

# YOUTH VOLLEYBALL

The City of Stephenville Parks and Recreation reserves the right to change and implement new rules at any time. We are committed to provide the best programs possible to ensure the best environment for the players, coaches, and their respective families.

## **Local Playing Rules:**

1. Divisions: the grade ranges for the divisions shall be as follows and based on the player's grade.
2. Fall League: Player's upcoming grade | Spring League: Player's current grade
  - a. 1st & 2nd Grade
  - b. 3rd & 4th Grade
  - c. 5th & 6th Grade
3. A team shall consist of 6 - 10 players
4. Teams can play with no less than 5 players. As a recreational league, if a team only has 5 players, both teams will be required to play with only 5 players.

## **Game Management:**

<b>Grade</b>	<b>Ball Used</b>	<b>Net Height</b>	<b>Service Line</b>
1st & 2nd	Volleylite	6' 1"	10'
3rd & 4th	Volleylite	7'	23'
5th & 6th	Volleylite	7' 4"	Back Court Line

1. The court will be regulation size for all divisions.
2. The ball may be served from anywhere behind the designated service line (age specific).
3. FOR ALL DIVISIONS, after 5 consecutive points scored by the offensive team (team serving), the referee will whistle for an automatic change of possession and the team will be awarded the serve.
4. On the toss, if the server decides not to serve the ball, the ball must be caught or let drop to the floor. The server must contact the ball on the second toss.
5. Each team may have one (30-second) time out during each of the first two games. Each team may have one 30-second timeout during the third game.



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## **Game Scoring**

1. All divisions will play best 2 out of 3 sets, or until the 40 minutes run out.
2. All divisions will play rally point scoring. Divisions will play to 25 points, must win by 2 points, and games will be capped at 30 points (first team to reach 30 points wins the set).
3. The third game (if needed) will be played to 15 points for all divisions, must win by 2 points, and will be capped at 20 points (first team to reach 20 points wins the set). If the score is tied when time expires, sudden death "next point wins" will apply.
4. A forfeit game will be scored 10-0 in favor of the team that does not forfeit.

## **Uniforms:**

1. Uniform tops will be provided by Stephenville Parks & Recreation. Teams may coordinate socks/shorts if desired. Uniforms will not be provided for non-Stephenville teams.
2. No jewelry may be worn at any time during a game. Officials may ban any equipment that they deem as unsafe or illegal.
3. Kneepads are recommended but are not required for play.
4. There will be no use of a libero.

## **General Rules:**

1. Substitutions will be made at the middle back position for all divisions.
2. Players must wait for the referee's whistle before subbing into their designated middle back position.
3. Substitutions will be made when your team rotates for the next server this will allow all players to serve.
4. Each time a team gains the serve it must rotate one position clockwise before serving.
5. No free substitutions.
6. Participation is mandatory.
7. A ball that strikes the raised backboard, regardless of how it is raised, above a playable area shall remain in play provided the ball contacts the raised backboard on the side of the net extended that is occupied by the team that last played the ball, and the ball is legally played next by the same team.
8. Coaches are responsible for spectators and their team parents.
9. Warm up time will be 5 minutes. Time will begin once the previous game ends.



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**Net**

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<b>4</b> Left Front	<b>3</b> Middle Front	<b>2</b> Right Front
<b>5</b> Left Back	<b>6</b> Middle Back (Sub)	<b>1</b> Right Back (Server)

