

City of Rialto Youth Basketball



Division A

Summer 2026

City of Rialto

Skill Assessment



PLAYERS WILL INDIVIDUALLY RUN THROUGH DRILLS WHERE COACHES CAN ASSESS THEIR SKILLSET.

- SHOOTING
- DRIBBLING
- PASSING
- SCRIMMAGE

INFORMATION COLLECTED AT SKILLS ASSESSMENT WILL HELP THE STAFF CREATE EVENLY SKILLED TEAMS.



AGE GROUPS

Division E: Ages 4–5

Division D: Ages 6–7

Division C: Ages 8–9

Division B: Ages 10–11

Division A: Ages 12–14 (Up to 8th grade)
Cannot be in High School

Ages calculated as of July 25th 2026

IMPORANT DATES

Season: 5/9/2026 – 7/25/2026

Refund deadline is May 8, 2026 6:00pm

Playoffs start: 7/11/2026

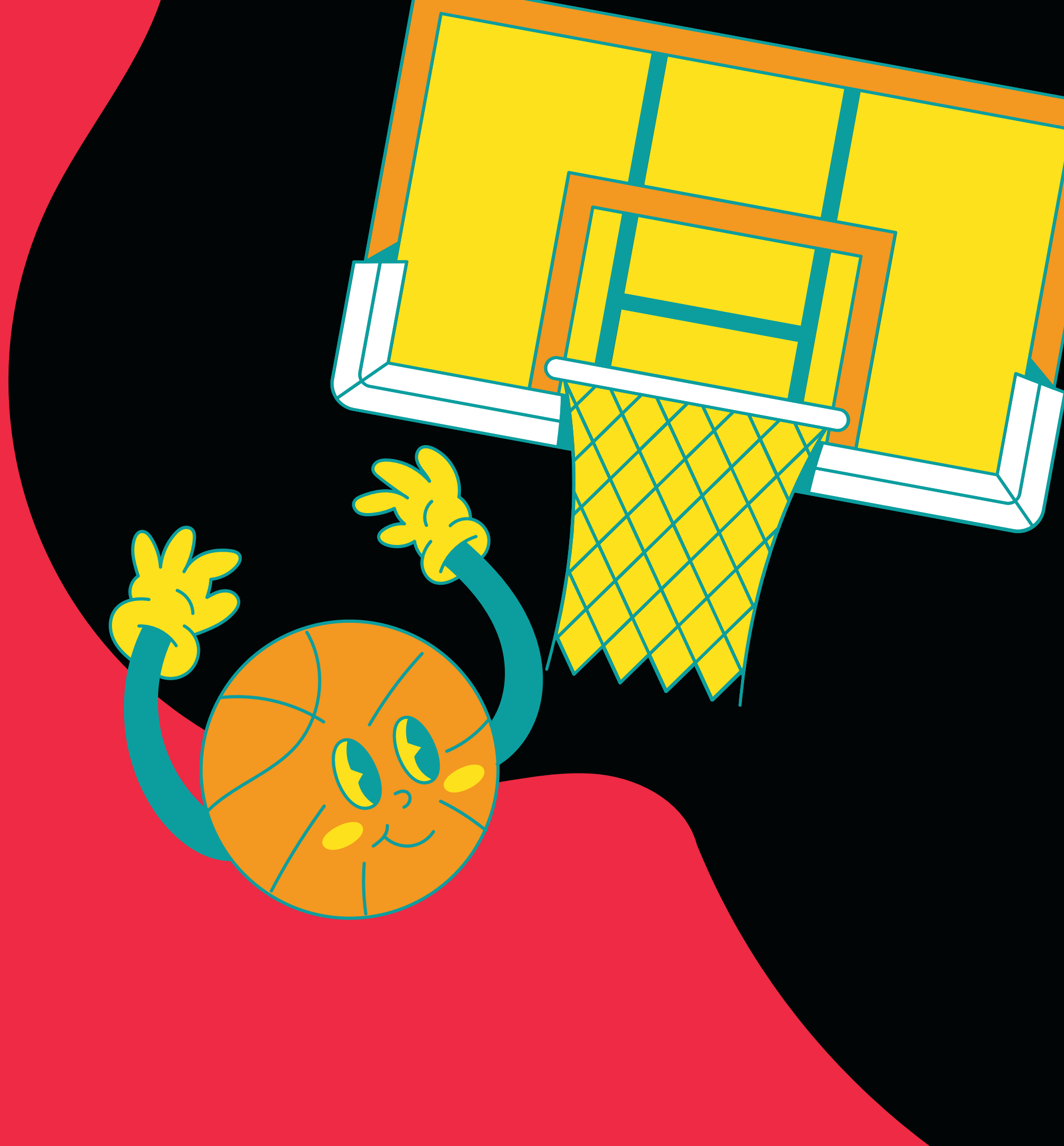
Championship game is on 7/25/2026



Games

Regular Season games are scheduled to be held every Saturday at the Rialto Carl Johnson Center starting May 9th

Division A-
4:15pm, 5:05pm,
and 5:55pm



Practices

Practice starts the week of 4/27/2026.

Rosters will be released on Teamsideline App on April 22.

Team practices are based on the Volunteer coaches' schedule.

Each team normally gets 2 hours of practice with the team a week.

- Practices could be Monday–Friday 5:00pm – 9:00pm.

Players should practice outside of schedule practice if they want to improve their skills.

Practice Locations

Rialto Middle School

1262 W. Rialto Ave
Rialto, CA 92376



Kucera Middle School

2212 W Buena Vista Dr.
Rialto, CA 92376



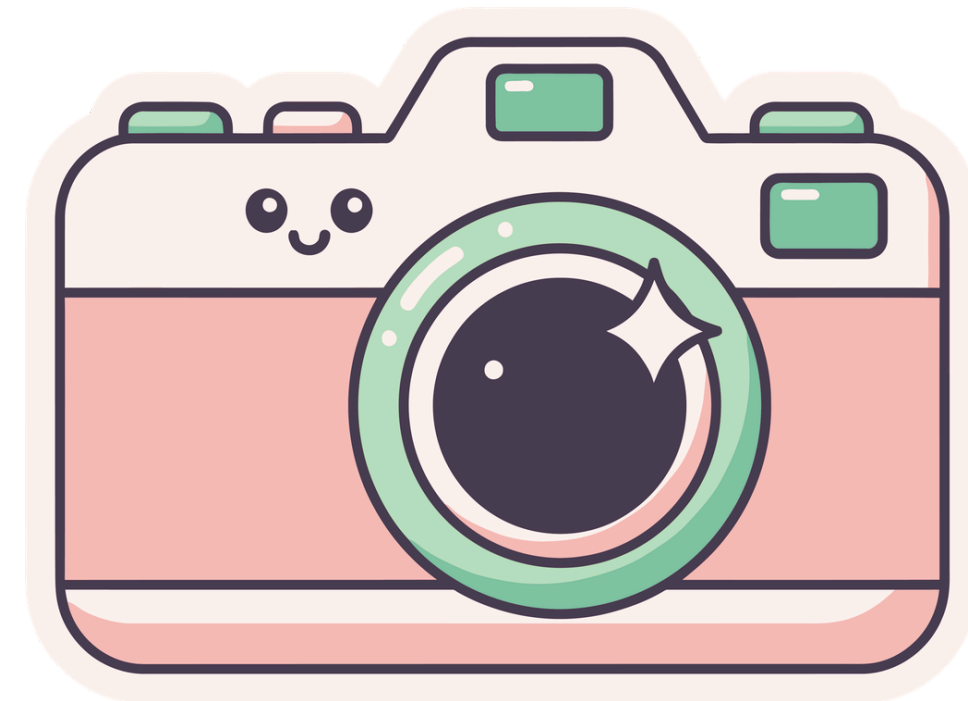
IMPORANT DATES

Picture Days

May 27 and May 28 4:45 pm–9:00 pm

Picture Packets start at \$35.00

Pictures taken in Frances Brooks



IMPORANT DATES

No Practices or Games

6/29/2026 – 7/5/2026



Equipment Needed



BASKETBALL

Division A 29.5

Write your child's name on their ball.

Personal balls are to only be used during practices. No personal balls in the on game days.



JERSEY

Jerseys are ordered based on the size given during registration.

Current season city-issued jerseys are required to be worn every game.

Replacement jerseys are \$30. 3 weeks to arrive.



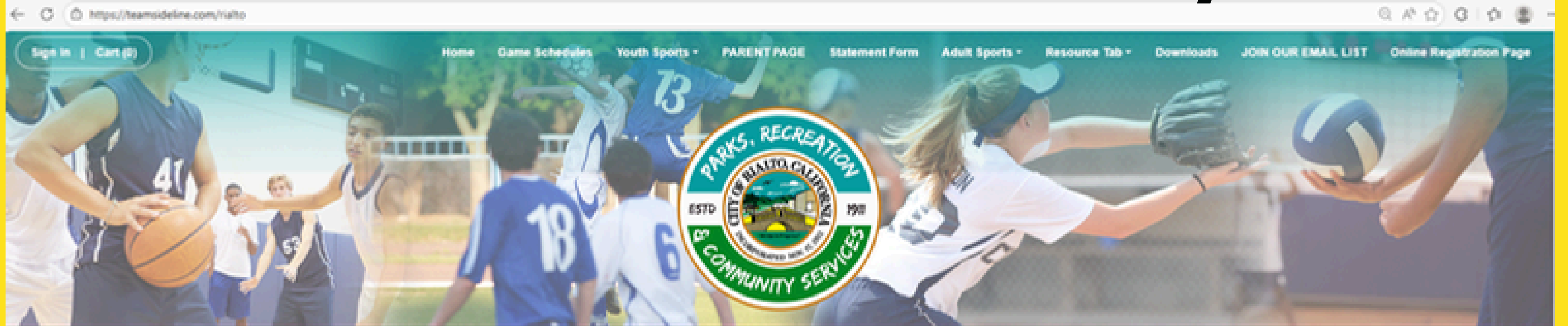
SHORTS

Shorts not provided. Each player will need to provide their own athletic shorts to play in.



Do forget your child's inhaler if the need one.

WWW.TEAMSIDELINE.COM/RIALTO



Welcome to Rialto Parks, Recreation & Community Services
Check Back for Important Updates!

UPCOMING REGISTRATION

Volleyball Registration Opens: 3/30/2026 @ 7:00am

Basketball Registration Opens: In-Person Only

Div. E and Div. D: 4/6/2026

Div. A: 4/9/2026 after skill assessment 6:00 PM

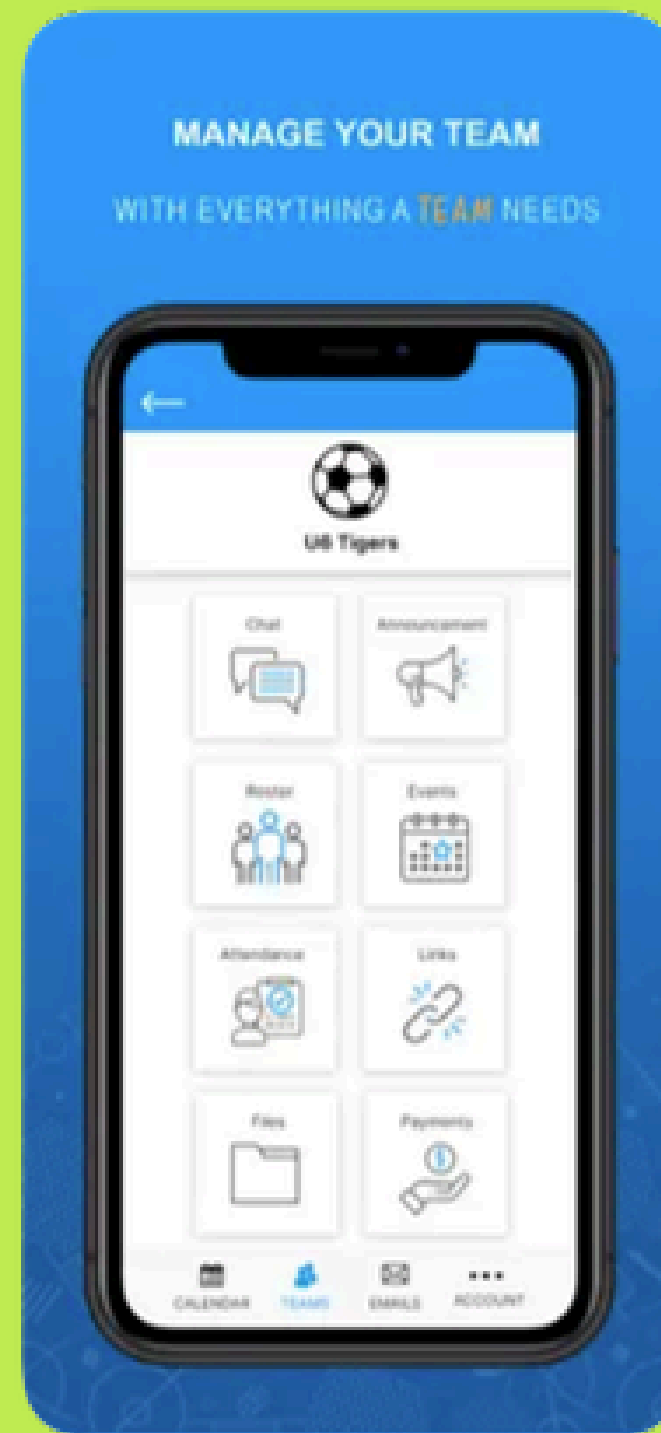
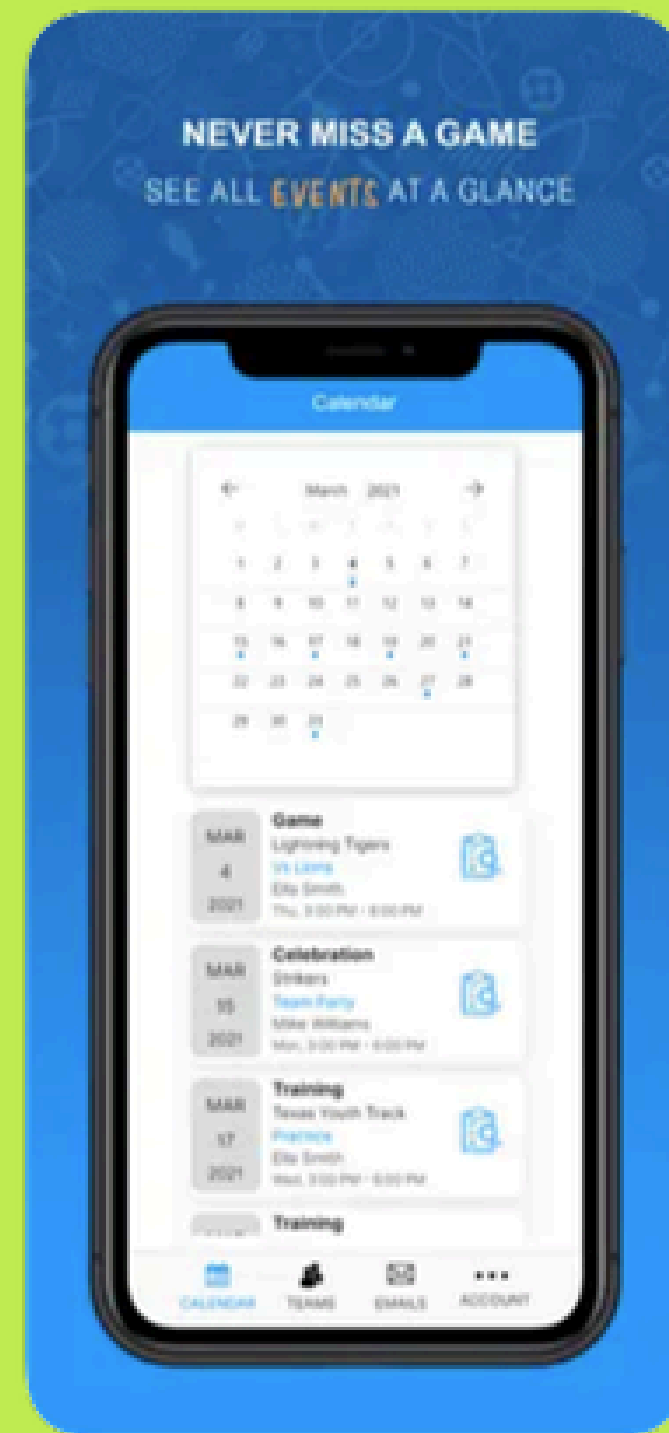
Div. B: 4/8/2026 after skill assessment 6:00 PM

Div. C: 4/7/2026 after skill assessment 6:00 PM



TEAM SITE

Download the App



League Rules



GAME DURATION:

Running clock– stoppage in the last 2 minutes of the 4th quarter if the score is within 10 points.

- o Division A: Four 8–minute quarters.

Overtime:

If both teams have the same score at the end of regulation, there will be an overtime period.

- Two (2) minutes, regulation clock. Clock stoppage in the last minute of overtime period.
- Double overtime is to be played with the sudden death rule; first team to score wins the game.

Timeouts: a Coach can stop the game talking to their players. When a timeout is called players must ‘hurry’ to the sideline to talk with their Coach.

- Teams are allowed four (4) timeouts per game and one (1) timeout during each overtime period.
- Timeouts are 30 seconds each.
- Unused timeouts do not carry overtime

League Rules



MINIMUM PLAY RULE:

Each player must play a minimum of four (4) consecutive minutes in each quarter for Division A. An official's time out not charged to either team, shall be called at the nearest midway point of the quarter or on the next dead ball, for the sole purpose of substitutions to meet the minimum play rule. Player must start his/her consecutive minutes at either the beginning or midpoint of a quarter in each half. Consecutive minutes begun in one quarter may not be carried over into the next quarter or half. All players must come off of the bench into the game.

Exceptions to the rule are:

- Coaches are required to record attendance must be every practice and game them the Team Sideline app. (an assist coach or parent can help with this)
- Coach is experiencing problems with player failing to attend practices. (Coach must notify the staff at score table before the game and show attendance sheets.) If the Sport Programmer fails to resolve problem with the parent, then the League Programmer can restrict child's playing time for the upcoming game.
- Late arriving players: Players must check-in at the table when they arrive. Players reporting to the table with more than the minimum minutes remaining in the quarter must meet the requirement of consecutive minutes remaining in the quarter. Players reporting to the official scorekeeper with less than the minimum minutes remaining in the quarter may not participate until the next quarter. Players must be dressed and ready to play at the time of check-in to play.
- If a child is injured, play can be restricted but Coach must notify on-site staff prior to restricting play and staff approval. If a child is ill, he/she cannot sit on the team bench. NOTE: Coaches cannot restrict a child's playing time to less than what is established in the league rules.

League Rules

SUBSTITUTION

Div. A Four 8 Minute Quarters

- There will be a substitution at 4:00 of the first three quarters. Free substitutions in the 4th quarter, determined by coaches' ability to follow substitution rules.

Free substitution (all divisions) during the 4th quarter of the game; all players have met minimum requirements. Exception: A player is injured, becomes ill, or fouls out.



League Rules



Concussion Rule: Any player who hits their head will be evaluated using the standard concussion rule testing. Determination of continued play will be at the sole discretion of the City of Rialto sports staff members. The coach must let the player parent know that they hit their head during the game, so if the player shows any symptoms after the game the parent is aware.

Behavior: Any player displaying aggressive behavior toward another is subject to league discipline. League discipline is defined as: suspension, game ejection, league ejection, technical foul, and/or discipline as deemed necessary by City of Rialto Staff. Aggressive behavior is described as: striking or an attempt to strike, threats, malicious injurious play, malicious intent, and/or unsportsmanlike conduct.

Fights: The match will be terminated in the event of a fight before, during, or after a game. Any parties involved in the altercation will result in a loss for their respective team. If both teams are involved in the fight, both teams will receive a loss.

League Rules



Jewelry: All players must remove their jewelry before the start of the game. They are not allowed to wear band-aids over their ears to cover earrings. All jerseys must be tucked in, and shorts pulled to their waistline.

Injury Protocol: If a player is injured, the coach must immediately prepare a substitution for injured players. Injured players must leave the court. After medical attention, players can return to the game. Players' parents must be made aware of the injury by the coach.

No personal basketballs are allowed in the gym on game day. We kindly request that coaches provide the necessary basketballs for pre-game warm-ups.

League Rules

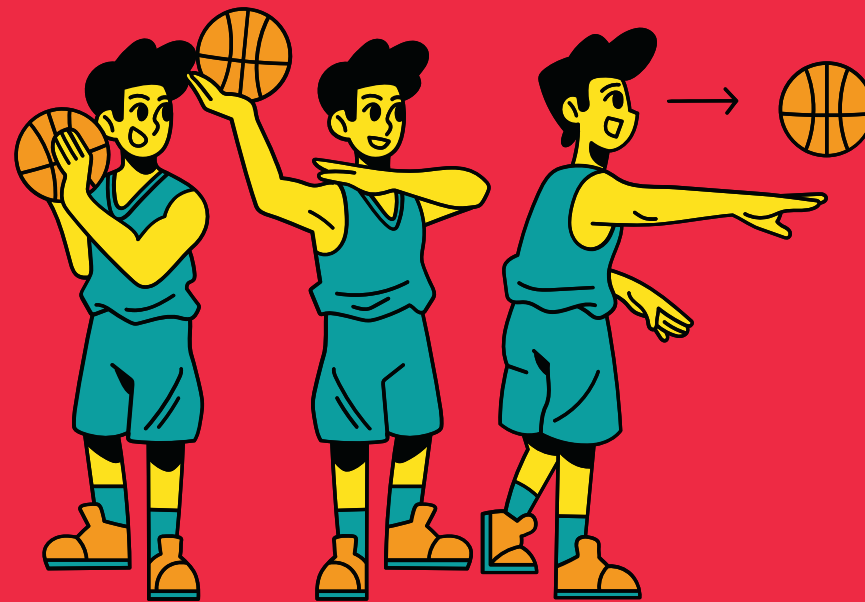
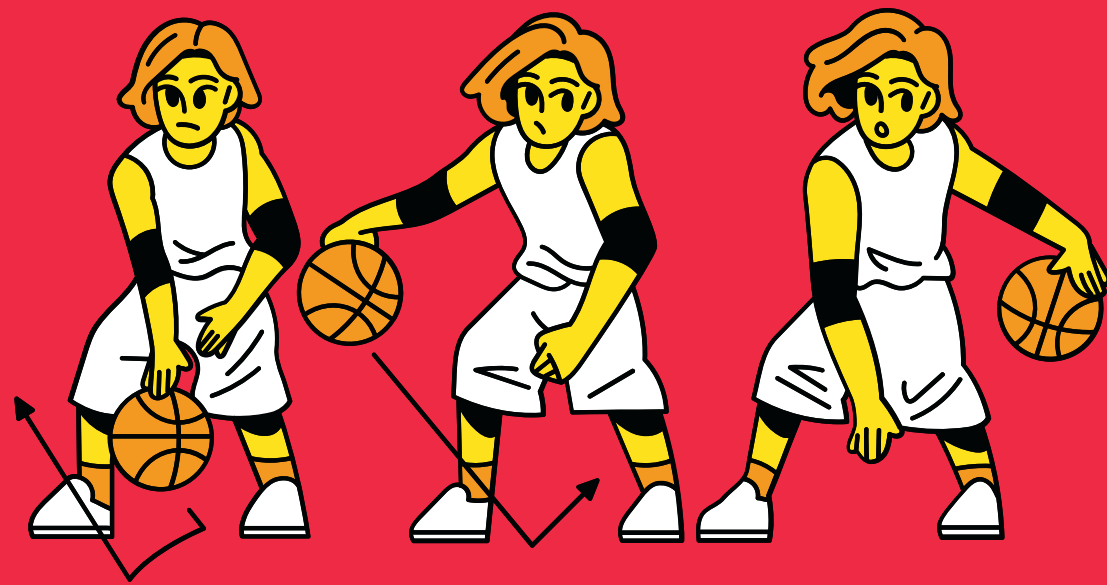
Division Regulations

Division A

- Basketball: This division will use official size, 29.5 circumference basketball size, rubber or leather covered optional.
- Teams may press the entire game. Exception: A team with 15 points or more lead will not be allowed the use of the back-court press at any time. The defense must allow offense to move ball across the plane of the mid-court line. Penalty: First offense, a warning to the team. Each subsequent offense will be deemed a technical foul.
- Division A will play four (8) minute quarters. Clock will stop in the 4th quarter in the last two minutes only if the score is within 10 points or less, and for all time outs and technical fouls.



Questions?



PLEASE REMEMBER

1. THESE ARE KIDS.

2. THIS IS THEIR GAME.

**3. COACHES AND OFFICIALS ARE
HUMANS.**

4. THIS IS FOR FUN.

5. POSITIVE CHEERING IS ENCOURAGED.

**Please take this time
to fill out all your
paperwork
completely**



Next play.

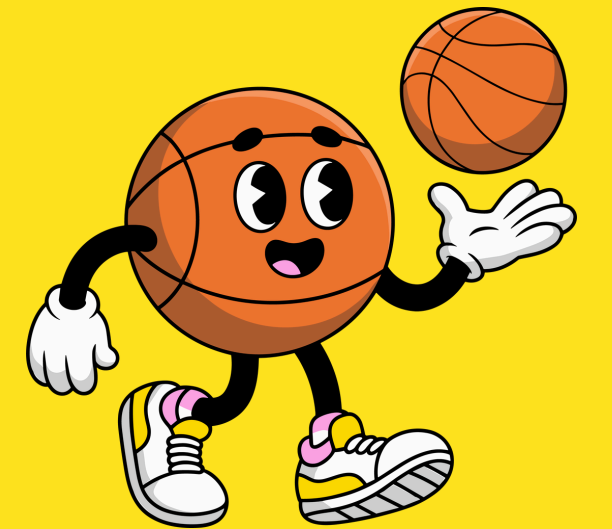


**Mentality is huge when
playing any sports. It
helps with elite
decision making**

The Game Within The Game

NUMBERS

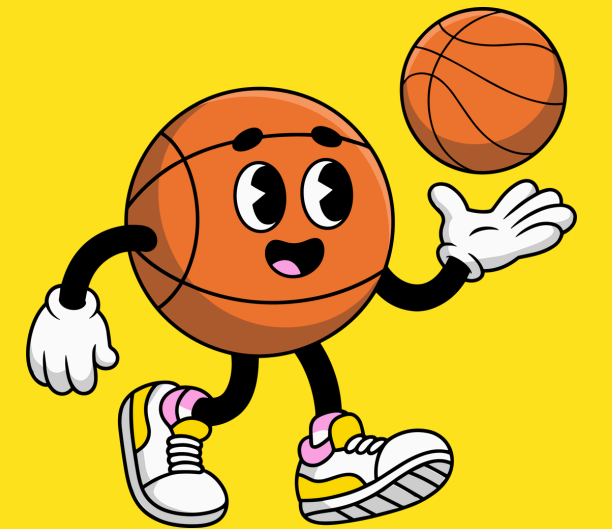
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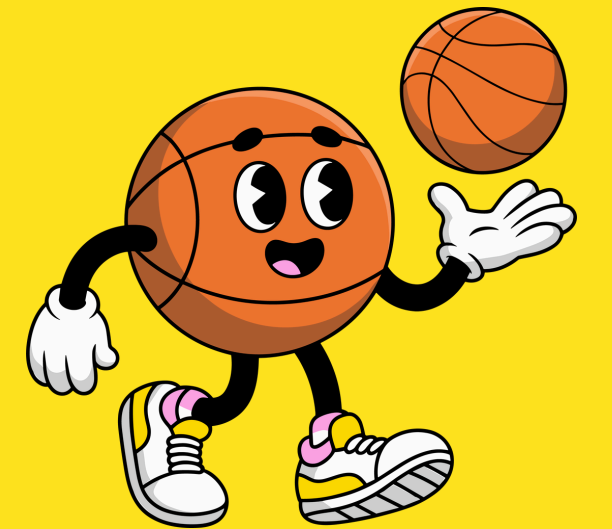
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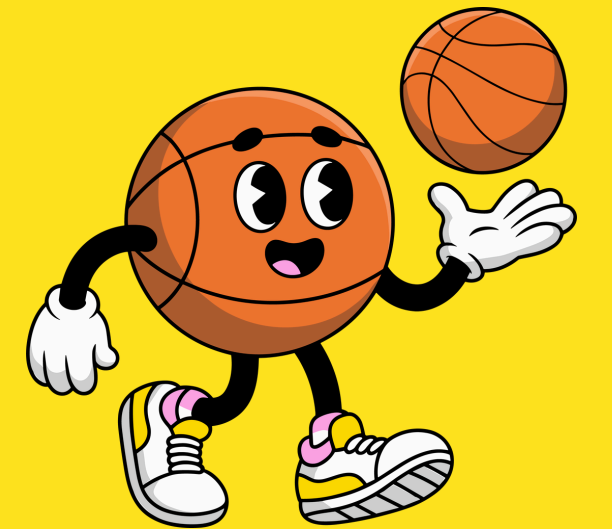
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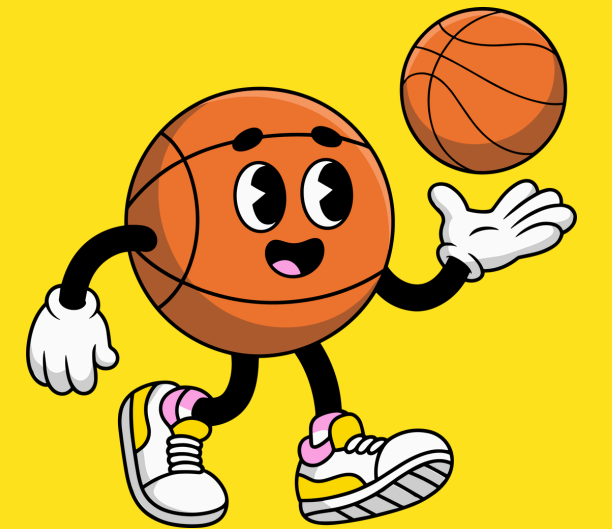
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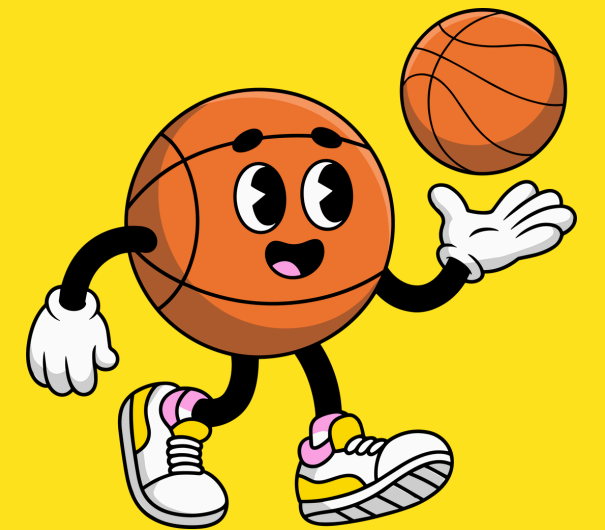
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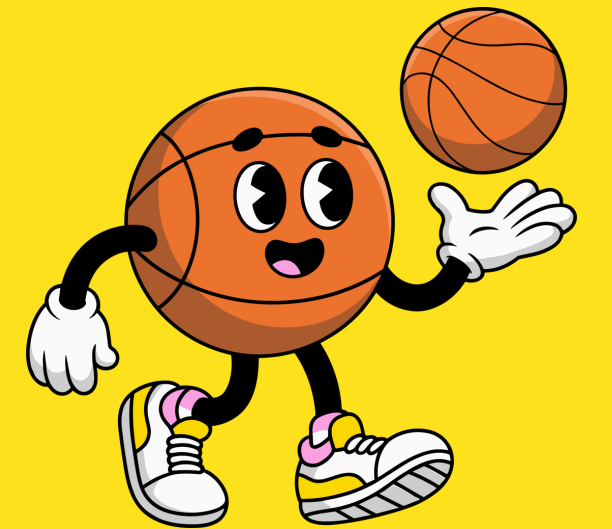
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NUMBERS

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