

Niles Park District Youth Dodgeball Rules

1. Only registered players in their team t-shirts are allowed in the gym to play. Fans, parents and siblings must stay in the lobby during matches.
2. **NO DODGEBALL SHIRT = NO PLAYING! NO EXCEPTIONS!**
3. (6) players are on the court to start. Subs will sit on the bench. If a team has less than (6) players, the opposing team can still play with all (6) of their players. Players on the bench after a game ends must start the next game.
4. Matches will be best of (7) games. Games will start at their exact time so don't be late! A team wins the game by eliminating all of the opposing players or by having the most players on the court after the 2:00 minute time period. In the event of a tie after the (2) minute time period, there will be a sudden death overtime. Overtime is 3 on 3 and the first team to eliminate an opposing player wins.
5. Elimination - A player is eliminated in 1 of 6 ways.
 - A) If they are directly hit by a ball thrown by the opposing team.
 - B) If they throw a ball and it is caught by the opposing team or if they throw a ball and it hits an opponent in the head. A catch will not count if the ball bounces off another ball, wall, backboard or another player. Only a ball directly caught by the first person it touches will count as a catch.
 - C) If a player kicks a ball.
 - D) If a player goes over the center line or jumps out of bounds while attempting to dodge a thrown ball.
 - E) If a player uses a ball to block a throw but drops the ball they are blocking with.
 - F) If a player intentionally puts their head in front of a ball and gets hit.
6. A player can re-enter the game if their team catches a thrown ball and their team has less than 6 players on the court. Subs will come into the game in the order they are sitting on the bench.
7. Players can hold (2) balls but a not for longer than (10) seconds. A player can hold (1) ball as long as they like.
8. Teams can't stall. If there is no action after 30 seconds, the referee can call for a restart of the match.
9. Player's must stay within the court boundaries. They may only leave the court boundaries to retrieve a ball. A player can not catch a ball, eliminate an opposing player or be eliminated when they are outside the court boundaries retrieving a ball. The referee can disqualify a player if that player is continually running or standing out of bounds.
10. No team can be in possession of all (6) balls at one time. If they have all (6) balls, they must roll (1) ball to the opposing team. The ball must be rolled past the strike line. A player can't be eliminated if their team does not have access to (1) ball.
11. Hats or other large accessories are not allowed to be worn while playing.
12. **ALL PLAYERS MUST FOLLOW THE HONOR SYSTEM. IF THEY ARE HIT AND THE REFEREE DOES NOT SEE IT, THEY MUST GO TO THEIR TEAM BENCH.**
13. Unsportsmanlike conduct will result in referees suspending a player for games, having a team start shorthanded or forfeiting all games during a match. The referee decision is final, **NO ARGUING!**