



Monahans Little League Softball

The Official 2024 Little League Rule Book shall govern play except as modified below.

Instructional 8U

Machine Pitch

Rules and Expectations

Code of Conduct: Coaches are responsible for their team's players, parents, and spectator conduct at all times. Players, parents, or spectators who are unruly will be warned by the coach and/or umpire and may be asked to leave the game area if necessary. Repeated offenses may result in suspension from the league, up to one year. Coaches may be asked to leave by the Umpire if necessary. If any coach charges out of a dugout to any umpire, the coach will be automatically EJECTED and Suspended for one game, or the rest of the season. This will be reviewed by the Little League Board and WCS&R Board of Directors on a case by case basis. In the event that a rule or action needs to be reviewed, please notify your league directors. Unsportsmanlike behavior must be documented to your League President and WCS&R Director. Additional Rules and Expectations may be reviewed on the WCS&R website, and the terms and conditions agreed upon during the enrollment process.

- 1) Regular games only
 - a) 6 Innings or 55 Minutes. Finish the Inning, 5 Runs per inning.
 - b) Games can end in a tie.
- 2) City Tournament Games
 - a) 6 Innings or 1 hour and 10 minutes finish the inning, 5 Runs per inning.
International tiebreaker rule is in effect after the 6th inning, if needed.
- 3) Adjustment of the machine will be determined by both team coaches prior to the beginning of each game. Any adjustment after the start of the game will be made at the umpire's discretion.
- 4) Maximum of 6 pitches or three swinging strikes is an out. If the 6th pitch is a foul ball, the hitter gets one more pitch, 7 pitches max.
- 5) Remember: Please hustle players in and out of the dugouts. Please help your catcher get equipment on before the half inning is over, if not batting. Quick transition is a must. Please have a dugout coach help prepare players to transition.
- 6) A game may be started with 9 players but an out will be taken in the 10th spot. If a player arrives late, they will be inserted into the 10th, or subsequent spot as



determined by the lineup. A team must have 9 players before the start of their scheduled game. Must have 10 on defense.

- 7) If a team is up by 15 runs after the 3rd inning, 10 runs after the 4th inning, 8 runs after the 5th inning, or a team is up by more than the team's limited runs per inning, the game will be called by the run rule.
- 8) Batting team will be allowed three coaches; 1st base, 3rd base, and one feeding the machine. The coach feeding the machine can only coach the batter until the ball leaves the machine. You may also have a dugout coach to facilitate batting order and prep your catcher-Local Rules, See official Little League Rules for All Star Tournament.
- 9) The coach feeding the machine must try to avoid interfering with the play after the ball has been hit. If, in the judgment of the umpire, the coach intentionally interferes with the play: The ball is declared dead and the batter will be called out and all runs must go back to the last base touched.
- 10) If a ball is hit and remains too close to the machine to be played safely, the umpire will declare the ball dead and the batter is awarded first base. If runners on base, the halfway mark will apply.
- 11) If a ball hits the machine and travels away from the machine, it is still considered a live ball. Foul area is included. The machine is considered a field player.
- 12) When the pitcher has control of the ball inside the circle and she is not making a play on any runner or stops lead runner advancement, play is to be stopped by the umpire. Runners who have not crossed the halfway mark between bases must return to the base last touched.
- 13) Each runner may leave the base when the ball leaves the machine but the ball is dead if not hit, and she must return to her base without liability to be out.
- 14) NO STEALING. NO BUNTING. Runners may slide FEET first only. However, the player is allowed to dive back to their base.
- 15) No player can sit out more than one consecutive inning.

Dress Code: Players and Coaches:

- a) ***League uniform/Jersey must be worn. Jersey Tucked in.***
- b) ***Batters must wear a helmet, face mask family preference.***
- c) ***Caps/Visors are to be worn correctly, players and coaches.***
- d) ***Safe shoes must be worn at all times, no metal cleats. No sandals, soft top shoes, or open toe shoes of any kind are allowed. This includes crocs-Coaches and Players.***



Monahans Little League Softball

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Minors 10U

Rules and Expectations

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- 1) **Regular Games Only- 6 Innings or 80 Minutes finish the innings, 5 runs per inning. Games can end in a tie.**
- 2) **City Tournament Only- 5 innings or 1 hour 20 minutes finish the inning, 5 runs per inning.**
- 3) **Remember: Please hustle players in and out of the dugouts. Please help your catcher get equipment on before the half inning is over, if not batting. Quick transition is a must. Please have a dugout coach help prepare players to transition.**
- 4) **A team must have 9 players on defense before the start of their scheduled game.**
- 5) **An out will be taken for every player less than 9 on the roster. No Exceptions.**
- 6) **Bat the whole Roster.**
- 7) **No player can sit out more than one inning consecutively.**
- 8) **Courtesy runner allowed for injury or catcher/pitcher with 2 outs.**
- 9) **If a team is up by 15 runs after the 3rd inning, 10 runs after the 4th inning, 8 runs after the 5th inning, or if a team is up by more than the teams limited runs per inning, the game will be called by the run rule.**



- 10) No Dropped 3rd strike.
- 11) Infield fly rule is in effect.
- 12) Pitchers can pitch 12 innings in a day. Anything over 7 requires 1 day rest.
- 13) Stealing is allowed after the ball reaches the batter or is batted.
- 14) If a runner leaves before the ball reaches the batter, it will be called a dead ball and the runner will be called out.
- 15) Sliding; Runners may slide FEET first only. However the player is allowed to dive back to their base.

Dress Code: Players and Coaches:

- e) League uniform/Jersey must be worn.
- f) Jersey must be worn and tucked in.
- g) No Metal Cleats Allowed
- h) Batters must wear a helmet, face mask family preference.
- i) Caps/Visors are to be worn correctly, players and coaches.
- j) Safe shoes must be worn at all times, no metal cleats. Coaches may wear shoes or boots. No sandals, soft top shoes, or open toe shoes of any kind are allowed. This includes crocs-Coaches and Players.

Questions or Concerns should be directed to your League President.



2023 Monahans Little League Softball

The Official 2023 Little League Rule Book shall govern play except as modified below.

Majors 12U

Rules and Expectations

Code of Conduct: *Coaches are responsible for their team's players, parents, and spectator conduct at all times. Players, parents, or spectators who are unruly will be warned by the coach and/or umpire and may be asked to leave the game area if necessary. Repeated offenses may result in suspension from the league, up to one year. Coaches may be asked to leave by the Umpire if necessary. If any coach charges out of a dugout to any umpire, the coach will be automatically EJECTED and Suspended for one game, or the rest of the season. This will be reviewed by the Little League Board and WCS&R Board of Directors on a case by case basis. In the event that a rule or action needs to be reviewed, please notify your league directors. Unsportsmanlike behavior must be documented to your League President and WCS&R Director. Additional Rules and Expectations may be reviewed on the WCS&R website, and the terms and conditions agreed upon during the enrollment process.*

- 1) **Regular Games Only-6 Innings or 1 hour 20 Minutes finish the Inning. Games can end in a tie.**
- 2) **City Tournament Only-6 Innings or 1 hour 20 Minutes finish the Inning. Remember: Please hustle players in and out of the dugouts. Please help your catcher get equipment on before the half inning is over, if not batting. Quick transition is a must. Please have a dugout coach help prepare players to transition.**
- 3) **A team must have 9 players on defense before the start of their scheduled game.**
- 4) **An out will be taken for every player less than 9 on the roster. No exceptions.**
- 5) **Bat the whole roster.**
- 6) **No player may sit out more than one inning consecutively.**
- 7) **Courtesy runners allowed for injury or catcher/pitcher with 2 outs.**
- 8) **IF a team is up by 15 runs after 3rd inning, 10 runs after 4th inning 8 runs after 5th inning, or if a team is up by more than the teams limited runs per inning, the game will be called by the run rule.**
- 9) **Dropped 3rd strike is in effect.**
- 10) **Infield fly rule is in effect.**
- 11) **Pitchers can pitch 12 innings in a day. Anything over 7 requires 1 day rest.**
- 12) **Stealing is allowed after the pitcher releases the ball**



13) If a runner leaves before the ball is released, it will be called a dead ball and the runner will be called out.

Dress Code: Players and Coaches:

- k) League uniform/Jersey must be worn.**
- l) Jersey must be worn and tucked in.**
- m) No Metal Cleats Allowed**
- n) Batters must wear a helmet, face mask family preference.**
- o) Caps/Visors are to be worn correctly, players and coaches.**
- p) Safe shoes must be worn at all times, no metal cleats. Coaches may wear shoes or boots. No sandals, soft top shoes, or open toe shoes of any kind are allowed. This includes crocs-Coaches and Players.**

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