





Zeeland Little League Advanced Coach Pitch Baseball Rules

General Rules

- A regulation game consists of four (4) innings.
 - $\circ~$ A new inning may not start after 1 hour 15 minutes from the game start time.
 - A drop dead time is at 1 hour 30 minutes from the game start time.
 - If the game is tied after 4 or more complete innings, extra innings may be played so long as the time limits are still followed.
- There is no mercy or 10 run rule.

Offense Rules

- Rocket batting rule, everyone bats.
- Offense team ends their ¹/₂ inning at bat after any of the following occur:
 - 3 outs are made or 5 runs are scored
- 5 run max per inning
- No walks or hit by pitch (more details under pitching rules)
- No stealing any base, including home, under any circumstance. This includes passed balls and wild pitches.
- Runners may only advance one base on overthrows that leave field of play.
- Runners may not advance once the pitcher is at the pitching rubber with the ball.
 If the player is between bases when the pitcher has the ball on the mound, the runner may only advance to one of the bases the runner is between
- No on deck batters are allowed.
- The batter and all runners must be wearing a proper helmet

Coach Pitch Rules:

- Bring a bucket full of balls to mound, and put an empty bucket at backstop
- Offensive coach is pitching to their team
- Pitches must be overhand from a minimum marked distance
- Hitter gets 3 swings on Coach pitches to put ball in play
 - Batter is OUT after 3 strikes (player is NOT out on a foul ball 3rd strike)
- No balls/strikes are called, but players are encouraged to swing the bat!
- No Walks or Hit By Pitch
- Coaches may pitch from any comfortable/safe distance per child
- Coaches cannot play the ball but may defend themselves
- Several coaches may pitch in one game
- Coach pitcher calls the outs and safes for their own team







Defense Rules

- Teams may play 10 players in the field
 - $\circ~$ 4 Outfielders (left field, left center, right center, right field)
 - 4 Infielders (third base, short stop, second base, first base)
 - 1 Pitcher
 - 1 Catcher
 - The catcher must be wearing a catcher's mask; the shin guards and chest protector are optional
 - The catcher will be positioned to the back side of the hitter and near the backstop per the diagram below
- A player may not sit on the bench for consecutive innings, and playing time in the field should be as equal as possible
- Free substitutions are allowed (meaning players may switch positions in the field and/or go from the bench to the field an unlimited amount of times)
- Coaches on the defensive team may station themselves in the field to help position their players and actively coach during the game

