





HALTOM CITY YOUTH SPRING SOCCER BYLAWS

I. GOVERNMENT

All games shall be played in accordance with the FIFA Laws of the Game except as modified by the United States Youth Soccer Association (USYSA), the North Texas State Soccer Association (NTSSA), and these Playing Rules of the Haltom City Parks & Recreation department.

II. DIVISION OF PLAY

The league will consist of (4) divisions. All leagues are co-ed:

- 4 and under
- 6 and under
- 9 and under
- 12 and under

III. FIELD OF PLAY

Locations of game fields as well as field sizes, markings and goal sizes will be as determined by the Parks and Recreation staff. Game will be played in front of Haltom Middle School located at: **5000 Hires Ln, Haltom City, TX 76117.**

<mark>IV. BALL</mark>

Ball sizes for the various age groups will be as follows:

AGE GROUP	BALL SIZE
4U & 6U	3
9U	4
12U	5

V. PLAYERS

a. Maximum number of players on a roster and minimum number of players permitted on the field for a team during games in the various age groups will be as follows:

MAX NUMBER		NUMBER of PLAYERS on the field
Under 4	10	4 (No Goalkeeper)
Under 6	11	5 (Includes Goalkeeper)
Under 9	11	6 (Includes Goalkeeper)
Under 12	12	7 (Includes Goalkeeper)

- b. **SUBSTITUTIONS** Substitutions shall be unlimited and may be made, with the consent of the referee, at the following times:
 - By either team if the team in possession substitutes, prior to a throw-in.
 - By either team, prior to a goal kick.
 - By either team, after a goal is scored.
 - By either team, after an injury when referee stops play.
 - By either team, between quarters or at half-time.
 - The referee must be notified of a goalkeeper change.
 - No substitution will be allowed for a player sent off ejected from the field of play by the referee (i.e. team plays short for remainder of game).
 - No player shall leave the field of play without the consent of the referee.

c. Playing time-

- 9U/12U divisions- Players must play at least one quarter of the game for 9U and 10 minutes of the game for 12U
- 4U/6U divisions- Players should be playing for half of the game.
- d. Coaches are only allowed on the field in the 4U age division.

VI. PLAYER'S UNIFORMS

- All players are required to wear proper uniforms, including numbered jerseys, during league games.
- Goalkeepers will wear a bib of contrasting color to both teams.
- Shin guards must be worn during all practices and games by all players in all age groups.
- Tennis shoes are only acceptable for the 4U & 6U division. Players in the 9U & 12U division must have cleats. If a player does not have cleats that player will only be allowed to play goalie.
- No jewelry is allowed on the player, with the exception of stud earrings. No dangles, bracelets, rings, or necklaces will be allowed. Referees will ask players to remove prohibited jewelry.

VII. LENGTH OF GAMES

AGE GROUP	LENGTH OF GAME	HALF-TIME
Under 4	6 Minute Quarters	5 Minutes
Under 6	8 Minute Quarters	5 Minutes
Under 9	10 Minute Quarters	5 Minutes
Under 12	22 Minute Halves	5 Minutes

VIII. TEAMS AND SPECTATORS

- Non-playing team members and spectators shall stay at least 5 feet outside of the touchline and no closer than 20 yards to the goal line.
- No individual shall be allowed to run the length of the field except participants of the game. No fans may stand directly behind either goal unless passing by to another field.
- Coaches in all age groups shall carry with them at all games a copy of his/her team's player roster, including any current add/delete sheets. These forms shall be presented to the game referee or opposing coach upon request to verify the eligibility of players registered to said team.
- Alcoholic beverages are prohibited. The use of tobacco products or artificial smoking devices are only permitted in the parking lot.

IX. POSTPONEMENT OF GAMES

- Games will not be postponed/rescheduled except for reasons of inclement weather or unplayable field conditions.
- For game status, please to <u>www.teamsideline.com/haltom</u> or the Haltom City Parks & Recreation Facebook page.
- A game suspended after five minutes into the second half of play will be considered a complete game and the score at the time of suspension will stand.

X. FOULS AND MISCONDUCT

- Charging the goalkeeper in possession of the ball is not allowed.
- The goalkeeper shall be allowed to punt or throw the ball without being touched after he/she gains possession
- Once the goalkeeper has gained possession of the ball and has regained control of his/her body, he/she will put the ball back into play within 6 seconds
- A "hand ball" offense will be up to the judgement of the head official
- A referee may call a foul whenever a coach, player or spectator enters onto the field of play without the referee's consent.

XI. SPORTSMANSHIP

- All coaches, parents, and players are expected to follow the Parks & Recreation Department's Code of Ethics.
- Both teams players and coaches must say good game at the end of the game. Players will line up on the midline of opposite sides to shake hands at the end of each game.
- Keeping with the spirit of the game, if a team is ahead by 6 goals of more, they are strongly recommended to stop scoring and change the attention of the team to passing, using the opposite (weaker) foot, removing players from the field etc.
- Scores higher then a margin of 8 point differential will not be recorded

XII. PRACTICES

- Coaches will determine the practice location, day, and time and provide this information to Parks & Recreation staff. If any changes are made to practice, the coach must notify staff.
- ALL GAME FIELDS ARE CLOSED TO PRACTICES AND SCRIMMAGES.

GENERAL SOCCER RULES

Ball in and out of play. The ball is out of play when it COMPLETELY goes over the goal line or touch-line. It doesn't matter whether it's in the air or on the ground.

Method of scoring. The ball must COMPLETELY go across the line into the goal.

Throw in. The thing to teach your players is both feet have to be on the ground, must have two hands on the ball, and the throw must come from behind the players head. The penalty for a bad throw in is listed below in each age division.

- \star 4U/6U- Players will be allowed to rethrow after correction by the official
- ★ 9U- Players will be allowed to rethrow after correction by the official for weeks 1&2. Starting week 3 a bad throw in results in a turnover
- ★ 12U-Players will turn the ball over to the opposing team on a bad throw in.

Fouls and Misconduct. At the youth level most fouls are due to pushing, holding or tripping and result in a penalty kick. Other ones to watch out for are handballs and charging.

Penalty kicks (9U&12U): Penalty Kick are direct kicks (meaning it does not need to be touched by another play before the ball is played).

Goal Kick. A goal kick is granted when the attacking team kicks the ball over the goal line. The kicker may not touch the ball again until it has left the penalty area and has been touched by another player on either team.

Corner Kick. A corner kick is awarded when the defending team kicks the ball over their own goal line. A goal may be scored directly from a corner kick.

Off sides (12U). a **player** is considered offside if he or she receives the ball while being "beyond" the second last opponent.

Playing Time – Every player needs to play in at least one quarter of the game in the 9U and 12U division.

Game Time-Our scheduled games do not have times for warm up. Have your team ready to go.

XIII. MODIFIED PLAYING RULES FOR UNDER 4 AND UNDER 6 LEAGUE

- Scores will not be recorded and team standings will not be maintained.
- No penalty kicks will be taken.
- Off sides will not be called.
- A second throw-in will be allowed if a player commits an infraction on the initial attempt.
- Slide tackling is not permitted
- In the Under 4 League coaches can stay on the field.

XIV. MODIFIED PLAYING RULES FOR UNDER 9 LEAGUE

- Off sides will not be called.
- A second throw-in will be allowed if a player commits an infraction on the initial attempt for the first two weeks of the season. Starting week 3 an infraction will result in a turnover at the spot of the ball.
- Slide tackling is not permitted.