
LOCAL RULES: ADULT BASKETBALL (TAAF AFFILIATE)

A. Governing Authority.

1. The Greenville Parks and Recreation Department (GPARD) Adult Basketball League shall operate under the official rules of the **Texas Amateur Athletic Federation (TAAF)**.
2. The following Local Rules are intended to clarify, modify, or supplement TAAF rules where necessary to accommodate league operations, facility considerations, or departmental policies.
3. In the event of a conflict between these Local Rules and the TAAF Rulebook, the **GPARD Local Rules shall control** for purposes of local league play.
4. The **Athletic Supervisor** shall have final interpretive authority over all Local Rules.

B. League Format and Divisions.

1. Season Structure.

- a) Each league season shall consist of **eight (8)** regular-season games scheduled over an Eight-week period.
- b) Game Standings will be posted on TeamSideline.

2. Divisional Breakdown.

- a) *Gold Division* – Competitive level intended for experienced and highly skilled teams.
- b) *Silver Division* – Intermediate level with balanced competition.
- c) *Bronze Division* – Recreational level emphasizing participation and sportsmanship.

3. League Size.

- a) Divisions require a minimum of four (4) teams to form.
- b) In leagues where there are 10 or more teams, those will be split into 2 divisions.

C. Player Eligibility Summary

1. Minimum Age.

- a) All participants must be eighteen (18) years of age or older on or before the first scheduled game.
- b) Proof of age and identity may be required at any time by officials or staff.

2. Roster Verification.

- a) Only players listed on the official TeamSideline roster are eligible to participate.

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- b) All players must have completed registration, paid applicable fees, and signed the Department waiver before playing.
 - c) Rosters are due to GPARD Athletic staff prior to your first game.
3. **Dual Participation.**
- a) Players may participate on only one (1) team per division (Gold, Silver, or Bronze).
 - b) Playing on multiple rosters within the same division shall result in forfeiture of affected games.
4. **Ineligible or Suspended Players.**
- a) Any player currently suspended from GPARD programs is ineligible until reinstated by the Athletic Supervisor.
 - b) Use of an ineligible or suspended player shall result in forfeiture of the game and potential team suspension.
5. **Identification Requirement.**
- a) All players must present a valid photo ID upon request from staff or officials.
 - b) Failure to present ID when requested will result in removal from that game.
6. **Roster Additions.**
- a) Player additions are permitted until the roster lock at the conclusion of Week Four (4) of the regular season.
 - b) No roster changes shall be allowed thereafter, except for injury replacements approved by the Athletic Supervisor.
7. **Final Authority.**
- a) The Athletic Supervisor shall determine player eligibility and roster compliance.
 - b) Appeals shall follow procedures in **Section IV (H)** of the Adult Sports By-Laws.
- D. **Game Administration.**
1. **Game Length.**
- a) Each game shall consist of **two (2) twenty (20)-minute halves**.
 - b) The clock shall run continuously except for the final **two (2) minutes** of each half, during which the clock shall stop for all standard clock stoppages.
2. **Timeouts.**

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- a) Each team shall be permitted two per half.
 - b) One (1) additional timeout shall be granted per overtime period.
3. **Overtime.**
- a) If tied at the end of regulation, a **two (2)-minute stop-clock overtime period** shall be played.
 - b) Repeat until there is a winner.
4. **Mercy Rule.**
- a) A game shall be ended if a team leads by **twenty-five (25) points** or more with two (2) minutes remaining in the second half.
 - b) Both teams may request continuation as a scrimmage, but the recorded result shall stand.
5. **Scoring and Foul Procedures.**
- a) Standard TAAF rules for fouls, free throws, and technical shall apply.
 - b) **Bonus:** One-and-one begins at seven (7) team fouls; double bonus at ten (10).
 - c) **Technical Fouls:** Two (2) technical fouls on a player, manager, or coach = automatic ejection.
 - d) Ejected individuals must leave the gym immediately and are subject to suspension per Section IV (Conduct and Discipline).
- E. **Team Composition and Rosters.**
1. **Roster Requirements.**
 - a) Each team shall maintain a minimum of **five (5)** and a maximum of **twelve (12)** players.
 - b) A team may begin play with four (4) players; the fifth may join upon arrival.
 - c) A team that falls below four (4) players due to injury or ejection shall forfeit the game.
 2. **Player Identification.**
 - a) All players must present valid photo identification upon request by officials or staff.
 - b) Failure to provide ID when requested shall result in removal from that game.
 3. **Playoff Eligibility.**

- a) Only players listed on the final TeamSideline roster and who have played in at least one (1) regular-season game shall be eligible for TAAF championship play.

F. **Uniforms and Equipment.**

1. All players shall wear **matching jerseys** of like color and design with clearly visible numbers on both the front and back.
2. Jerseys shall comply with TAAF specifications for size and number placement.
3. Teams without proper uniforms by the third game shall be ineligible to continue play until compliance is met.
4. Players may not wear jewelry, watches, or accessories deemed unsafe by officials.
5. The Department shall provide official **game balls**.
6. Dunking during warm-ups or between games is **prohibited** to prevent rim or backboard damage.
 - a) Violation may result in a technical foul or suspension of dunking privileges for the season.

G. **Game Day Procedures.**

1. Teams shall check in with site staff or scorekeepers a minimum of **fifteen (15) minutes** prior to their scheduled game time.
2. Team Managers shall ensure their team's roster is accurate on the score sheet prior to tip-off.
3. Only rostered players, one (1) Team Manager, and one (1) Assistant Manager shall be permitted in the bench area.
4. Teams are responsible for the conduct of their players and spectators during the game.
5. Staff and officials shall have authority to remove any individual from the facility for misconduct or violation of safety rules.

H. **Officials and Site Supervision.**

1. All games shall be officiated by **trained officials** or Department-approved substitutes.
2. The officiating crew shall consist of two (2) or three (3) referees as assigned by the Athletics Division.
3. The **Site Supervisor** or **Athletic Specialist** shall be present at all times and shall have authority over:
 - a) Facility operations and safety enforcement.
 - b) Manage spectators to maintain control of facility.
 - c) Rule interpretation assistance when required.

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- d) Documentation of ejections, injuries, or incidents.
4. Officials shall have complete control of the game once play begins.
- a) Judgment calls by officials are final and not subject to protest.
 - b) Misapplications of rules may be protested in accordance with Section IV (Conduct and Discipline).
- I. Standings and Tiebreakers.**
- 1. Standings shall be determined by overall win-loss record.
 - 2. Tiebreakers shall be applied in the following order:
 - a) Win percentage
 - b) Head-to-head result
 - c) Fewest points allowed head-to-head
 - d) Fewest points allowed for the season
- J. Conduct, Sportsmanship, and Ejections (Summary)**
- 1. All participants, coaches, and spectators are expected to:
 - a) Demonstrate respect toward opponents, officials, staff, and spectators.
 - b) Refrain from profanity, obscene gestures, or abusive language.
 - c) Avoid physical contact, threats, or any act that could endanger another participant; and
 - d) Follow all facility and staff instructions at all times.
 - 2. **Ejections.**
 - a) Any individual ejected from a game must leave the facility immediately and may not return for the remainder of the evening.
 - b) A minimum one (1)-game suspension shall apply to the next scheduled contest.
 - c) Additional suspensions may be issued at the discretion of the Athletics Division.
 - 3. **Zero Tolerance.**
 - a) Physical contact, fighting, or harassment toward officials, staff, or other players shall result in immediate suspension or removal from the league without refund.
 - 4. **Team Responsibility.**
 - a) Managers are responsible for the conduct of their players and spectators.
 - b) Teams that accumulate multiple ejections or conduct violations may be suspended from league participation.

5. **Appeals.**

- a) Appeals of disciplinary actions shall follow procedures outlined in **Section IV (H) – Conduct and Discipline** of the GPARD Adult Sports By-Laws.

K. **Final Authority.**

1. The **Athletic Supervisor** shall interpret and enforce all Local Rules and determine league administration procedures not specifically addressed herein.
2. The **SportsPark Center Manager** shall oversee facility operations, staff coordination, and weather decisions.
3. The **Assistant Director of Recreation** shall serve as the final authority for disputes, appeals, or exceptions to these Local Rules.