

Antelope Little League

AAA Division Bylaws

2023 Season

The 2020 Little League baseball rulebook will govern all play, these bylaws do not supersede anything in that rulebook, and are here to assist with normal gameplay.

I. Starting and Ending the Game Bylaw

- a. Visiting team will take infield 25 minutes prior to game start time.
- b. Home team will take infield 15 minutes prior to game start time.
- c. Each team must field a minimum of nine (9) players. A team will be given 30 minutes grace-time to field a full team of nine (9) players. The grace period begins at the scheduled game time. If a team cannot field nine (9) players after the grace period, they will forfeit the game.
- d. A score of 6-0 will be reflected as the final game score.
- e. Home team sets up the field, this includes preparing the pitcher's mound, setting up the bases, getting the garbage can, dragging the infield, and chalking the baselines and batter's boxes. Home team manager will sign out the bats with the Board Member on Duty for each team and accept responsibility for returning them at the end of the game. Each bat not returned will result in a one-game suspension.
- f. Visiting team takes down the field. This includes preparing the pitcher's mound, dragging the infield, putting the bases away in the equipment box (along with the tools), and taking trash to the dumpster.
- g. All managers and coaches are responsible for cleaning all trash from their respective dugouts.
- h. All teams must line up on their respective baseline for the Little League Pledge. Each team will send two (2) representatives to the pitcher's mound to recite the pledge.
- i. Only an umpire can call the game due to darkness.
- j. No new inning can begin after one (1) hour and fifty (50) minutes.
- k. If the game is called during an incomplete inning, the game score will revert to the end of the last previous completed inning in each of the following situations:
 1. The visiting team scores one or more runs to tie the score in the incomplete inning, and the home team does not score in the incomplete inning, or
 2. The visiting team scores one or more runs to take the lead in the incomplete inning, and the home team does not score or retake the lead in the incomplete inning.

II. Rescheduling of Regular Season Games Bylaw

- a. A manager may request to reschedule a game due to player conflicts after the season begins.
- b. The Vice President of the AAA Division must receive requests at least two (2) weeks prior to the scheduled game, failure to respect this timeframe may result in forfeiture of

the scheduled game. Each manager may request to reschedule a maximum of two (2) games during the season. Exception to the two (2) week timeframe for emergency situations may be allowed with approval by the Vice President of the AAA Division and the Antelope Little League President.

- c. Make-up games will be scheduled on available dates with games rescheduled due to rain taking priority over manager requested rescheduled games. The first missed game is the first game to be rescheduled.

III. Mandatory Play Bylaw

- a. All players shall play a minimum of nine (9) defensive outs in a six (6) inning game. In games that do not reach six (6) innings, players shall play a minimum of six (6) defensive outs.
- b. Players shall sit out no more than two consecutive defensive innings.
- c. All players shall be listed in the batting order (continuous batting order).
- d. Players arriving after the start of the game will be added to the end of the batting order and their defensive play may be reduced by the number of innings missed.
- e. Each player must play at least three (3) consecutive defensive outs in positions one (1) through six (6).

IV. The Offense Bylaw

- a. The batting order will consist of all eligible players. One established, the order cannot be changed except for injury or players arriving late/leaving early. Players arriving late shall be listed at the end of the batting order. If a child is injured, becomes ill, or must leave the game after the start of the game, the team will skip over their spot in the batting order without penalty. If the injured, ill, or absent player returns he/she is merely inserted into their original spot in the batting order and the game continues.
- b. Each inning shall end after three (3) outs, five (5) runs, or when all players on the roster have batted one time in the half inning, whichever occurs first, unless the inning is the open inning. Three (3) outs are required to retire the side in the open inning.
- c. The open inning may occur in the fourth or fifth inning of a game, if and when that inning is declared "last inning" by the umpire. The inning must be declared as the last inning of the game at the beginning of the inning so that both teams are able to take advantage. If no inning has been declared as the last inning, and the game doesn't make it to the sixth inning, the game will not have an open inning.
- d. Two (2) adult base coaches are allowed as long as there is one adult coach in the dugout.
- e. Player will leave the base on an out.
- f. Once the pitcher is in control of the ball on the pitcher's plate, and the catcher is in the catcher's box ready to receive the ball, the base runners shall not leave their base until the ball has been delivered and has reached the batter.

V. Hit Batter Bylaw

- a. If a pitcher hits three (3) batters in one inning or four (4) batters during the game, that pitcher must be replaced.

VI. Tournament of Champions

- a. Standings will be maintained during the regular season to determine the seeding for the end of season AAA Tournament.
 1. Ties will be broken by:
 - (1) Head-to-Head record between teams;
 - (2) Total runs scored in head-to- head play;
 - (3) Coin flip, if necessary
- b. One teams will earn the right to play in the District 6 Tournament of Champions if offered by the district. The team will be the team with the best overall record during the regular season.
- c. Antelope Little League regular season rules will apply to the postseason.
- d. There is no time limit on the Championship Game. In the event of a tie, after six (6) innings, refer to International Little League Rules of tournament play.

VII. Draft Information

- a. All trades must be completed 24-hours after the conclusion of the draft for the division and are subject to the approval of the player agent, Vice President of the Division, Vice President of the League and the League President.