



Cross Timbers Recreational Regional Basketball Tournament

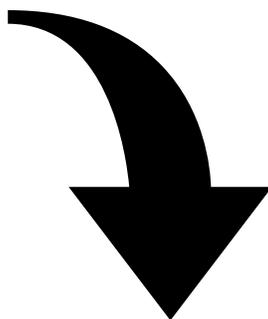
All division Rules:

- FG: FRIDAY GAME | SG: SATURDAY GAME
- 2 Halves, 2 min half, 2 min overtime, 2OT Free Throw Shootout
- Pressing: if you are up by 20 you cannot. See division specific rules
- 10 fouls = double bonus | Team Fouls carry over to Overtime
- Timeouts: 2 per half, 1 per Overtime period, they do NOT carry over
- Substitutions: All Games are free substitutions at dead ball
- Mercy Rule: When a team is up by 20 or more at halftime or any time in 2nd half, clock does not stop. This does not revert if lead becomes less than 20 points at any point in the 2nd half.
- Top team in the bracket is Home
- Sportsmanship: Zero tolerance- arguing/badgering staff or officials
- Tie Breakers: 1. Win %, 2. Head to head, 3. Points allowed, 4. Coin flip

Tournament Requirements

- Based on what grade you are currently in. Example if your 1st/2nd grade team has a 3rd grader on it, you will have to play in the 3rd/4th grade division.
- Must have played in a recreational league.
- Admission is free for players, 3 coaches per team, and all children under 18. 18+ is \$10/person per day

Specific Divisional Requirements: See Next Page



1st/2nd Specific Rules

- 2- 16 Min Halves
- Pressing: 1st/2nd- last 2 minutes of each half | if you are up by 20 you cannot
- Get Back: Your side of the court, can pick up ball at half court
- 8'6" goals, 28.5" ball, 13'6" Free throw line, 5 secs in the lane

3rd/4th Specific Rules

- 2- 18 min halves
- Pressing: 1st/2nd- last 2 minutes of each half | if you are up by 20 you cannot
- Get Back: Your side of the court, can pick up ball at half court
- 10' goals, 28.5" ball, 3 secs in the lane

5th/6th Specific Rules

- 2-18 min halves
- Pressing: No limit
- Get Back: No limit
- 10' goals & secs in the lane. Girls: 28.5" ball & Boys: 29.5" ball