

8-PLAYER RULES

Rookie Tackle uses the NFHS rule book as a base and employs the following adjustments for

8-player football:

*** Scores and standings will be kept! Remember the purpose of this division – LEARNING***

General Rules:

- 1. No Restrictions on Jersey numbers or player positions.
- 2. 10-minute quarters with a running clock.
- 3. Play Clock 40 seconds. Violation of the play clock will be a loss of down.
- 4. The clock will stop on timeout and after scoring pay only. Once the ball is set after score the clock will begin running.
- 5. 1 timeout per half
- 6. All game action takes place from one sideline of the field to the far hash marks with all possessions starting on the 40- yard line and going toward the end zone in between the hashes.
- 7. The ball is always spotted in the middle of the playing area.
- 8. Tackles for a loss behind the 40-yard line are replaced at the 40-yard line.
- 9. Any turnover is blown dead immediately. No returns are allowed. The ball will be placed at the 40-yard line, and the teams switch sides from offense to defense or defense to offense (Interception/Fumble recovery).
- 10. There are no defensive TDs or Safeties
- 11. All players will play a minimum of 10 plays each. This will be tracked by a playcounter on the sidelines and kept on record.
- 12. 2 (two) coaches will be allowed on the field on the offensive side, 1 (one) on the defensive side. All coaches will stop coaching when the play starts.

Offense:

- 1. Formations 5 on the LOS. 3 in the backfield (T to T)
- 2. No unbalanced lines or formations.
- 3. The Center may snap the ball with 1 or 2 hands.
- 4. Guards and Tackles must be in a 2-point stance
- 5. OL must be foot to foot. No gaps between OL
- 6. All 3 interior OL (G-C-G) are ineligible for the first touch
- 7. QB C exchange may be direct or shotgun
- 8. No QB sneaks
- 9. No Motion
- 10. No block below the waist at any time

<u>Defense:</u>

- 1. 2 DL minimum and up to 4 DL maximum
- 2. Must be in a 2-point stance
- 3. Head up on G's or T's
- 4. No gap shading or alignment
- 5. No A gap alignment or rushing of the A Gap
- 6. The defense must have one player at least 10 YARDS from the ball in a Safety position
- 7. Any players not on the LOS or at safety must be FOUR yards off the LOS
- 8. Defenses that choose to not match the WRs on the LOS may position those players at the second level as
- long as they are at least 4 yards from the ball
- 9. NO blitzes allowed
- 10. Run plays Players within the box (G to G or T/TE to T/TE) can penetrate upon the snap going straight
- forward. LBs, CB's, and safety must flow to the ball naturally
- 11. If the ball is inside the 4-yard line, the 3-5 non-DL may align on the goal line

Special Teams:

1. No Special Teams

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Officials/Penalties:

- 1. Officials will call penalties according to NFHS/JYFA/Rookie rules.
- 2. Penalty yardage 5-yard penalty = 2 yards, 10-yard penalty = 4 yards, 15-yard penalty = 7 yards
- 3. If a play starts on the offensive 40-yard line and it is a penalty against the offense, no yardage will be marked off, it will be a loss of down.

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