



COMMUNITY PARK DISTRICT OF LA GRANGE PARK

Indoor Pickleball League Rules 2024

1. The Pickleball season is scheduled to begin on Tuesday, October 1st, 2024, at Park Jr High School (325 N Park Rd, La Grange Park, IL 60526).
2. Games will be played on Tuesday evenings. Each team must have a minimum of 1 player(s) ready to play by game time or the game will be declared a forfeit. A team that has 1 player(s) must start at game time, any player coming after the start of the game can enter whenever that participant arrives.
3. All games must be played on the league night, which is Tuesday(s).
4. This league will consist of 6 scheduled games, as well as a 7th week of games that count as the “playoff” for final spots in the standings. Prize money is distributed based off of final spot in the standings after the 7th game.
5. League fees: \$55 Resident/ \$65 Non-Resident per participant. This fee is due by Tuesday, October 1st, 2024.
6. NO SMOKING anywhere indoors or within 25 feet of the school entrances.
7. Rules for the league will be governed by USA Pickleball rules and regulations. Certain exceptions are made for local house rules.
8. The Home team is the left number on the schedule, such as 4-1. 4 is the home team and 1 is the visiting team. Home team will have the North side of the court for the first game.
9. The Away team is responsible for filling out the scorecard and submitting it to the court attendant.
10. AWARDS: 1st Place Season – 100% League fees refunded, 2nd Place Season – 80% league fees refunded, 3rd Place Season – 60% refunded, 4th Place Season - 40% refunded
11. Spectators are allowed in the bleachers only, space is very limited.
12. Each team roster must be turned in by the second game. Failure to turn in a roster will delay the start of the second game until a roster is submitted. Once the halfway point of the season is completed (12/20), no new players may be added to the roster. (Exception: an injured player may be replaced after approval from the Recreation Manager)

13. Team rosters may consist of a maximum of 4 players who are 18 years or older. On each roster, 2 players must be paid participants, the other 2 are spots for subs, which will help minimize cancellations/forfeits.
14. Team rosters will be kept onsite throughout the program. Any players that have not signed the roster must do so before being eligible to play.
15. IF, your team cannot attend and cannot find subs to play in your place, please contact Zak Kerby at the Community Park District by email or phone no later than 4pm on the day of the game. Any forfeits will go down as losses on the scorecard for the night.
16. Make sure all ground rules and local rules are covered before the games between respective captains
17. PROTESTS: **a.** Games can ONLY be protested on rule violations, both regarding games play as well as roster violations. If players cannot agree on a call regarding game play, either a coin flip or a reset to the last recorded score are acceptable ways to make the final call **b.** Protest on ineligible/illegal players MUST BE MADE IMMEDIATELY WHEN THE PLAYER ENTERS THE GAME. Team rosters may then be checked to determine eligibility of the questioned player. If the questioned player does not have a picture I.D. on her, she will not be able to play. PLEASE INFORM ALL PLAYERS TO BRING A PHOTO I.D. TO EVERY GAME TO VERIFY ELIGIBILITY IF THE ISSUE ARISES. **c.** Upon completion of game, protesting team shall put protest in writing and submit to the Park District no later than 24 hours after the game. The Park District will judge all protests and his/her decision will be final.
d. If the protest is upheld, the team in violation will have the scores changed to forfeit for the entire night.
18. Teams will play 3 matches to a score of 11. Each game will be marked on the score card and count toward the standings. All team play all three games
19. Team standings will be posted on the league website – teamsideline.com/CommunityParkDistrict
20. Games will be played on the Pickleball courts at Park Jr High in the South gym unless otherwise determined by Recreation Manager. Court 1 is the closest to the main hallway, court 3 is the furthest East court.
21. There will be no postponement of any game for any reason except inclement weather; or unless determined by the Park District representative.
22. The team that is currently serving is the only team that can score on a given set. If the volley is won by the receiving team, possession switches sides and the team that won the volley will have the opportunity to score.
23. No new matches may begin after 45 minutes from the start of the game. The time will be kept on the courts by the court attendant. When 45 minutes has passed, the current match will be completed. Any following matches will not be started.

24. Score will be kept by the players on the court. Any disagreements on the current score will revert to the last agreed upon score.
25. If two teams are tied for any position in the regular season, the following procedures will be utilized to determine the final league standings, in order, until all ties are broken:
1. Any team with a forfeit during the regular season automatically loses all ties.
 2. Team with the best record in head-to-head competition against all other teams involved in the tie.
 3. Team with the better winning percentage in head-to-head competition against teams ranked above the tied teams in standings will be used as determining factor.
 4. Team with the least amount of points allowed against all other teams involved in the tie.
 5. A playoff game will be used to determine seeds (if time allows). If time does not allow or at the discretion of the Athletics manager, a coin flip will be used to determine seeds.
26. Blood Rule – a player, coach or umpire who is bleeding or who has blood on his uniform shall be prohibited from participating further in the game until appropriate treatment can be administered. If medical care is administered in a reasonable length of time, the individual will not have to leave the game. The court attendant will determine the reasonable length of time. The opposing team shall: stop play and allow treatment, if the injured player would affect the continuation of the game. Immediately call a captain or other authorized person to the injured player. Apply rules of the game regarding substitution, short-handed player and re-entry if necessary.

Revised 06/02/2022, 07/12/2022, 9/18/2022, 12/1/2022, 9/23/2024