



# Spring 2026 Sand Volleyball Rulebook

**Registration Period:** Monday, January 5th, 2026 – Monday, February 2nd, 2026

**Online Registration:** <https://parksonline.newbraunfels.gov>

**Phone Registration:** Landa Recreation Center – (830) 221-4373

**Rainout Hotline:** 830-221-4376 (Updated Daily at 4:00 pm)

**Format:** 16-game season (8-week doubleheaders) + single-elimination tournament

**Leagues:** Monday Open 4v4; Thursday Co-Rec 6v6

**Registration Fee:** \$200/team

**League Website:** [www.teamsideline.com/newbraunfels](http://www.teamsideline.com/newbraunfels)

**League Start Date:** Week of February 16th, 2026

**Contact Us:** 830-221-4373 or [manchante@newbraunfels.gov](mailto:manchante@newbraunfels.gov)

# Adult Sand Volleyball League

## Local Rules and Regulations

Red – 6v6 Rule

Blue – 4v4 Rule

### I. GENERAL INFORMATION

- A. **League Operations** - The New Braunfels Parks & Recreation Sand Volleyball Program reserves the right to alter any rule, regulation, policy, schedule or league itself, at any time, as deemed necessary.
- B. **Location** – All games will be played at the Landa Park Sand Volleyball Courts located at 110 Golf Course Rd, New Braunfels, TX 78130. Court 1 is the closest to the parking lot, Court 2 is the furthest from the parking lot.
- C. **Photo Release** - The Parks and Recreation Department routinely takes photos and video of participants and visitors in our programs and facilities for promotional purposes. Please be aware that by participating or utilizing our facility, you are granting the City of New Braunfels and its agents the right to use and publish your image or your minor children’s image, and that no monetary remuneration will be given.
- D. **Music** – Inappropriate or overly loud music is not allowed. The staff member on site will ask you to turn off the music if it is being played too loud or contains foul language.
- E. **Trash/Aluminum Cans** – All trash and cans must be picked up and thrown away by the end of the night. If a league representative sees any player littering or throwing trash/cans on the ground, the player’s team will immediately forfeit their next game.
- F. **Children** - No children allowed on sand during league play.
- G. **Pets** - Pets must always remain on a leash and pet owners are responsible for removing and disposing of pet excrement immediately. Pets are not allowed on the sand at any time.
- H. **Format** - Each team will play 2 games a night (weather permitting). The season is 8 weeks long with a single elimination playoff tournament. All games will be 50 minutes long.
- I. **Awards** - League awards will be allotted for both the regular season and playoff tournament winners. Regular season winners will receive a 20% discount on a future league registration. Playoff tournament winners will receive t-shirts.

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- J. **League Tie Breakers** – In the event that that standings finish with more than 1 team tied for the top record; the following tie breaker configurations will come into effect:
1. Head-to-Head Record (Excluded in 3 or more team tiebreaker)
  2. Total Points Differential
  3. Total Points Against
  4. Total Points For
  5. Lowest Number of Forfeits
  6. Coin Toss
- K. **League Info** – All pertinent league information, including but not limited to the schedule, standings, and scores will be located at [www.teamsideline.com/newbraunfels](http://www.teamsideline.com/newbraunfels). This website will be updated regularly.

## II. TEAM ROSTER & PLAYER ELIGIBILITY

- A. **Rosters** - All players must print and sign on the team roster prior to playing in any game. Failure to turn in a roster will result in forfeiture of the game. If a roster is turned in illegible, you will be asked to complete a new roster. The roster must be completely filled out.
- B. **Roster Liability and Release Section** – By signing and submitting your roster, each member of your team who signed the roster is certifying that they have read and understand the rules, policies, and the Waiver and Release of Liability and by their signature, signify their agreement with the terms of the player contract and Waiver and Release of Liability. If it is brought to the attention of league staff that an individual is participating in a game and is not listed on the team roster and has not signed the Waiver and Release of Liability, that team will be forced to forfeit immediately. Each individual on the team is responsible for ensuring they have signed the Roster/Waiver and Liability of Release Form before participating.
- C. **Roster Submission**
1. **On-Site** - The team roster may be turned in to the on-site field supervisor at the time of the team's first game.
  2. **Online (NEW)** - Teams may submit their team roster online via the league website ([www.teamsideline.com/newbraunfels](http://www.teamsideline.com/newbraunfels)). Each team member will be required to add themselves to the online team roster by accepting a roster invitation via email sent by the team coach or person who registered the team. Each team member MUST electronically sign off on the waiver portion of the roster submission to be considered eligible for league play. For detailed instructions on the online roster submission process, you may visit <http://vzaar.tv/3438160> for a short how-to video. You may also refer to the step-by-step instructions provided in the "Downloads" tab of [www.teamsideline.com/newbraunfels](http://www.teamsideline.com/newbraunfels), or call an athletics staff member for assistance at 830.221.4373.
  3. **Email** – Submit via email to the Athletics Supervisor ([manchante@newbraunfels.gov](mailto:manchante@newbraunfels.gov)).

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- D. **Roster Additions** - Teams may add players to their roster at any time during the season up until the team's last regular season game. Teams may do so by adding players to the original roster form or submitting on a new roster form.
- E. **Age Restriction** - Participants in the league must be at least 18 years old.
- F. **Roster Restrictions** – No player may be on two rosters in the same league on the same night. You can have up to 12 players on a team roster.
- G. **Photo I.D.** - All players must have a picture I.D. with them on site. A player will be considered INELIGIBLE if they cannot present a picture I.D. upon request. See Ineligible Player (H) below.
- H. **Ineligible Player** - Any player deemed ineligible that has already participated in the game, will result in a team forfeit. Any player deemed ineligible that had not yet participated in the game, will not be allowed to participate but the team can still participate with any remaining legal players. If a team falls under the minimum number of players needed to participate due to ineligibility, the game will be considered a forfeit.
- I. **Pick Up Players** – No player can be on two different rosters in the same league. However, if a team does not have enough players to play, that team can “pick up” a player from another team as long as it is approved by the on-site staff member and agreed upon by the other team. If the other team does not agree, the game will be a forfeit due to the team not having enough players.
- J. **Team Construction:**
  - 1. Teams in the Coed 6v6 league can play a maximum of 6 players at a time with proper gender ratio (Max 3 men).
  - 2. Teams in the 4v4 league can play a maximum 4 players at a time with no gender ratio required.
- K. **Gender Ratio**
  - 1. Teams in the Coed 6v6 league must always have at least one (1) female in play and no more than (3) males may play at any time.
  - 2. The 4v4 league requires no gender ratio.
- L. **Shorthanded Start:**
  - 1. Teams in the Coed 6v6 league may start with a minimum of three (3) players but may not continue with less than three (3) players.
  - 2. Teams in the 4v4 league may start with two (2) players but may not continue with any less than two (2) players.
  - 3. The remaining spots may be filled mid game, in between plays, upon the players arrival.

### III. EQUIPMENT AND UNIFORMS

- A. **Game Balls:** The Parks and Recreation Department will provide the game balls.
- B. **Clothing:** Wearing a shirt is required. Teams are not required to wear similar shirts as part of the uniform.

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### IV. RULES OF PLAY

**A. Rules** – League play is governed by FIVB, TAAF, and local league rules.

**B. Serve**

1. Only one trial is allowed per serve and the ball must land within the opponent's court.
2. One re-toss up is allowed per service. Failure to serve after tossing the ball up a 2<sup>nd</sup> time will result in loss of point and serve.
3. Let serving is allowed.
4. Serving rotation must remain the same throughout the game.

**C. Service Receive**

1. Blocking the serve is prohibited.
2. Attacking the serve is prohibited.

**D. Rotation**

1. Teams in the Coed 6v6 league must rotate positions on the court after each time they receive the ball to serve.
2. Teams in the 4v4 league are not required to rotate positions but do need to rotate servers.

**E. Volley**

1. The ball may be played only three (3) times by one team in a volley.
  - a) In Coed 6v6: When the ball is played more than once by a team, at least one of the contacts must be made by a female player. There is no requirement for a male player to contact the ball, regardless of the number of contacts by a team.
2. In blocking, a player may touch the ball beyond the net provided that he/she does not interfere with opponent's play. A player may cross under the net provided it does not interfere with opponent's play.
3. Any attempt to block is considered an actual block only if the ball is contacted by one or more blockers. The team which has affected an actual block shall have the right to three (3) more contacts to return the ball to the opponent's area.
4. Contact with the net with any part of the body is ruled as a point for the other team. It is each team's responsibility to make their own "in the net" calls. The league facilitator will have final say in all call disputes.
5. If a ball is hit out of play and it goes into the other court, this will result in a dead ball and the team who does not hit it out receives the point. Do not run onto the other court to attempt to save the ball because it can lead to serious injury. If the ball is headed onto another court, call out "ball" to warn the other team and stop play.

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6. If during a volley, a ball from the other court comes into play, it will result in a dead ball and the point will be played over.
7. A player may never use an open hand to volley a serve nor can a player execute an open-handed volley on first contact (every time the ball crosses the net, including free balls) with the ball unless it is hard-driven (the serve is never considered a hard-driven ball regardless of its velocity).
8. A player may not set the ball over the net as the 3<sup>rd</sup> hit.
9. A player may not open hand tip the ball over the net.
10. The back-row players are designated back row players: The back-row player may not strike the ball above the net level (generally in front of the 10-foot line).

#### V. TERMS OF PLAY

- A. A match consists of best 2 out of 3 games.
- B. A game consists of twenty-one (21) points win by two with a cap at 25 (first team to 25 points wins the game). The third game, if necessary, will be played first to fifteen (15). Once the first team reaches eight (8) points in the third game both teams will switch sides for the remainder of the game.
- C. If time runs out during a game, the top scoring team wins the game in progress.
- D. If the teams are tied at the end of the countdown, the team who wins the next point will be pronounced the winner of that game.

#### VI. TIME ALLOTMENTS AND FORFEITS

- A. **Game Time:** All matches will have a running clock that starts at the time of the scheduled game and be 50 minutes in length. In an effort to remain on schedule and maintain the integrity of the league, there will be a general guideline of three minutes in between sets. In the event a team is not prepared to play in the allotted three minutes, a point and side out serve will be awarded to the opposing team. Regarding the championship game, an additional 10 minutes will be allotted for a total of 60 minutes.
- B. **Forfeits:** There will be a 5-minute grace period provided for the 1<sup>st</sup> game of the night. After 5 minutes, if a team is not ready, it is a forfeit. If both teams are not ready to play at the scheduled time, the game will be declared a double forfeit and each team will receive a loss in league standings. Please note: The game clock will start at the designated game time. The 5-minute grace period will count towards the 50 minute total game time and will not be cause for adding additional time to the total 50-minute game clock.
- C. **Warm-ups:** There will be no time allotted for warm-up on the courts. Warm-ups is allowed on the courts if there is time between matches.
- D. **Time-Outs:** There will be no time allotted for Time-Outs during the course of a set. Sets are to be played to completion unless there has been an injury, in which case the clock will be stopped.

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- E. **Call Ahead:** The team captain must contact the Landa Recreation Center at 830.221.4373 no later than 4:00 PM on game day if a team will be forfeiting their scheduled game. Staff will notify the opposing team and the game will be recorded as a win for the opponent. If a team has a no call no show, they will be designated a \$20 dollar fine and forfeit each subsequent game until the fine is paid.

### VII. OFFICIATING

- A. **Officiating Procedures:** New Braunfels Parks and Recreation Department's adult sand volleyball games will be self-officiated, and score will be kept by a team volunteer, but a league facilitator will be present. The facilitator has final say in all disputes.
- B. **Staff Supervision:** All games conducted by the Parks and Recreation Department must be played under the supervision of the league facilitator employed by the Department.

### VIII. PROTESTS

- A. **Reason for Protest** - Only protests based on rule interpretation and player eligibility will be accepted. Protests based on judgment calls will not be accepted. Umpire has the final call on a rule. If a rule interpretation is protested, it will be settled the following day and handled accordingly.
- B. **Roster Protest Procedures (Regular Season)** – Roster protests will be executed in the following manner for any regular season games:
1. **Time of Protest** - Protests must be submitted to the on-site supervisor before the start of the 2<sup>nd</sup> set.
  2. **Protest Form/Fee** - Protests must be clearly written on a City of New Braunfels Official Protest Form and accompanied by a \$20.00 cash protest fee. If the protest is upheld, the fee shall be returned to the protesting team.
  3. **Protesting Team Procedures** – The team coach or manager will inform the on-site supervisor of the intent to protest player(s) of the opposing team. The on-site supervisor will direct the team manager to submit a protest form and \$20 cash fee with on-site staff. Staff will assist manager in filling out protest form and the protest will be submitted to Athletics Supervisor the following day for processing. A decision will be made and communicated to each team manager the following day.
  4. **Protested Team Procedures** – The protested team must comply with the protest procedure and submit the identity of any protested players by allowing staff to verify the photo ID of each individual protested.
  5. **On-Site Staff Procedures** – On-site staff will assist protesting manager in filling out protest form and will verify the identity of each individual protested. Any protested individual unable to provide a Photo

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ID will be deemed ineligible and the game will be forfeited at that time. Protest forms will be completed and submitted to the Athletics Supervisor the following morning.

6. **Game/Umpire Procedures** – The game clock will continue to run and the game will continue as scheduled. Regular season protests will not be processed on-site and the game will continue “under protest” until completed. Regular season protests will be processed the next day to allow for the teams the opportunity to play the entirety of the game.
- C. **Roster Protest Procedures (Playoffs Only)** – Roster protests must be executed in the following manner for any playoff tournament games:
  1. **Time of Protest** - Protests must be submitted to the on-site supervisor before the start of the 2<sup>nd</sup> set.
  2. **Notification** - The team manager or coach must notify the on-site supervisor of the intent to protest. This will result in the on-site supervisor calling time to let both teams know that the game is under protest.
  3. **Protest Form/Fee** - Protests must be clearly written on a City of New Braunfels Official Protest Form and accompanied by a \$20.00 cash protest fee. If the protest is upheld, the fee shall be returned to the protesting team.
  4. **Protesting Team Procedures** - The team that is protesting will need to provide a valid picture ID for everyone on their lineup card. If one person on their lineup card does not have their ID with them the protest is forfeited, and the protesting team will lose their \$20.00 and the game will result in a forfeit for the protesting team. If each player has a valid form of ID, then the on-site supervisor will then check the IDs to match them with the lineup card and official team roster. If any of the individuals are not listed on the official roster, the protest is forfeited, and the protesting team will lose their \$20.00 and the game will result in a forfeit for the protesting team.
  5. **Opposing Team Procedures** - If the protesting team has a valid roster, the opposing team will now need to provide a valid picture ID for everyone on their lineup card. If one person on their lineup card does not have their ID with them then the protest will be upheld, and the team will then forfeit the game. If each player has a valid form of ID, then the on-site supervisor will then check the IDs to match them with the official team roster. If any of the names are not listed on the official roster, the protest is upheld, and the game will be forfeited, and the protesting team will receive their \$20.00 back.
    - ❖ **Game Clock** - The official game clock will continue to run during the protest. If a protest is invalid the game can continue if there is any time remaining. Be mindful when you protest because it will most likely consume the entirety of the game to conduct the process.
    - ❖ **Valid IDs** - A valid picture ID can be any type of identification card as long as it has the individual’s name and picture clearly displayed on it. Driver’s license is preferred.

#### **Athletics Suspension Policy (New Fall 2025)**

- A. Below is our new chart addition to our Suspension Protocol effective as of 9/10/2025.

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- B. This chart will show the progression of action taking on failure to follow rulebook procedure as well as any disturbance to our adult leagues as needed
- C. Please reference to below the chart with any additional verbiage needed provided below the chart (Subject to Change)

### Athletics Suspension Policy Offense Progression

<b>MINOR Infraction</b>	<b><u>Offense 1</u></b>	<b><u>Offense 2</u></b>	<b><u>Offense 3</u></b>	<b><u>Offense 4</u></b>
Profanity, yelling, spiting or disrespect or mocking staff / officials	Verbal warning to participant	Suspension for one week	Suspension for one month	Suspension for six to twelve months
Facility disturbance, program disruption				
Refusal to follow rules/policies				
Abuse or Misuse of Equipment/Facility (Illegal Bats)				
Inappropriate PDA				
Obscene gestures				
Broadcasting personal Vulgar music				
Unsportsmanlike Spectator Behavior				

- FOR ANY MINOR INFRACTION, WHERE SUSPENSION OCCURS, PLEASE ASK MANAGER TO INFORM PARKS Recreation Manager IMMEDIATELY

<b>MAJOR Infraction</b>	<b><u>Offense 1</u></b>	<b><u>Offense 2</u></b>	<b><u>Offense 3</u></b>
❖ Endangering members or staff, and/or physical contact	Suspension for one week	Suspension for one month	Suspension six to twelve months
❖ Possession of alcohol or smoking on the playing field/court			
Verbal/Sexual abuse or incident			
❖ Threats of physical harm to others/violence			
❖ Possession of illegal substances			
❖ Possession of a weapon			
❖ Damage, Vandalism or Theft			
❖			

- FOR ANY MAJOR INFRACTION, PLEASE ASK MANAGER TO INFORM PARKS Recreation Manager IMMEDIATELY

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- Please note: depending on the severity of the infraction, offense may move to become immediately permanent.
- Any infraction can result in a temporary suspension while an incident is investigated.
- ❖ CALL POLICE

### IX. CODE OF CONDUCT

- A. **Misconduct** - Misconduct is any behavior, action or conduct by a team member toward facilitator, opponents, teammates or spectators that is deemed inappropriate by the league facilitator. The facilitator may issue ejections for unsportsmanlike behavior to any player.
- B. **Warning** – Warnings will be issued for minor unsportsmanlike offenses such as aggressive speech.
- C. **Ejection** – Any simulated, attempted or actual physical aggression toward the facilitator, opponents, other team members or spectators will result in an immediate player ejection for the remainder of the night. Any player that has been ejected from any New Braunfels league or tournament game will need to leave the facility in **two (2) minutes** (reasonable considerations will be made).

### VI. CANCELLATION AND POSTPONEMENT OF GAMES

- A. **Cancellations** – Managers will be notified immediately when a game has been cancelled.
- B. **Rainout Line** – The rainout line can be reached by calling (830) 221-4376 after 4pm.
- C. **Inclement Weather** – Games will be played unless weather forces the games to stop (puddles on the court, hail, lightning). Games will be played in light rain. If games have not been cancelled, then the decision to “Play or Cancel” may be announced at the game site. If staff do decide to cancel at the courts, the teams playing at the later games will be contacted.
- D. **Lightning/Thunder** – If lightning is seen, heard, or staff has been alerted that there is lightning is within 10 miles, games will be immediately suspended. The minimum amount of time before games can continue is 30 minutes. If a game is suspended or canceled due to inclement weather, 1 game will constitute a complete match. All games postponed before this time will be continued at the point where the game was stopped. If game time has expired before games can continue, the game will be rescheduled.
- E. **Making Up Rainouts** - The Parks and Recreation Department will attempt to make up all rainouts. Most canceled/postponed games will be played at the end of the season. A minimum of two (2) make-up dates have been allotted for each league to utilize in the event of any cancelled/postponed games throughout the season. This season will have a drop-dead date of **Saturday, May 23rd, 2026**. If cancelled games aren't made up within the allotted time frame, the drop-dead date will be utilized to schedule any remaining regular season and/or tournament league games. league games.



**ATHLETICS TEAM ROSTER AND PLAYER CONTRACT**

*\*Note: False information on the team roster can be grounds for disqualification.*

**Office Use Only**

Year:

Season:

I hereby certify that I have read and understood and by this signature signify my agreement with the terms of the player contract and Waiver and Release of Liability

**Signature**

<b>Team Name:</b>	<b>Sport:</b>	<b>League:</b>
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	Player Name	Phone	Email Address
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- I hereby agree to play with the team specified on this team roster and player contract during the season of \_\_\_\_\_ in the New Braunfels Parks & Recreation Department Athletics Division League. I am rendering my services in good fellowship for the athletic benefit, and do not expect any remuneration for my services-it all being in good, clean, sportsmanlike manner.
- I further agree to abide by the rules and regulations of the Athletics Division and agree that my right to participate with the Athletics Division is subject to such rules and regulations.
- BY MY SIGNATURE AND IN CONSIDERATION OF SPONSORING OR PARTICIPATING ON THIS TEAM, I COVENANT AND AGREE AS A TEAM MEMBER AND/OR THE SPONSOR'S AUTHORIZED REPRESENTATIVE TO RELEASE, TO INDEMNIFY, TO DEFEND AND TO HOLD HARMLLESS THE CITY OF NEW BRAUNFELS AND ALL OF ITS OFFICERS, AGENTS, EMPLOYEES AND SERVANTS, IN BOTH PUBLIC AND PRIVATE CAPACITIES, FROM ANY AND ALL LIABILITY, CLAIMS, SUITS, LITIGATION EXPENSES, DAMAGES OR CAUSES OF ACTION, WHICH MAY ARISE BY REASON OF PERSONAL INJURY TO ME OR ANY OTHER PERSON OR DAMAGE TO OR LOSS OF USE OF ANY PERSON'S PROPERTY, RESULTING FROM SPONSORING OR PARTICIPATING ON THIS TEAM. MY EXPRESS INTENTION IS THAT SUCH RELEASE AND INDEMNITY WILL APPLY TO ANY CLAIM, SUIT, DAMAGES OR LIABILITY WHATSOEVER ARISING IN WHOLE OR IN PART FROM MY NEGLIGENCE, THE NEGLIGENCE OF THE CITY OF NEW BRAUNFELS OR ANY OF ITS EMPLOYEES, OFFICERS, AGENTS OR SERVANTS, OR ANY OTHER PERSON'S NEGLIGENCE, WHETHER THE NEGLIGENCE IS SOLE NEGLIGENCE, COMPARATIVE NEGLIGENCE, CONCURRENT NEGLIGENCE, OR ANY OTHER FORM OF NEGLIGENCE FOR THE ABOVE CONSIDERATION. I CONTRACT TO WAIVE ANY AND ALL CLAIMS WHICH MAY RESULT FROM SPONSORING OR PARTICIPATING ON THIS TEAM AND TO ASSUME ALL RISKS OF SPONSORSHIP AND/OR PARTICIPATION.