

Mt. Prospect Park District

Adult Volleyball League Rules

The Mt. Prospect Park District will use IHSA (Illinois High School Association) rules unless otherwise noted in the following league specific rules or stated at the captains meeting. Teams are responsible for knowing both IHSA and Mt. Prospect Park District rules. Rules may be added or deleted at the discretion of the Athletics Manager after notification of all officials and team captains. Please read the rules carefully.

CODE OF CONDUCT

1. The officials have the right to ensure the safety of players and maintain a suitable game atmosphere. They have the power to stop a game and declare either a double forfeit or forfeit.
2. Unnecessary and unsportsmanlike conduct, including but not limited to swearing and fighting, is not permitted. Players not conducting themselves properly, before, during or after a game, will be suspended or dismissed from the league. The park district reserves the right to dismiss any individual or team at any time due to persistent poor behavior.
 - Thrown out of a game/ejection: 1 or more games, suspension
 - Thrown out of a game/ejection (2nd time in a same season) – 3 or more games, suspension
 - Participating in a fight – Out for the rest of the season and banned from all Mt. Prospect Park District leagues for one year or more.

DO NOT PUT YOURSELF OR OTHER TEAMMATES IN THE POSITION TO BE THROWN OUT OF A GAME. A player who has been thrown out of a game must leave the park district property in a timely manner.

3. Any further penalty will be decided by the Athletic Department as stated in the Park District's Control Ordinance Number 525.

TEAM/CAPTAIN RESPONSIBILITIES

Captains are responsible for their players knowing the league rules, completing rosters accordingly, and potentially distributing any league payouts to teammates. It is recommended that players bring a ball for warm-ups but the park district will provide a game ball.

For teams created through individual registrations, it is recommended that players receive equal playing time when in attendance for a game.

ROSTER

1. All rosters are due at the team's first game of the season. Roster (& Waiver) form must be done through Team Sideline. Any roster which is not properly completed, not turned in, or having falsified information will be subject to the team's immediate forfeit of all games until matters are corrected. Any changes after this date must be due to unusual circumstances (i.e. moving out of state, season ending injury etc.) and approved by the Athletics Manager.
2. Players are NOT permitted to play on more than one team currently playing in the same volleyball league/night.
3. There is a twelve (12) person roster limit.
4. All rostered participants must be the age of 18 or older.

LEAGUE FORMAT

1. Each team will play an eight (8) game regular season with single elimination playoffs. All teams will make the playoffs unless other circumstances arise.
2. Cash prizes will be awarded to top teams (based on standings) in the regular season and playoffs. These will vary by season depending on the number of teams in the league.
3. Each team will be assigned a team color. Each player is responsible for providing a shirt in their assigned team color.

GAME PLAY

1. A game ball will be provided by the park district for use.
2. The net height will be at 7 ft 4in.
3. A team must have at least 5 players. Less than the minimum number of players will result in a forfeit for one or both teams.
4. Ghost Rule is in effect. The "ghost player" will start in position 6. When it is the ghost players turn to serve, the defensive team will be awarded the point and possession of the ball.
5. Matches for all leagues will have a one (1) hour time limit.
6. A coin toss by the official with the team captains will determine the serve and side for the 1st and 3rd games of the match.
7. If the ball were to hit the ceiling on the opponent's side it is considered out. If the ball were to hit the ceiling on your side before the third hit it is still considered in play
8. No back row players are allowed to come to the front and block.
9. Speed scoring will be used throughout play. Each team will play 3 games per match to 25 points per game unless the time limit expires.
10. Net serve will be played
11. 1 timeout per team per game. Time outs are 30 seconds in duration.
12. There will be a one minute rest between sets.
13. Substitution Rules:
 - a. Must be made when the ball is not in play.
 - b. A player must notify the official before entering the game.
 - c. Unlimited substitutions are allowed.
 - d. The substitute and the original player being substituted for may only enter the game into the original position in the serving order in relation to other teammates.
 - e. Due to injury

TIEBREAKER PROCEDURES:

For playoff seeding purposes, the following tiebreaker procedures will be used.

1. Winning Percentage
2. Head-To-Head
3. Head-To-Head Differential
4. Total Points For
5. Total Points Against
6. Total Points Differential
7. Lowest Number of Forfeits
8. Coin Toss

FORFEITS:

1. Each team will have 5 minutes to hit and warm up. **Game time is forfeit time for your first game!** After 15 minutes your team will forfeit the match. **Forfeit score is 25-0 per match.**
2. If at any point during the season, your team needs to forfeit, I ask that the captain contact me directly (either via email or phone/voicemail) by 3:00pm on game day so the opponent, officials & staff can be notified in a timely manner. Captains should take advantage of the Free Agent List to find subs to avoid forfeiting, if available.
3. There will be a **\$75 forfeit fee** that must be paid by the forfeiting team within 1 business day prior to their next scheduled game. The forfeit fee must be provided directly to the Athletics Manager and not to MPPD staff on site. Any team that forfeits twice in one season (except for doubleheaders) will automatically be removed from the league.