

### **4v4 Volleyball Tournament**

#### **Rules & Guidelines**

All rules not specified will follow the USAV rules and guidelines.

**ROSTERS:** Completed rosters will be submitted prior to play. All players must sign the roster prior to play. A maximum of 5 players per tournament team is allowed. The roster a team submits at the start of the day will contain the only players allowed to compete for that particular team and all players must be present at the start of the first game of the day.

**FORMAT:** Dependent on the number of teams registered (Pool Play, Round Robin, Double Elimination Tournament, etc.). Each team is guaranteed two matches or the equivalent. All games will be rally scoring.

- Round Robin/Pool Play matches will consist of three games played regardless of the number of games one or lost. All three games will be played to 18 (no cap) with a team winning by two. When all three games are played all scores will be counted towards a teams overall round robin record. If only one game is played it will be to 25 points (no cap).
- Single Elimination Tournament Matches & Double Elimination Tournament Matches: Will be played best two out of three. First two games up to 25 points (no cap) with a team winning by two. 3<sup>rd</sup> game, if needed, will be played to 15 points (no cap) win by 2 points.

**STANDINGS:** When necessary, seeding will be based on each team's record. If there is a tie, then head-to-head match will be used as a tie-breaker. If a tie still exists, then point differential will be used to determine placement.

**DETERMINING SERVE VS SIDE:** Rock, Paper, Scissors will determine which team serves the first game of the match or selection of side. The serve will then alternate for the following games. Teams will switch sides after each game, but not in the middle of the third game.

**TIMEOUTS:** Shall be called only when the ball is dead; each team is allowed one (1) time-out per game. The length of a time-out is limited to 30 seconds.

**OUT OF BOUNDS:** A ball which comes in contact with the ceiling, lights, or any other obstruction above the court and comes down on the hitting team's side is in play. If the ball crosses the net after contact with any of these, it is a side out.

**CENTER LINE:** A player may touch but not completely cross over the center line with his/her foot.

**TIPPING:** No open-hand tipping. A person can "knuckle", "roll", or "punch" the ball over the net.

**BLOCKING:** No player can block a serve. An attempted block does not count towards a team's three hits and the same player may contact the ball consecutively if the first touch is an attempted block.

**SETTING:** Sets over the net should be made perpendicular to the players shoulders. Backwards sets are allowed as long as the shoulders are perpendicular to where the ball is sent. The purpose of this rule is to avoid sideways sets over the net. This rule does not apply when the player is attempting to set to his or her teammate.

## ADULT TOURNAMENT

**AGE MINIMUM:** All participants of the Adult Divisions must be 18 years or older on the date of the tournament. A picture ID may be required. An exception may be made if a 16 or 17 year old would like to join an adult team. But advance notice must be given to the tournament director, and a separate waiver form must be completed.

**OFFICIALS:** Self-Officiated – Be honest and respect all calls. If undecided, replay the point.

**SUBSTITUTIONS:** Substitution is open and unlimited but can only be made between points.

**ROTATION:** There are no rotational faults. Players may start wherever they'd like within their side of the court. However, the service order must be followed once established.

**CO-ED RULE:** There can be no more than two (2) males on the court at a time. In co-ed games, the following combinations are permitted:

1. Two (2) Men and Two (2) Women
2. Two (2) Men and One (1) Woman
3. Two (2) Women and One (1) Man
4. One (1) Man and One (1) Woman
5. Three (3) Females and One (1) Male
6. Four (4) Females

**GENDER RULE:** There is no requirement that a certain gender must come in contact with the ball prior to going over the net.

**ADULT NET HEIGHT:** 7' 11 5/8"

## YOUTH TOURNAMENT

**OFFICIALS:** Officials will be used for the youth division and provided by Holland Parks & Recreation. Teams will need to provide a volunteer scorekeeper for each game.

**COURT WIDTH:** Courts for 5th/6th grade courts will be slimmed down to a 20-ft width. 7th/8th grade courts will be slimmed down to a 25-ft width. 9th/10th grade and up will play on a full width court.

**ROTATION:** When the receiving team wins the rally, it gains the right to serve and rotates before actually serving. The player who moves from the front-right position to the back-right position will serve. Players rotate one position clockwise.

**SUBSTITUTION:** Subbing will only be allowed from the serving position, prior to the ball being served.

**SERVING:** 5th/6th grade division will be allowed to serve from 20 feet for 3 successful points in a row but in the attempt for the 4th point in a row the serve must be taken from the baseline.

**YOUTH NET HEIGHT:** 5th & 6th Grade - 7' 2"  
7th Grade & Up - 7' 4 1/8"