

DCABA U8 American and National Leagues

	U8 AL	U8 NL		
Age requirements	Players must be 8 years of age or younger on May 1st			
League requirements	New teams or teams made up of players 7 yrs or under	Teams that played in the U8 AL the previous year	Players who turn 9 prior to May 1 of the current season are not eligible unless they are in the 2nd grade	
Registration	Both leagues are team entries however the kids each fill out a registration form			
Machine speed	35	39	NO TIE GAMES-Play extra innings if necessary	
Machine/base distance	43'/60'	43'/60'		
Innings	6	6		
Number of pitches per hitter	5	5		Automatic out after 5 pitches off machine-regardless AL & NL unless the last pitch is fouled off.
Runs per inning	6	6		Or 3 swinging strikes
Time limit	85 Minutes	85 Minutes		
Complete game	3 innings or 1/2 time limit (45 min)			
Run Spread	15/3, 10/4	15/3, 10/4		
Bat Roster	Yes	Yes		
Bat	Small barrel Old or New USSSA mark / Big barrel NEW USSSA mark required			
Courtesy Runner	For catcher only. Player who made the last out			
Infield fly	no	no		
Dropped 3rd strike	no	no		
Lead-offs	no	no	Runners must stay on their base until the ball is in strike zone or hit	
Stealing	no	no		
Bunting	Max 2 per inning			
Start with 8 - play up to 10	May start with 8 with no penalty - Can play up to 10 fielders (4 outfielders, 4 inf, C, P)			
Finish with	You have to finish with what you started with. If a player is injured or has to leave then when his turn in the batting order comes up it will be recorded as an out			
Intentional walks	none	none		
Play is over when	The ball is secured by an infielder on the infield, inside the baselines. Runners who are not more than half-way to the next base must return to the previous base.			
Runners advancing on over throws	one base	one base		
Defensive coach allowed on field	yes-2	yes-2		
Team protests	Not allowed	Not allowed		
Pitching Machine set up/take down	Visiting team	Visiting team		
Report final score to web site	Home Team	Home Team		

* Teams are allowed walk up music only.

No music is to be played between innings or during the game in the dugout or spectator area.

Games forfeited will go down as 6-0 defeats for the forfeiting team.

If teams can't play a rescheduled game, it will go down as a game not played not a forfeit.

Players are to wear matching hats and uniforms

4/5/2024

DCABA U10, U12
American and National Leagues

4/5/2024

	U10 AL	U10 NL	U12 AL	U12 NL
Age requirements	10 yrs old or younger as of May 1	10 yrs old or younger as of May 1	12 yrs old or younger as of May 1	12 yrs old or younger as of May 1
League requirements	New teams or teams made up of players 9 & under	Teams that play AL in the previous year	New teams or teams made up of players 11 & under	Teams that play AL in the previous year
	Players who turn 11 prior to May 1 of current season are eligible if they are in the 4th grade		Players who turn 13 prior to May 1 of current season are eligible if they are in 6th grade	
Registration	Team entry only	Team entry only	Team entry only	Team entry only
Pitching rubber distance	46'	46'	50'	50'
Base Distance	65'	65'	70'	70'
Innings	6 innings	6 innings	6 innings	6 innings
Runs per inning	6 per inning	6 per inning	6 per inning	6 per inning
Time limit	1 hr 45 minutes	1 hr 45 minutes	1 hr 45 minutes	1 hr 45 minutes
Complete game	ALL Leagues - 1/2 the time limit or 2 1/2 inn with the home team ahead		NO TIE GAMES-Play extra innings if necessary (This includes U10 Leagues)	
Run Spread	15/3, 10/4	15/3, 10/4	15/3, 10/4	15/3, 10/4
Bat Roster (a)	Choice	Choice	Choice	Choice
EH or DH	Optional	Optional	Optional	Optional
Bat	NEW USSSA mark required on all bats in all DCABA Leagues			
Courtesy Runner	For pitcher & catcher only. Player who made the last out. All U10 and U12 leagues			
Infield fly	no	yes	yes	yes
Dropped 3rd strike	no	yes	yes	yes
Lead-offs	no	yes	yes	yes
Stealing	yes-after pitch is in strike zone or hit	yes	yes	yes
Bunting	yes	yes	yes	yes
Start with 8	May start with 8 with no penalty	May start with 8 with no penalty	May start with 8 with no penalty	May start with 8 with no penalty
Finish with 8	You have to finish with 8 players. If you started with 12 and a player is injured or has to leave then when his turn in the batting order comes up it will be recorded as an out			
Intentional walks	Automatic	Automatic	Automatic	Automatic
Re-Enter (position players)	Free defensive substitution if you hit the entire line up	Free defensive substitution if you hit the entire line up	Free defensive substitution if you hit the entire line up	Free defensive substitution if you hit the entire line up
Team protests	Not allowed	Not allowed	Not allowed	Not allowed
Home team dugout	3rd base	3rd base	3rd base	3rd base
Report final score to web site	Home team	Home team	Home team	Home team

a - If batting just 9 or 10, starters may re-enter one time. Non-Starters not allowed to re-enter. If batting entire line up and a player has to leave a game due to injury, an out will be declared for each turn at bat in the player's spot that left the game.

U10 AL Specific rule - Runners shall not advance from third base to home on wild pitches or pass balls. One base on an overthrow per play on a batted ball. On a steal attempt runner may not advance an additional base on an overthrow. With runners on 1st and 3rd the baserunner on 3b may advance if the ball is thrown by the catcher to someone other than the pitcher.

To be eligible to participate a player MUST be on the teams league roster with a parents signature. Teams are allowed to play walk up music only. No music is to be played in the dugout or spectator area between innings or during the game. Home teams scorebook will be used as the "official" scorebook for that particular game.

Any player, coach, or spectator ejected from the game MUST leave the facility out of sight of the umpire. Failure to do so upon request that team forfeits the game. Length of suspension determined by the Youth Sports Supervisor

7.05, pg 7 USSSA Rules, The Pitcher: A player removed from the pitching position (starting pitcher or subsequent relief pitcher) may not return to the pitching position for the remainder of the game.

Players are to wear matching hats and uniforms

Games forfeited will go down as 6-0 defeats for the forfeiting team.

If teams can't play a rescheduled game, it will go down as a game not played not a forfeit.

U14 Houk and Ice/Heinrich Leagues

	U14 (Houk) - 1st year	U 14 (Ice/Heinrich) 2nd year	
Age requirements	14 yrs old or younger as of May 1	14 yrs old or younger as of May 1	
	Players who turn 15 prior to May 1 of current season are eligible if they are in 8th grade		
League requirements	U14 teams can choose between the Houk League or Ice/Heinrich League		
Registration	Team entry only	Team entry only	
Pitching rubber distance	54'	54'	
Base Distance	80'	80'	
Innings	7 innings	7 innings	
Runs per inning	6 per inning	6 per inning	
Time limit	1 hr 45 minutes	1 hr 45 minutes	NO TIE GAMES-Play extra innings if necessary
Complete game	1/2 the time limit or 3 1/2 inn with the home team ahead		
Run Spread	15/3, 12/4, 8/5	15/3, 12/4, 8/5	
Bat Roster (a)	Choice	Choice	
EH or DH	Optional	Optional	
Bat	NEW USSSA mark required on all bats in both Leagues		
Courtesy Runner	For catcher only. Player who made the last out.		
Infield fly	yes	yes	
Dropped 3rd strike	yes	yes	
Lead-offs	yes	yes	
Stealing	yes	yes	
Bunting	yes	yes	
Start with 8	May start with 8 with no penalty	May start with 8 with no penalty	
Finish with 8	Have to finish with 8 players.	Have to finish with 8 players.	
Intentional walks	Automatic	Automatic	
Re-Enter (postion players)	Free defensive substitution if you hit the entire line up	Free defensive substitution if you hit the entire line up	7.05, pg 7 USSSA Rules, The Pitcher: A player removed from the pitching position may not return to the pitching psition for the remainder of the game.
Team protests	Not allowed	Not allowed	
Home team dugout	3rd base	3rd base	
Report final score to web site	Home team	Home team	

Metal Cleats can be worn in both leagues. However - no metal cleats are to be worn on the portable mounds.

a - If batting just 9 or 10, starters may re-enter one time. Non-Starters not allowed to re-enter.

If batting entire line up and a player has to leave a game due to injury, an out will be declared for each turn at bat in the player's spot that left the game.

To be eligible to participate a player MUST be on the teams league roster with a parents signature

Home teams scorebook will be used as the "official" scorebook for that particular game.

Any player, coach, or spectator ejected from the game MUST leave the facility out of sight of the umpire.

Failure to do so upon request that team forfeits the game. One additional game suspension.

***Teams are allowed to play walk up music only. No music is to be played in the dugout or spectator area between innings or during the game.**

Players are to wear matching hats and uniforms

Games forfeited will go down as 6-0 defeats for the forfeiting team.

If teams can't play a rescheduled game, it will go down as a game not played not a forfeit.

Playing rules not specifically covered shall follow the Official Rules of USSSA Baseball