



Junior Giants League Rules

These rules are a guideline and starting point. Commissioners may provide rules for each division that are specific to each league. Please make sure you and the other team's coaches are on the same page before each game begins.

GENERAL RULES

1. Junior Giants offers the following age divisions: T-ball (5-6 years old), Minors (7-9), Majors (10-13) and Seniors (14-18). Specific divisions may vary by league. Players should be within their age group as of July 1. All players must be at least 5 years old by July 1.
2. The league Commissioner will determine team names and colors.
3. After every game, teams will line up and shake hands.
4. Any fighting or unruly conduct will result in either the player's ejection or, if necessary, a team's disqualification.
5. All players will bat in one continuous batting order; this includes those not playing in the field.
6. Teams will not be allowed to bat through the batting order more than once in any given inning.
7. Substitutions can only be made in between innings, unless a player has been injured.
8. All batters and runners will wear a batting helmet at all times. If a batter is caught without a helmet, a team warning will be given. Any infraction after that, the runner or batter will be out. The on-deck batter must also wear a helmet.
9. Because Junior Giants is noncompetitive, official umpires are not necessary for games and we encourage coaches to serve in that role.

RULES FOR T-BALL (5-6 years old):

1. Bases will be 50 feet apart.
2. All games are five innings or 60 minutes, whichever comes first.
3. Batters must hit the ball fair. There will be no balls, strikes, or bunting.



4. The T-ball division will field 12 players at a time. Four outfielders will be used. Two extra infielders are to be used: one stationed between first and second base position, and one between shortstop and second base.
5. All players must participate in the field in each game. Each player must play two consecutive innings with no more than three innings in any one position.
6. The fielding pitcher must wear a batting helmet and be within 3 feet of the pitching mound.
7. Once the fielding pitcher receives the ball from his/her teammates, near the pitching mound, the ball is dead and play will stop.

RULES FOR MINORS BASEBALL & SOFTBALL (7-9 years old):

1. This age group will field 10 players, with the extra player to play in the outfield.
2. Bases will be 60 feet apart.
3. All games are seven innings or 90 minutes, whichever comes first.
4. There are only five pitches per batter. Note: A pitch is defined as a ball that a child has a legitimate chance of hitting.
5. After the 5th pitch, if the batter has not put the ball in play, the batter is out.
6. Any bad pitch made by the pitching machine may be disallowed.
7. Any batted ball that hits the pitching machine or generator will be ruled a single.
8. Returning the ball to the fielding pitcher will end the play.
9. A foul tip that goes 6 feet over the catcher's head and is caught by the catcher is to be called an out, unless it is the 3rd strike, where no height limit is needed.
10. Infield fly rule is to be enforced at all times.
11. If a runner leaves too early, a team warning will be issued and the runner will be sent back.
12. If a runner leaves early and the batter gets a hit, the runner is out. The next time any runner who was previously warned leaves early, he/she will be automatically out.
13. Any slides performed in an effort to take out the fielder or any attempt to interfere with the fielder (putting hands up or running into the fielder) will result in an out.



RULES FOR MAJORS BASEBALL & SOFTBALL (10-13 years old):

1. This age group will field 9 players.
2. Bases will be 60 feet apart.
3. All games are seven innings or 90 minutes, whichever comes first.
4. The pitching machine will be placed 50 feet from home plate. Note: The speed of the pitch will be adjusted so as to allow each child the best possible chance of putting the ball in play.
5. Three strikes is an out in this age division.
6. After the 3rd strike or 5th pitch, if the catcher drops the ball, the batter will still be out and the catcher does not have to throw to first base. However, any base runners may still attempt to steal.
7. Stealing is permitted only after the catcher makes contact with the ball.
8. There will be no stealing on a "no pitch" call. Any action that occurs on a "no pitch" will not count.

RULES FOR SENIORS BASEBALL & SOFTBALL (14-18 years old):

Current Official High School Baseball Rules will be used for this age group. The National Federation of State High School Associations Rule Books should be followed by coaches (Baseball: <http://www.nfhs.org/activities-sports/baseball/> and Softball: <http://nfhs.org/activities-sports/softball/>).