
- 6.3 The City of Greeley Culture, Parks, and Recreation Department will provide all game balls for the leagues. City will use approved USSSA equipment.



SECTION 7

LIABILITIES & INJURIES

- 7.1 The City of Greeley and its representatives are not liable for injuries to players or responsible for articles lost or stolen while players are participating in the program.
- 7.2 The City of Greeley does not provide insurance for injuries while playing in the adult softball leagues.
- 7.3 Umpires and/or the Greeley Recreation Staff have the authority to remove injured players or players deemed as unable to play, from the game, which may risk further injuries to that particular player. This may result in a forfeit by a team.

SECTION 8

ELIGIBILITY OF LEAGUE PER PLAYER

- 8.1 Men must play in the men's leagues and women must play in women's leagues when available. Women will be permitted to participate in men's leagues if a women's league is unavailable.

The Culture, Parks, and Recreation Department require that individual players not play in divisions lower than the individual's ability. Effective Summer League 2017, players who are actively on a USSSA tournament roster will not be permitted to play in the Men's Lower or Mixed Lower leagues. Any player found in violation of this rule will be subject to a \$35.00 fine and a one week suspension from all City of Greeley Softball leagues. Teams using an illegal player will be subject to game penalties and/or league fines up to \$35.00.

SECTION 9

REGULATION GAME

- 9.1 A regulation game will be seven innings or fifty (50) minutes of play. USSSA RULEBOOK MIXED RUN RULE & FLIP FLOP RULE: All Programs: In the inning when the run rule for that program is exceeded and the **HOME TEAM is losing**, the home team will remain at bat and become the visiting team. If the team (new visiting team) does not score enough runs to reduce the run difference below the run rule, the game is over. 20 after 3 innings, 15 after 4 innings, 10 after 5 innings
- 9.1.1 We will call a travesty of the game when a team is intentionally fooling around to prolong the game against a team of less skill. The score will remain as is and the game will be called when the Umpire sees fit.
- 9.2 Slow Pitch: No new inning will start after 50 minutes playing time have elapsed. Exception to this rule is if a tie game is in progress. There are no ties.
- 9.3 When field conditions are unplayable or inclement weather, in umpire's opinion, games may be called. Under these conditions, games which have completed three (3) innings, or 2 ½ if the home team is ahead, are considered regulation and complete. These games will not be made up.
- 9.4 Regulation games will start at 6, 7, 8 and 9pm. To aid in avoiding forfeiture by teams due to lack of players, the team with less than 8 players on site at the start of the game may elect to be visitors; take 3 outs for their first at bat; game starts at the bottom of the first inning. Minimum of 8 players must be on site at the end of the home team's first at bat. Game time plus two minutes will be forfeit time; teams will not be allotted extra time.
Forfeiting team may be charged \$35.00 No Show fee.

SECTION 10

GAME TIME & STARTING NUMBER

- 10.1 A team may finish a game with one (1) less player than the team starts with, if caused by injury and **not an ejection**. Example: Teams that start with eleven (11) players may finish with ten (10) if injury is involved and **not an ejection**. A team must finish a game with no less than eight (8) players in slow-pitch.

- 10.2 A slow-pitch team may start a game with eight (8) players. If a team starts a game with eight (8) players, the players not participating **will** be declared an out in the ninth and tenth batting position. The ninth and tenth batter may enter into the game after the team has played one defensive inning. A team must finish with no less than eight (8) players. Notification of entry must be given to umpire and official scorekeeper. The added players must be entered onto the bottom of the lineup.
- 10.3 In league play, a men's or women's team may bat up to sixteen (16) players. All players must be listed on the lineup in the order in which they will bat. Any player lost, due to injury or other non-ejection reasons, with no substitute available, **will not** be recorded as an out in their spot in the batting order. Any ejected player, not replaced with a substitute, will result in a forfeited game no matter how many are playing. This rule does apply to Mixed games. If a male is ejected from a Mixed game and no other male substitute is available, a female player may take the male player's position. A male player **cannot** take the place of a female player.
- 10.4 Teams may use a courtesy runner once every inning. This must be the last out of the same gender. If courtesy runner is on base when they are up to bat, an out is taken for the at bat, and the next listed batter is up.
- 10.5 Game Time: In the event of a possible forfeit, the forfeiting team may elect to be the visiting team for the game. The visiting team must be prepared to field no less than eight (8) defensive players at the end of one half of the first inning. If the team is unable to do so, then a forfeit will be called. **Refer to section 9.4.**
- 10.6 Double Header games will be granted a five (5) minute rest time before game two (2) will be played.

SECTION 11

LINE-UP CARDS

- 11.1 It is the responsibility of each team manager to sign and bring line-up cards to the Umpire. The line-up cards will contain the batting order with the **last name, first name** and jersey number of each player starting and substitutes that will be substituting in the game.
- 11.2 If a team manager fails to have their team's line-up card into the **Umpire (5) minutes before the scheduled game time**, the Umpire will warn the late team or teams of the infraction. If turned in immediately, then no action will occur. If second warning is necessary, the following will occur:

- 11.2.1 The team turning in the late line-up will automatically be the visitors, and the first, second and third batters in the line-up will be out in the scorebook. The game will start in the bottom of the first inning. Visitors will start the second inning at bat with player #4 in the line-up. This ruling applies only if team turning in late lineup has less than 8 players on site to start the game. Otherwise, the consequence is only to be visitors.
- 11.2.2 If both teams turn their line-up cards in after the Umpires late warning, the game will be played with a fifty (50) minute time limit.

SECTION 12

PLAYING A FORFEITED GAME

- 12.1 When a team, not having eight (8) players ready to play at game time, forfeits the game, the teams may use the field for 40 minutes without City Staff—**unless team opts for conditions outlined in Section 11.2.1.**

SECTION 13

SCORING THE GAME

- 13.1 Scoring will be done in accordance with U.S.S.S.A. except that all substitutes must be reported to the official scorer (umpire). Substitutes must have been recorded on original line-up card.
- 13.2 Home team will keep the official scorebook. If home team elects not to keep the book the visitors team can keep book. If they elect not to, the records of the umpire stands and is official. All line-up conflicts that may have resulted with players batting out-of-turn or entered illegally will be resolved on game time. Official clock will not be stopped.

SECTION 14

HOME RUN RULES

Men's Recreational/Co-Rec Recreational/ Novice

2 home run is allowed and the game continues as is; any further homerun with balls hit over the outfield fence in fair territory will be considered an **OUT.**

Men's /Co-Rec Intermediate

3 home runs will be allowed and the game continues as is; any further homerun with balls hit over the outfield fence in fair territory will be considered an **OUT.**

Men's Competitive

5 home runs will be allowed and the game continues as is; any further homerun with balls hit over the outfield fence in fair territory will be considered an **OUT**.

Special Notes: A player hitting a home run may go directly to the dugout after touching first base. Any players that were already on base may go directly to the dugout.

SECTION 15

15.1 Avoid contact!!! If a base runner makes contact with a fielder in the act of throwing a ball, receiving a thrown ball, fielding a batted ball, that runner is out. If the contact is deemed intentional at the umpire's discretion, the runner closest to home may be called out as well. A base runner may go out of the base line to avoid contact, but not to avoid a tag. Any player not adhering to this rule may be called out on umpire's discretion. Contact is necessary to be considered an out; no contact – no out.

SECTION 16

UMPIRES

16.1 **Only the team manager can respectfully question an umpire's decision during a legal time out for their team. If the team manager respectfully questions the umpire during game time then the official clock will not stop. Team managers will meet the umpire at home plate prior to the start of the game. Team Manager's name must be notated on the official scorecard.**

16.1.1 The team manager is responsible for the conduct of the team's players and spectators. If the manager fails to control players/spectators the game may be called by the umpire(s)/field supervisor

16.2 Players and coaches cannot question ball and strike calls at any time.

16.3 The City of Greeley Culture, Parks, and Recreation Department will provide trained City League umpires throughout the season.

SECTION 17

SCHEDULE CHANGES

17.1 All requests to change a team game schedule by a specific team must be discussed with the Recreation Coordinator at a minimum of 2 days before the game. A fee of \$35.00 will be charged to the team requesting the change if it is request within 2 days of the game and if the game is rescheduled.

SECTION 18

RAINOUTS

- 18.1 **It is the manager's responsibility to obtain their teams rain out dates and times.**
- 18.2 Any information will be posted on TeamSideline.
- 18.3 During the season, any day, including weekends, may be used to reschedule rainout games. Teams should be prepared to play any day of the week, and games will not be moved because of other outside conflicts including players playing on other teams.
- 18.4 Team Managers will be texted and emailed (through TeamSideline) if games are cancelled due to field conditions. You may also call 970-473-0016 for information on fields or visit www.teamsideline.com/greeley and sign up for our communication list.

SECTION 19

NIGHTS OF PLAY

- 19.1 Teams will be allowed to choose the night they wish to participate in if more than one night is offered per level. Leagues will be filled on a first come, first serve basis.
- 19.2 The Recreation program director can use his/her discretion of league competitiveness and relocate teams within leagues at any time with the intention of keeping leagues true to design. (Note 29.8 & "*Equitable Play Disclaimer*")

SECTION 20

TIES IN LEAGUE STANDINGS

- 20.1 Ties in league standings will not be played off. Ties, which do occur, will be broken using the following formula.
- 20.1.1 Winning Percentage
 - 20.1.2 Head-to-head
 - 20.1.3 Head-to head Differential
 - 20.1.4 Common Opponents
 - 20.1.5 Strength of Schedule
 - 20.1.6 Total Runs Differential
 - 20.1.7 Lowest Number of Forfeits
 - 20.1.8 Coin Toss

SECTION 21

3 BALL / 2 STRIKE COUNT

- 21.1 All Slow-Pitch Leagues, as defined in **TYPES OF LEAGUES**, page 1, will play using the 3 ball/2 strike count (0 & 0 count). **Greeley will no long utilize the courtesy foul ball effective spring 2017.**
- 21.2 **A pitch must arc 3' from release of the pitcher's hand and rise no more than 10' from the ground to be considered a strike. Please refer to the USSSA rulebook for all pitching guidelines.**

SECTION 22

LEAGUE AWARDS

- 22.1 Awards will be given to top finishers in tournament or division play only. They must not have any ejections or suspensions the entire season.

SECTION 23

HOME TEAM

- 23.1 Home teams will be decided by TeamSideline's schedule including league tournaments.
- 23.2 In case of a doubleheader, home team for both games will be established by the TeamSideline schedule. Example: Home team for the first game will be a visitor for the second game. This does not count teams being visitors because of late line-ups being turned in.

SECTION 24

ALCOHOL & SMOKING RULES

- 24.1 **SMOKING** will not be allowed at the Twin Rivers Softball Complex. If a person refuses to stop smoking, the city of Greeley staff has full authority to eject players and spectators for this violation.
- 24.2 The City of Greeley Culture, Parks, and Recreation staff have the authority to remove any player(s) and/or spectators from the complex who have over-indulged themselves with alcohol and who may cause injuries to themselves, other players, or spectators.

SECTION 25

UNIFORMS, SHOES, PLASTER CASTS, BRACES, & JEWELRY

The City of Greeley will no longer require team uniforms. We suggest teams have uniforms with numbers, but teams will not be penalized if they do not.

- 25.1 The city can determine if a team's jerseys or game wear are inappropriate and not allowed to be worn in City of Greeley leagues or tournaments.
- 25.2 If a team chooses not to have a uniform with a number the opposing manager may request the team "Announce" their name to the umpire and opposing manager at each at bat for book keeping purposes.
- 25.3 Shoes: Metal cleats cannot be worn during any City of Greeley softball league game or any tournaments held at the Twin Rivers Softball Complex or Island Grove complex.
- 25.4 Plaster Casts: Plaster casts, metal, or hard plastic braces may not be worn at any time by a player participating in the game, unless they are covered in a safe way (umpire's call).
- 25.5 Jewelry: No facial jewelry. Exposed jewelry may be deemed dangerous by an umpire. If caught with hoop earrings larger than a quarter or spikes, it will be considered an out. **Any jewelry must be taped down or covered up.** Please keep necklaces tucked in at all times; not out.

SECTION 26

PROTESTS

- 26.1 No team can protest a judgment call by an umpire; only rule interpretation or eligible player issues can be protested.
- 26.2 A team representative must notify the home plate umpire of the protest and rule infraction before the **next pitch** is delivered. The representative must complete a written explanation of the protest and pay a protest fee of \$35.00 by 5:00 p.m. on the next working day, following the protested game. Payments must be turned into the Front Desk at the Greeley Recreation Center, 651 10th Ave. or The Family FunPlex, 1501 65th Ave.
- 26.3 No team may protest the time limit rule after the umpires have left the field.
- 26.4 If the protest is ruled valid, the protest fee of \$35.00 will be refunded to the manager.
- 26.5 The Culture, Parks, and Recreation Department will review the team's protest to see whether the protest is a rule infraction or judgment dispute. If the protest is a rule infraction, the protest will be considered by the Culture, Parks, and Recreation Department.

- 26.6 The Culture, Parks, and Recreation Department will rule on the protest in one of the following ways;
- 26.6.1 The protest is not valid. The score of the game stands.
 - 26.6.2 The protest is of such a nature that the game must be forfeited.
 - 26.6.3 The protest is of such a nature that the game must be replayed from protest.
 - 26.6.4 The protest is of such a nature that the game is declared “no contest” and the game is cancelled.
 - 26.6.5 The protest is valid, but does not affect the outcome of the game. The score of the game stands.
- 26.7 If the protest is of such a nature that the game must be forfeited, a forfeit fee of \$35.00 may be charged and must be paid before the next regularly scheduled game.
- 26.8 Eligible player protests must be protested by the players first at bat or the completion of the second (2nd) inning, whichever occurs first.

FORFEIT OF A GAME BY A TEAM

A \$35.00 forfeit fee per infraction may apply to all cases listed here.

26.9 A team’s attitude or conduct becomes such that continuing the game, in the umpire’s opinion, would cause control of the game to be lost.

26.10 A team manager is not able to maintain control of team/spectators when requested by the umpire, field supervisor, or Recreation Coordinator.

26.11 A forfeit fee is not paid in full to the city by the next regularly scheduled game. It is the team manager’s responsibility to see that forfeit fees are paid before the next game, not the Culture, Parks, and Recreation Department’s.

26.12 A team member is caught playing under an assumed name or address.

26.13 A USSSA Tournament Rostered player is found playing in a Men’s Lower or a Mixed Lower league or a USSSA B/C/D player playing on a Middle E or Lower league effective Summer League 2017 and Spring 2019

- 26.14 Failure to have eight (8) players of a team, ready to play at the scheduled time. Unless a forfeit is expressed to the Recreation Coordinator at 8am the day of the game, you will incur at \$35 forfeit fee.
- 26.15 A team member is ejected from a game by an umpire or field supervisor and there are no substitutes available for the ejected player.
- 26.16 A team fails to field a team with eight (8) players on a slow-pitch team caused by injuries during the game.
- 26.17 If a spectator, on your side of field, causes a disturbance, he/she is your responsibility, and no pitch will be made until you remove that person out of the softball complex completely.

SECTION 27

PROTEST PLAYERS ELIGIBILITY

- 27.1. Refer to Section 28 for penalties.
- 27.2 Protesting a player's eligibility must be based on the following criteria:
- 27.2.1 Players under the age of sixteen (16) participating.
 - 27.2.2 Player playing under an assumed name or address.
 - 27.2.3 Players not listed on a team's roster or is on multiple rosters in the same league on the same night
 - 27.2.4 Player is on a USSSA Tournament Roster and playing in a Men's Lower or Mixed Lower league or a B/C/D Tournament Roster player playing in Middle E.
- 27.3 The team wishing to protest on a player's eligibility must follow these procedures for the protest to become valid:
- 27.3.1 The player in question must be protest by the players first at bat or prior to the completion of the second (2nd) inning, whichever occurs first.
 - 27.3.2 The protest must be in writing with the player's first and last names, and the reason for the protest. Only one rule infraction can be protested per \$35.00.

- 27.3.3 A \$35.00 check, cash or money order must also accompany the protest. The \$35.00 is to be turned into the Culture, Parks, and Recreation Department before 5:00 pm next working day.
- 27.3.4 The game will continue on schedule and the player's eligibility protest will be ruled on prior to that team's next game or 5:00 p.m. the next working day (whenever possible), whichever is first.
- 27.3.5 If the player is proven ineligible, the \$35.00 will be returned to the team making the protest.

SECTION 28

PENALTIES

- 28.1 A minimum of two (2) weeks suspension from participating in any adult activity sponsored by the Greeley Culture, Parks, and Recreation Department and a \$35.00 fee will be the penalty for the following offenses (this includes managers, coaches, players, and spectators):
 - 28.1.1 Threatening physical harm to an employee of the City of Greeley.
 - 28.1.2 Physically attacking any person connected with the softball program (this includes employees, spectators, managers, or other players).
 - 28.1.3 Willful destruction of City of Greeley property (cost of replacing damaged equipment will be paid by the guilty parties).
 - 28.1.4 Violation of a probation previously placed on a player by the City of Greeley.
- 28.2 A minimum of two (2) weeks suspension from participating in any adult activities sponsored by the Greeley Culture, Parks, and Recreation Department will be the penalty for the following offenses (this includes managers, coaches, players, and spectators).
 - 28.2.1 Being ejected by a City of Greeley employee before your game is scheduled to start, during your game, or after your game has been played.
 - 28.2.2 A player ejected for using unsafe playing habits (i.e., unnecessary throwing of a bat while on the field of play). A bat that is airborne when it makes contact with a fence would necessitate ejection. Otherwise, warning for poor sportsmanship.

- 28.2.3 A player ejected due to an overindulgence of alcohol or drugs.
- 28.2.4 A players shall be responsible for their own actions. If they are involved in conduct considered as poor sportsmanship or disrespect, the officials and field supervisor have the authority to penalize the player as they see fit. The Program Coordinator will have the authority to decide if further action will need to be taken.
- 28.3 **Any person who is ejected from a game by a City of Greeley employee must leave the property within five minutes or their team will have to forfeit their game.** The clock will continue to run if the team in violation would benefit from a stoppage. Outs or runs may be awarded if the player does not comply with the umpire/field supervisor's satisfaction.
- 28.4 Before the next scheduled game, the manager or player in question will need to call the Recreation Coordinator (970-350-9445) to find out his/her playing status by phone.
- 28.5 If an ineligible player is discovered playing and ruled on by the Culture, Parks, and Recreation Department, the following consequences will occur.
- 28.5.1 The ineligible player will be removed from the team's roster for the remainder of the season including the league tournament.
- 28.5.2 All games in which that player has previously participated in will be forfeited by that team at a cost of \$35.00 for each game forfeited.
- 28.5.3 The team's manager and/or coach may be suspended from the league for the remainder of the season (this includes being at games on the side lines). After a review of the infraction by the City staff.
- 28.6 It is the team manager's responsibility to see that all player eligibility rules are followed. If there is any question, please contact the Recreation Coordinator.

SECTION 29

SPECIAL NOTES

29.1 There will be **No Smoking** at the Twin Rivers Complex.

29.2 **No In-field warm-up** before the game is scheduled to begin.

29.3 On the second warning to the same team, the Field Supervisor will award the opposite team "Home Team."

29.4 **No Pets Allowed** at any field, even if they are on a leash.

- 29.5 No glass containers allowed into the complex area.
- 29.6 No players outside of dugout except for two on deck batters and base coaches. Consequence for violating this rule after first warning is a strike on the batter at the plate.
- 29.7 Safety bases will be utilized in City of Greeley leagues and tournaments. Not using the safety base is a live ball appeal.
- 29.8 **The Culture, Parks, and Recreation Department reserves the right to reassign teams to the appropriate skill level division.**
- 29.8.1 To ensure an “Equitable Playing Field” teams will be moved during the tournament to play in a division comparable to their abilities. This may or may not be on the same night as league registration.
- 29.8.2 Teams that win league tournaments may be asked to move up divisions for the next upcoming season to ensure “Equitable Playing Fields”.

SECTION 30

SPECIAL RULES MIXED ONLY

- 30.1 Males and females will rotate in the batting order. However, two (2) females may bat back to back.
- 30.2 Males and females can play a defensive position.
- 30.3 The additional hitter rule (AH) will be in effect subject to batting twelve (12) players, one additional female and one additional male batter. Teams using the AH rule must bat twelve (12) players.
- 30.4 If a male batter walks, he automatically goes to second base. The following female batter has the option to automatically receive first base or to bat.
- 30.5 Third base coach will keep both softballs and provide the proper ball to the pitcher.
- 30.6 Males will bat using a 12-inch softball. Females will bat using an 11-inch softball.
- 30.7 Mixed teams are required to keep an equal balance of males and females while participating. However, teams may have more women than men. Mixed League

play can include all female teams if a Women's League is not available.

30.7.1 When using the AH Rule in a Mixed game and a female player is out of the game due to an injury, the team must revert to a ten (10) player line-up to avoid having six (6) men and only five (5) women in the game. (This rule applies when there is no female to replace the injured female.)

30.8 Teams must start with at least eight (8) players (any combination of men and women as long as there are never more men than women).

SPECIAL RULES ALL TEAMS

30.10 Players must be on original rosters to participate in the post-season tournament. Failure to comply will result in forfeiture of current game and possibly from the tournament.

30.11 The City of Greeley Culture, Parks, and Recreation Department will strictly enforce the no-tolerance policy. Teams and players failing to comply could be suspended from the current game and the next scheduled game. Teams could face the possibility of forfeiture for the duration of the season, and no refund.

30.12 USSSA and the City of Greeley are enforcing a NO-TOLERANCE policy when it comes to language, disrespect, and physical violence or threats out at the softball complex (by fans and players) and will eject/suspend any player not complying with these no tolerance policies from the softball complex.

30.13 Any ejection carries a minimum 2 (two) game suspension in the program and division that you were suspended from. Additionally, you are ineligible to participate in any other City of Greeley Culture, Parks, and Recreation Department activities that you are involved in until your game suspension is complete. All suspensions are dictated by the Program Coordinator. The length of suspensions are determined by the severity of the repercussion.

30.14 All Teams are required to use certified USSSA bats with the permanent USSSA New Mark on its taper OR be a wood bat. Please see USSSA rule book for more information.

30.15 When no rule is explicitly listed on this rule book, we follow the USSSA Slow Pitch rules.

Section 31

Sportsmanship Ranking

31.1 Each team will receive a Sportsmanship ranking after each game. This will be completed by the umpires and staff.

31.2 The scale will be from 1-5.

31.2.1 1 = Lowest ranking (Poor sportsmanship, team players ejected, fighting, etc.)

5 = Highest ranking (Great sportsmanship, courteous to umpires and staff, etc.)

31.3 Any team that doesn't have a 3.0 average at the end of the regular season will not be permitted to compete in the league tournament.