



# HALTOM CITY YOUTH BASKETBALL BYLAWS

## I. GOVERNMENT

- A. The Texas Amateur Athletic Federation rules in conjunction with these Bylaws shall be the official rules in which the league shall be run. The Recreation Department reserves the right to delete or add any rules that in their opinion will make the league safer.

## II. DIVISION OF PLAY

- A. The league will consist of three divisions
1. 7 & under (co-ed/boys)
  2. 9 & under (co-ed/boys)
  3. 11 & under (co-ed/boys)
  4. 13 & under (co-ed/boys)

## III. PLAYING RULES

- A. All games will be played at the Haltom Recreation Center located at 4839 Broadway.
- B. Games will be scheduled by the Department.
- C. **ROSTERS:** Teams may not roster more than (10) players. All rosters will be frozen after the 1<sup>st</sup> game.
- D. **GAME LENGTH:** All to have a running clock with the exception of the final two (2) minutes of each half and:
1. 7 & under divisions will have (4) six-minute quarters.
  2. 9 & under and 11 & under and 13U & under divisions will have (4) eight-minute quarters.
  3. The clock stops only on timeouts and free throws. The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.
  4. **POINT SPREAD RULE:** If one team is ahead by (15) points or more during the last two minutes of each half, the clock will remain a running clock, except for timeouts and free throws.
  5. **TIMEOUTS:** Each team will be allowed (4) one-minute timeouts per game (2 per half). In case of overtime, each team will be allowed one additional one-minute timeout, as well as any timeouts remaining from regulation play.
  6. **OVERTIME:** If the score is tied at the end of regulation play in the 7 & under and 9 & under divisions, a (2) minute overtime will be played. In the 11 & under and 13 & under, an additional (3) minute overtime will be played. The clock will stop on each whistle by the officials.

## E. BASKET SPECIFICATIONS

HEIGHT	FREE THROW DISTANCE	AGE GROUP
10'	15'0"	13 & UNDER
10'	15'0"	11 & UNDER
10'	15'0"	9 & UNDER
8'6"	13'6"	7 & Under

#### **F. BALL SIZE**

1. 13U & 11U will use the regulation ball size.
2. 7U & 9U will use the official women's basketball (28.5).

#### **G. LANE VIOLATIONS**

1. 13U & 11U will play by official rules (3-second lane violation).
2. 7U & 9U will have 5-second lane violations.

#### **H. FULL COURT DEFENSE (PRESSING)**

1. 13U & 11U will play by official rules.
2. 9U may press in the last two minutes of each half and any overtime period(s).
3. 7U may press during the last minute of the second half and at all times during overtime period(s).
4. VIOLATION: Each team shall be issued one warning per half, in which the whistle is blown and the offended team brings the ball in play on their offensive front court at the mid-court opposite the scorer's table and team benches. Additional violations shall result in a technical foul.

- I. **UNIFORMS:** Each team must wear provided jerseys/shirts with a permanent 4" number on the front and a 6" number on the back. Legal basketball numbers only are permitted – 0 or 00, 1, 2, 3, 4, 5, 10, 11, 12, 13, 14, 15, 20, 21, 22, 23, 24, 25, 30, 31, 32, 33, 34, 35, 40, 41, 42, 43, 44, 45, 50, 51, 52, 53, 54, 55.

- J. **MINIMUM PLAYING TIME:** In order to be eligible for post-season play through TAAF, Division II teams must abide by the following minimum playing time rules:
1. During the first quarter of every game, there will be NO substitutions allowed. The five players who start this quarter will be the same five that finish the quarter.
  2. During the second quarter, any remaining players who did not start the first quarter will be required to start the second quarter and play the entire quarter without substitutions.
  3. During the second quarter, if a team has less than 10 players on their roster, then the coach may substitute only for those players who already played in the first quarter.
  4. In the case of an injury to a player who is playing their full required quarter, a medical substitution will be allowed. However, if a player is not able to finish their quarter during the first half then that player will be required to play a full quarter with no substitutions allowed in the second half.
  5. If the player is medically unable to complete their full quarter in either the first or second half, then that player will be disqualified for the remainder of the tournament (during post-season play).

#### **IV. PLAYER DRAFT**

The Recreation Department reserves the right to adjust teams and players as necessary. Coaches are only allowed (4) returning players, including their child(ren) and assistant coaches' child(ren).

#### **V. HOUSE RULES**

- A. Only (2) coaches are allowed on the bench during all games. Only (1) coach is allowed to be standing for the duration of the game. The assistant coach will coach from the bench only. Coaches will receive one warning if a violation occurs. If it happens again, a technical foul will be given.

- B. **EJECTIONS** – Excessive “coaching,” yelling from fans, arguing with refs will result in a technical. Any player, coach, or parent who is ejected from a game must leave the property immediately. This is for the safety of all involved. Additional suspension time may be considered based on the offense.
- C. Spectators are only allowed to be in the bleachers. They are not to stand behind the goals, at the players bench or at the score table. If a violation occurs teams will receive one warning. If it happens again a technical foul will be given.
- D. “Mercy Rule” - the scorekeeper will take the score off the scoreboard and continue keeping score in the book at the top of the half if the point spread is greater than 20 points.
- E. Referees are trained and certified and have final say during games. Any issues with referees must be taken up with the League Coordinator. Parents and fans are not to address the referees at any time.

## **VI. PLAYOFFS & POST-SEASON**

- A. PLAYOFFS – Qualified teams in each division will enter into a single elimination playoff immediately following the end of the regular season. Schedule will be posted online at [www.teamsideline.com/haltom](http://www.teamsideline.com/haltom).
- B. First place teams in each division will be eligible to advance to the TAAF Regional Basketball Tournament. Top teams can advance from Regionals to State. Haltom City will cover the cost of registration for teams advancing to Regional & State. Travel will be at the expense of each team.

### **League Goals:**

- Teach players the fundamentals of the game and basic skills necessary to play.
- Teach players about teamwork, unity, and good sportsmanship.
- **Players must have FUN!** Players need to be on a team that they can be friends with, enjoy learning about the sport, and be excited about playing. If this goal is not achieved, we will not have a successful program.