

Volleyball Tournament Rules

- **Tournament** – The tournament seeds are based on the standings from the regular season weeks 1-6. The tournament will be single elimination and ALL teams will participate. The standings are based on 1 point for a win and 0 points for a loss. If teams are tied at the end of the season the tiebreakers are:
 - 1. Points mentioned above
 - 2. Wins
 - 3. Least Losses
 - 4. Head to Head
 - 5. Best net points in common games
- **Game Times** – To provide ample time for the additional matches to be played, matches will start every 45 minutes. Matches will be won by winning 2/3 games. If a team wins the first two games, there will be no third game in the match.
- **Serving** –
 - **2nd/3rd Grade** – All players will serve from, at minimum, the designated blue taped line.
 - **4th/5th Grade** – All players will serve from, at minimum, within the solid blue border of the basketball court.
 - **6th/7th Grade** – All players will serve from the regulation end line.
 - **8th/9th Grade** – All players will serve from the regulation end line. Foot faults will be called.
 - **10th-12th Grade** – All players will serve from the regulation end line. Foot faults will be called.
- **Serving Cont.** –
 - All serves that hit a basket or partition above the court will get one (1) makeup serve.
 - To provide consistency for all teams, all players must serve from the designated area listed above.
 - All overhand serves must be completed with an open palm.
 - Underhand serves may be completed with a closed fist.
- **Out of Bounds** –
 - During a volley if a ball hits a basket, wall, or partition above the court that ball will be ruled out of play and point will be rewarded to the defending team.
 - If a ball hits any part of the boundary of the court that ball is still counted as in bounds.
- **Volleys** –
 - Teams are allowed three hits per side.
 - Overhand spikes must be completed with an open hand.
 - Stepping over the line under the net will be called and point will be awarded to the opposing team.