

LAWRENCE PARKS, RECREATION, AND CULTURE
Glow Pickleball Tournament By-Laws

I. STARTING TIME AND FORFEITURES:

- a. Game Times: - Games will begin at 6:00 PM with games starting every 20 minutes after. Game time is starting time. If either team is short of having their required number of players, a grace period of five minutes will be granted to field their team. The game will begin as soon as the team(s) field(s) their player(s). Five minutes after initial start time is forfeit time.
- b. Forfeit rule: - If a team forfeits 2 games, the team will be ineligible for the rest of the tournament with NO REFUND. The tournament director will not reschedule any games other than those canceled by the tournament director.
- c. In lieu of a forfeit, a team may submit ONE substitute to play in place of a missing player. That substitute must be submitted to the tournament director prior to the start of the match.

II. GAME REGULATIONS:

- a. All games will be played under the USA Pickleball Rulebook.
<https://usapickleball.org/docs/rules/USAP-Official-Rulebook.pdf>
 - i. Matches will be scored using a rally scoring system and consist of one set
- b. All games will be self-officiated and self-scored. Staff will be onsite to keep track of match records and scores.
- c. Teams listed as the Home Team will serve first. The Away Team will pick their side.
- d. Matches will be played under a fifteen-minute time clock, beginning promptly at the assigned game time. Each set will be played to a hard cap of twenty-one points.
 - i. Matches that are called due to time during pool play can end in a tie.
 - ii. Bracket play games will be won by the next point.
- e. Tournament standings will be kept on a match-by-match basis

III. PLAYER CONDUCT:

- a. Players will always conduct themselves according to the rules of the game.
- b. Any player, coach or spectator who displays any form of unsportsmanlike conduct such as: vulgar language, disrespect or deceit, shall be penalized in the following manner:
 - i. An immediate point should be awarded to the opposing team
 - ii. In the event of a second unsportsmanlike conduct penalty on the same person or for what the supervisor deems excessively unsportsmanlike the first time, the person will be ejected by the supervisor.
- c. Any player who is ejected from the game for unsportsmanlike conduct will be penalized as follows:



- i. First ejection: Must leave facility immediately for the remainder of the tournament.
- d. City Pickleball tournaments are designed solely for the recreational values derived by players and spectators from the sport of Pickleball. Any player, coach, or spectator who engages in fighting or obviously attempts to injure anyone, threatening or purposely touching a league supervisor before, during or after a game will be suspended from the tournament and all leagues or activities the Recreation Department is directly or indirectly involved with for a period of two years. In addition, fees will not be refunded. The player shall be responsible for the actions of his/herself and spectators and for informing them of all rules. Badgering or taunting the opponents, supervisor or spectators is prohibited.
- e. Use of alcoholic beverages or drugs is prohibited at all City League sites.

IV. PROTESTS:

- a. Legal Protest
 - i. The only legal protest is one which involves a violation of playing rules or use of an ineligible player.
 - ii. A protest based on a player's judgment is not legal and the supervisor is instructed not to accept protests of this nature.
- b. Process of Protesting
 - i. The protesting player shall immediately notify the Tournament Supervisor of the fact the game is being played under protest. This shall be done before any succeeding play begins. (Exception: player eligibility, must notify supervisor before completion of game). The supervisor shall announce that the game is being played under protest; but failure of the supervisor to make this announcement shall not affect the validity of the protest.

