



DEEP RUN VALLEY SPORTS ASSOCIATION
2024 Lady Lightning Softball
12U Bolts Division Rules

1. 9 Players on the field. There must be a minimum of 8 players to start the game and 7 players to finish the game or the game is forfeited.
2. 6 innings per game. However, no inning can start after 120 minutes.
3. 3 outs or 5 rule run in effect offensively.
4. Pitchers may pitch a maximum of 4 innings per game. Pitchers may re-enter the game once. Travel pitchers can only pitch a max of 2 innings per game.
5. Bunting and slap bunting is permitted. Players may not show fake bunt and then swing however.
6. Stealing of bases (including home) is permitted once the ball has left the pitcher's hand. There will be a *maximum of 5 steals per half inning* and it is the batting team's responsibility to keep track of their steals. No delayed steals, runners must commit or return to base.
7. No advancing of base runners when the pitcher has the ball within the pitching circle.
8. Continuation Steals on walks permitted.
9. Batters must slide or surrender when there is a play at the plate. They will be ruled out if they do not slide, with a play at 2ND, 3RD and home.
10. Dropped ball third strike is in effect. First 3 games of the season are instructional in these situations. Umpire to review with coaches prior to game start.
11. Infield fly rule is in effect.
12. There is no mercy rule.
13. Courtesy runners for pitcher and catcher are permitted at the umpire's discretion. Must be the last batter out.
14. Batting helmets with face cages are mandatory for all batters/baserunners.
15. Face guards are required for the Pitcher, 1st, and 3rd base but are encouraged for other infield positions.
16. The playing field shall have 60 ft baselines, 40 ft pitching mound (front of pitcher's rubber to rear point of home plate).
17. Every player that comes to a game is played on the roster and bats in turn whether or not they are playing in the field that inning. All members of the team will bat in

the order established prior to the start of the game. Players who arrive late will be inserted at the end of the batting order. An injured player may skip their turn at bat, but must return to their original place in the order if they are able to return to the game. There is unlimited re-entry for defense.

18. Home team to provide volunteer umpire and two game balls. Home team preps field, Away team rakes/drags field following game.

19. All bats must be ASA/USSSA approved. No warmup swings unless supervised by coach.

20. No arguing with umpires under any circumstances!

All teams will play a total of 12 games.