



Mt. Prospect Park District Youth Basketball - Substitution Pattern Sheet



You will assign each player a number (1-11) on the substitution chart and follow the corresponding pattern below for the entire game. *In Case of Overtime – It is the coach's decision on who plays the overtime period*

TEAM NAME: _____ JERSEY COLOR: _____ DATE: _____

SUB PATTERN PLAYER #	PLAYER NAME	JERSEY #
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		

6 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 1, 2, 3, 4
2 ND QUARTER	5, 6, 1, 2, 3	4, 5, 6, 1, 2
3 RD QUARTER	3, 4, 5, 6, 1	2, 3, 4, 5, 6
4 TH QUARTER	1, 2, 3, 4, 5	6, 1, 2, 3, 4

7 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 7, 1, 2, 3
2 ND QUARTER	4, 5, 6, 7, 1	2, 3, 4, 5, 6
3 RD QUARTER	7, 1, 2, 3, 4	5, 6, 7, 1, 2
4 TH QUARTER	3, 4, 5, 6, 7	1, 2, 3, 4, 5

8 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 7, 8, 1, 2
2 ND QUARTER	3, 4, 5, 6, 7	8, 1, 2, 3, 4
3 RD QUARTER	5, 6, 7, 8, 1	2, 3, 4, 5, 6
4 TH QUARTER	7, 8, 1, 2, 3	4, 5, 6, 7, 8

9 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 1
2 ND QUARTER	2, 3, 4, 5, 6	7, 8, 9, 1, 2
3 RD QUARTER	3, 4, 5, 6, 7	8, 9, 1, 2, 3
4 TH QUARTER	4, 5, 6, 7, 8	9, 1, 2, 3, 4

10 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 10
2 ND QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 10
3 RD QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 10
4 TH QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 10

11 PLAYERS TEAM	START	4 MINUTES
1 ST QUARTER	1, 2, 3, 4, 5	6, 7, 8, 9, 10
2 ND QUARTER	11, 1, 2, 3, 4	5, 6, 7, 8, 9
3 RD QUARTER	10, 11, 1, 2, 3	4, 5, 6, 7, 8
4 TH QUARTER	9, 10, 11, 1, 2	3, 4, 5, 6, 7



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HOW TO HANDLE LATE ARRIVING PLAYERS IN THIS SUBSTITUTION PATTERN

Any player that arrives after the start of the game may be added to your pattern as the highest number in your pattern. Your team will then change to the new rotation

HOW TO HANDLE INJURIES AND/OR DISQUALIFICATIONS OF PLAYERS

If a player becomes injured and cannot continue or is disqualified due to fouls, ejection, etc. you will replace them with the highest numbered player (according to your assigned substitution numbers) that is sitting on your bench. You will continue to follow the above chart at your next substitution time. If a player is unable to enter at their assigned time you will continue to replace them with the highest numbered player now sitting on your bench.