

ADAL PLAYOFF SEEDING TIEBREAKER

Note: If teams are unable to play an equal number of games due to circumstances beyond their control, seeding for the playoffs will initially be based on winning percentage.

If there is a tie in the standings, teams will be seeded for the playoffs as follows:

- 1) If 2 teams are tied, results of head to head competition (1 game minimum). If still tied, Strength of Schedule (SoS - see below) will be used to determine rankings.
- 2) If 3 or more teams are tied, all head to head game results will be added together and ranked by winning percentage for seeding purposes. If teams are still tied in ranking, use #1 above.
- 3) If seeding is not resolved by any of the above, coin flip/random draw by league commissioner.

SoS - Strength of Schedule Calculation Method

- A. Gather winning percentages of all teams that each team played.
- B. Add up the winning percentages of all opponents and divide by the total number of opponents.
- C. The team with the highest average opponent winning percentage has the strongest schedule.

Example:

- Team A played Teams B (0.600), C (0.550) & D (0.400)
- SoS for Team A is $(0.600 + 0.550 + 0.400) / 3 = 0.517$