

LAWRENCE PARKS, RECREATION, AND CULTURE
Glow Volleyball Tournament By-Laws

I. STARTING TIME AND FORFEITURES:

- a. Game Times: - Games will begin at 1:00 PM with games starting every 60 minutes after. Game time is starting time. If either team is short of having their required number of players, a grace period of five minutes will be granted to field their team. The game will begin as soon as the team(s) field(s) their player(s). Five minutes after initial start time is forfeit time.
- b. Forfeit rule: - If a team forfeits 2 games, the team will be ineligible for the rest of the tournament with NO REFUND. If teams cannot play, we encourage them to contact the tournament director by no later than noon on the day of the tournament. If a team forfeits any games without contacting the tournament director within the time mentioned above, that team will not be eligible for championship awards. The tournament director will not reschedule any games other than those canceled by the league office.
- c. In lieu of a forfeit, a team may submit ONE substitute to play in place of a missing player. That substitute must be submitted to the tournament director prior to the start of the match.

II. GAME REGULATIONS:

- a. Games will primarily be played according to the rules and regulations of the current National Federation of State High School Associations Volleyball Rule Book, unless superseded by City League Volleyball Rules. All games will be officiated and scored by a referee. Staff will be onsite to keep track of match records and scores.
- b. Teams listed as the Home Team will serve first. The Away Team will pick their side first.
- c. Matches will be played under a fifty-minute time clock, beginning promptly at the assigned game time. Each match will consist of three sets. The three sets will be played to a hard cap of twenty-five points. If the fifty minute game clock ends before the end of the final set, the game will be called at that time and the score at called time will be the final score for that set. In this case, sets can end in a tie.
 - i. Championship and third place games will be played best 2/3
- d. Tournament standings will be kept on a set-by-set basis.
- e. The team not serving first in the previous game of the match shall serve first in the next game.
- f. No player shall break the plane of a non-playable area such as adjacent courts scheduled for play.
- g. Any ball that comes onto court during play from adjacent court, play will continue and only stop at the official's discretion.
- h. Ball can be played off basketball goals at ends of volleyball court. Goals on sides of volleyball court are an automatic dead call.
- i. Players may wear jewelry at their own risk.

- j. Please do not bring any unsupervised children to the gym.
- k. It is permitted to penetrate the opponent's space under the net, provided it does not interfere with the opponent's play (cannot completely cross the center line.)
- l. Players may touch the post, ropes, or any other object outside the antennae, including the net itself, provided it does not interfere with the play
- m. Coed play will follow the USAV rotation rule:
 - i. This format of play allows for six total players on the court at a time, designating "front row" and "back row" positions on the court differentiated by a 3m line (10 ft). All players rotate in a clockwise order through the six positions on the court. The order in which players rotate is called "serving order."
 - ii. This rotation must alternate genders if playing with a full complement of six players.
- n. When a team has 4-5 players, they must have 1 player from each sex but no more than 3 of the same sex.
 - i. Coed Teams, with 5 players (3 men – 2 women) it will be at discretion of the other team.
 - ii. 5 players: Only 2 of the same sex side by side in serving order.
 - iii. 4 players: any serving order allowed.
 - iv. Teams may play with more women than men.
- o. Coed Team Play: If one team hits the ball two or more times on their side of the net, a woman must hit the ball at least once before it goes over the net.
- p. Net height will be 7' 11 5/8"
- q. Use of alcoholic beverages or drugs is prohibited at all City League sites.

III. PLAYER CONDUCT:

- a. Players will always conduct themselves according to the rules of the game.
- b. Any player, coach or spectator who displays any form of unsportsmanlike conduct such as: vulgar language, disrespect or deceit, shall be penalized in the following manner:
 - i. An immediate point should be awarded to the opposing team;
 - ii. In the event of a second unsportsmanlike conduct penalty on the same person or for what the supervisor deems excessively unsportsmanlike the first time, the person will be ejected by the supervisor.
- c. Any player who is ejected from the game for unsportsmanlike conduct will be penalized as follows:
 - i. First ejection: Must leave facility immediately for the remainder of the tournament.
- d. City Volleyball tournaments are designed solely for the recreational values derived by players and spectators from the sport of Volleyball. Any player, coach, or spectator who engages in fighting or obviously attempting to injure anyone, threatening or purposely touching a league supervisor before, during or after a game will be suspended from the league and all leagues or activities the Recreation Department is directly or indirectly involved with for a period of two years. In addition, fees will not be refunded. The player shall be responsible for the actions of his/herself and spectators and for informing them of all rules. Badgering or taunting the opponents, supervisor or spectators is prohibited.



IV. PROTESTS:

- a. Legal Protest
 - i. The only legal protest is one which involves a violation of playing rules or use of an ineligible player.
 - ii. A protest based on a player's judgment is not legal and the supervisor is instructed not to accept protests of this nature.
- b. Process of Protesting
 - i. The protesting player shall immediately notify the Tournament Supervisor of the fact the game is being played under protest. This shall be done before any succeeding play begins. (Exception: player eligibility, must notify supervisor before completion of game). The supervisor shall announce that the game is being played under protest; but failure of the supervisor to make this announcement shall not affect the validity of the protest.

