



Summer 2025 Kickball Rulebook

Registration Period: Monday, April 7th, 2025 – Monday, May 29th, 2025

Online Registration: www.nbtexas.org/parksonline

Phone Registration: Landa Recreation Center – (830) 221-4373

Rainout Hotline: 830-221-4376 (Updated Daily at 4:00 pm)

Format: 8-game season + single-elimination tournament for Top 4 teams

Leagues: Thursday Co-Rec

Registration Fee: \$300/team

League Website: www.teamsideline.com/newbraunfels

League Start Date: Week of June 9th, 2025

Contact Us: 830-221-4373 or manchante@newbraunfels.gov

GENERAL INFORMATION

- A. **League Operations** - The New Braunfels Parks & Recreation Department reserves the right to alter any rule, regulation, policy, schedule or league itself, at any time, as deemed necessary.
- B. **Location** – All games will be played at Camp Comal Sports Complex location at 1901 Kuehler Ave, New Braunfels, TX 78130. Games will be played on either Red Field or Blue Field.
- C. **Photo Release** - The Parks and Recreation Department routinely takes photos and video of participants and visitors in our programs and facilities for promotional purposes. Please be aware that by participating or utilizing our facility, you are granting the City of New Braunfels and its agents the right to use and publish your image or your minor children's image, and that no monetary remuneration will be given.
- D. **Alcohol** - Alcoholic beverages are prohibited in the dugouts or on the field of play. No glass containers are allowed anywhere in the park. Consumption of alcohol is not allowed in the parking lots or within 25 feet of park roadways. Kickball umpires or staff have the right to eject a player or players that are found to be in violation of any of these policies.
- E. **Music** – Inappropriate or overly loud music is not allowed. The staff member on site will ask you to turn off the music if it is being played too loud or contains foul language.
- F. **Tobacco Products** – Use of tobacco products is prohibited on or within 50 feet of any city-owned youth athletic field. Umpires and/or staff will have the right to eject a player or players that are found to be in violation of this policy.
- G. **Trash/Aluminum Cans** – All trash and cans must be picked up and thrown away by the end of the night. If a league representative sees any player littering or throwing trash/cans on the ground, the player's team will immediately forfeit their next game.
- H. **Pets** - Pets must always remain on a leash and pet owners are responsible for removing and disposing of pet excrement immediately. Pets are not allowed on the fields at any time.
- I. **Jewelry** - The City of New Braunfels strongly recommends the removal of all jewelry before playing any athletic activity. A player may be asked to remove any jewelry deemed to be a safety issue. Failure to remove any jewelry once requested by the umpire may result in a player ejection. The City will not be liable for injuries incurred due to jewelry.
- J. **Equipment** – The City of New Braunfels will provide game balls for each game.
- K. **Uniforms** - Each player is required to have a uniform number for the purposes of identification. Each player's number should be indicated on the lineup card (see Lineup Cards section) submitted to the home plate umpire before the start of every game. Players

without a number may not be eligible to play at the discretion of the on-site supervisor and/or umpire. If a player is found to be participating without a number and is unable to be identified in the event of a code of conduct violation (see **Code of Conduct section**) further disciplinary actions may be imposed on the team as a whole. It is imperative that each person participating is identifiable through the use of uniform numbers and corresponding lineup cards for each game.

Numbers can be written on uniform in permanent ink. No taped or stapled on numbers are allowed. It is not required but each team is encouraged to come prepared at game time with matching uniforms. Uniforms must be tasteful in nature, and absent of sexually or morally explicit words, phrases, or pictures. Athletic shoes are required.

- L. **Lineup Cards** - Lineup cards will be made available from the field facilitator and must be filled out and submitted to the home plate umpire before the start of the game. All lineup cards must be filled out completely listing each player's name and number in the order in which they will kick. Eligible roster members may be added to the available substitute list at any time during the game. If a player is accidentally or deliberately skipped in the lineup it will be considered an out. If a player is not present at the time of his/her at bat, it is considered an automatic out.
- M. **Format** - Each league will play an eight-game season (weather permitting), with a single elimination tournament. All games will be 50 minutes long.
- N. **Awards** - Awards will be allotted for both the regular season and playoff tournament winners. Regular season winners will receive a 20% discount on a future league registration. Playoff tournament winners will receive t-shirts.
- O. **League Tie Breakers** – In the event that the standings finish with more than 1 team tied for the top record, the following tie breaker configurations will come into effect:
 - 1. Head-to-Head Record (Excluded in 3 or more team tiebreaker)
 - 2. Total Run Differential
 - 3. Total Runs Against
 - 4. Total Runs For
 - 5. Lowest Number of Forfeits
 - 6. Coin Toss
- P. **League Info** – All pertinent league information, including but not limited to the schedule, standings, and scores will be located at www.teamsideline.com/newbraunfels. This website will be updated regularly.

TEAM ROSTER & PLAYER ELIGIBILITY

- A. **Rosters** – All players must print and sign on the team roster prior to playing in any game. Failure to turn in a roster will result in forfeiture of the game. If a roster is turned in illegible or incomplete, you will be asked to fix or complete a new roster.

- B. Roster Liability and Release Section** – By signing and submitting your roster, each member of the team who signed the roster is certifying that they have read and understand the rules, policies, and the Waiver and Release of Liability and by their signature, signify their agreement with the terms of the player contract and Waiver and Release of Liability. If it is brought to the attention of league staff that an individual is participating in a game and is not listed on the team roster and has not signed the Waiver and Release of Liability, that team will be forced to forfeit immediately. Each individual on the team is responsible for ensuring they have signed the Roster/Waiver and Liability of Release Form before participating.
- C. Roster Submission**
- **On-Site** - The team roster may be turned in to the on-site field supervisor at the time of the team's first game.
 - **Online** - Teams may submit their team roster online via the league website (www.teamsideline.com/newbraunfels). Each team member will be required to add themselves to the online team roster by accepting a roster invitation via email sent by the team coach or person who registered the team. Each team member MUST electronically sign off on the waiver portion of the roster submission to be considered eligible for league play. For detailed instructions on the online roster submission process, you may visit <http://vzaar.tv/3438160> for a short how-to video. You may also refer to the step-by-step instructions provided in the "Downloads" tab of www.teamsideline.com/newbraunfels, or call an athletics staff member for assistance at 830.221.4373.
 - **Email** – Submit via email to the Athletics Supervisor (manchante@newbraunfels.gov).
- D. Roster Additions** - Teams may add players to their roster at any time during the season up until the team's last regular season game. Teams may do so by adding players to the original roster form or submitting on a new roster form.
- E. Age Restriction** - All players in the New Braunfels Adult Kickball League must be at least 18 years of age.
- F. Roster Restrictions** – No player may be on two rosters in the same league, on the same night. Violators will be subject to suspension and forfeiture of any game(s) participated in.
- G. Photo I.D.** - All players must have a picture I.D. with them on site. A player will be considered INELIGIBLE if they cannot present a picture I.D. upon request. See Ineligible Player (H) below.
- H. Ineligible Player** - Any player deemed ineligible that has already participated in the game, will result in a team forfeit. Any player deemed ineligible that had not yet participated in the game, will not be allowed to participate but the team can still participate with any remaining legal players. If a team falls under the minimum number of players needed to participate due to ineligibility, the game will be considered a forfeit.
- I. Team Structure** - A team consists of 10 players (4 outfield, 4 infield, 1 pitcher, 1 catcher). The recommended structure is 5 females & 5 males.
- J. Minimum Players Required** - Teams must have a minimum number of eight players to start and finish a game. At least 3 females are required to play.

- K. Gender Distribution Defense** – If your team has 5 females and 5 males, the defense distribution must be 2 females/2 males in the outfield, 2 females/2 males in the infield, and 1 female/1 male as the pitcher/catcher. If your team has 3 females and 5 males, the defense distribution must be 1 female/2 males in the outfield, 1 female/2 males in the infield, and 1 female/1 male as the pitcher/catcher. If your team has 4 females and 5 males, the defense distribution must be 1 or 2 females/2 males in the outfield, 1 or 2 females/2 males in the infield, and 1 female/1 male as the pitcher/catcher.
- L. Kicking Order** - The kicking order must alternate male, female. The kicking lineup can have two females back-to-back if necessary but cannot have two males kick back to back.
- M. Uneven Gender Ratio** - If a team has an uneven ratio of females and males, a team can have 3 females and 7 males for their kicking order. However, a team cannot exceed 5 males in the outfield. For example: If a team has 3 females and 7 males, that team cannot play 2 of the males on defense however all 7 males can be in the kicking order.
- N. Uneven Gender Ratio for Kicking** - A team that is playing with more males than females must rotate the females up in the lineup in order to continue to alternate male and female in the batting order. A team that has more females than males, cannot rotate males up in the batting order.
- O. Extra Kickers** - Teams may kick up to 16 players (6 extra kickers). The extra kickers must be stated on the lineup card before the start of the game.
- P. “Short Handed” Rule** - Teams in all leagues may start the game with eight players. However, a team, which starts a game with only eight players, does not have to end the game with eight if the ninth and/or tenth shows up and they are listed on the lineup card. The ninth and tenth player may enter the game once the game has begun. However, if a player that is listed on the lineup card is up to bat and is absent, it will be considered an out. If the 9th and 10th players are listed on the lineup card and are both absent, only one player will be considered an out and the 10th player will be skipped.
- Q. Pick-Up Players** – A team that is shorthanded with at least 7 roster players may pick up no more than 2 extra players and only play with 9. A team is not allowed to play with a full team of 10 if they have picked up players. The manager must designate on their lineup card that a player is a “pick-up player”. The only way a line-up can be returned to 10 players after the game has started using pick up players, is if regular roster players take their place, then the pickup players can no longer be used in the line-up.
- Pick up players must sign an On-Site Pickup Player Waiver Form prior to playing.
 - The manager must designate on their lineup card that a player is a “pick-up player”.
 - If a team picks up players and continues to play with a full team (10 players) it will be considered a forfeit. They must continue with only 9 because picking up players should only be used if a team would have to forfeit otherwise.
 - Picking up players is not allowed for the tournaments. All players who play in the tournament must be on the team roster.
- R. Player Substitutions** - A player may sub in and out of a game when it is permitted as long as the umpire is notified. A substitution subs in for a particular player in the batting order and on defense. Subs must kick from the same spot in the line-up each time they are subbed in and must be listed on the line-up card as a substitution.

- S. **Avoiding a Forfeit** - If one or both teams are under a hardship in terms of player amount or gender composition, they may agree to play a game under the current circumstances as long as it is approved by the field supervisor & umpire. If one team does not agree, then the team under a hardship will be forced to forfeit.

GENERAL GAME RULES

- A. **Rules** – League play is governed by TAAF and local league rules.
- B. **Game Length** - A game is considered a complete/regulation game if seven innings have been played or the time limit of 50 minutes has expired. No new inning will start after the 50 minutes has passed on the game clock.
- C. **Mercy Rule** - Mercy Rule is 15 runs after 3 innings or 10 runs after 4 innings.
- D. **Grace Period** - The first game of the night will have a five-minute grace period. After the five-minute grace period, if a team does not have at least 8 players they will forfeit.
- E. **Extra Innings** - In the event that a game requires extra innings, the team up to kick will place their last out from the previous inning at 2nd base to start the extra inning. Each player will receive 1 pitch for the remainder of the game (foul balls will be considered strikeouts). A game will not exceed 1 extra inning. If the game is still tied after 1 inning, the game will be over and be listed as a tie unless it is a tournament game (See Tournament Specific Rules section below).
- F. **Infielders Restrictions** – There is an imaginary line that cuts across the infield from 1st base to 3rd base with the pitcher's rubber serving as the midpoint of the line. Infielders are not allowed to cross this line before the ball has been kicked. Violators will receive one warning with any further violations resulting in the kicker being awarded 1st base and runners advancing accordingly.
- G. **Outfielders Restrictions** - Outfielders must be on the grass area of the outfield when the ball is kicked. Violators will receive one warning with any further violations resulting in the kicker being awarded 1st base with runners advancing accordingly.

TOURNAMENT SPECIFIC RULES

- A. **Tournament Game Length** – Tournament and Championship games will be 50 minutes long.
- B. **Pick-Up Players** – Picking up players for the tournament is not allowed. All players playing in the tournament must be listed on the official team roster.
- C. **Extra Innings** - In the event that a tournament game requires extra innings, the team up to bat will place their last kicker from the previous inning on 2nd base to start the extra inning. Each player will receive 1 pitch for the remainder of the game (foul balls will be considered strikeouts). The game will continue until there is a winner.

EQUIPMENT

- A. **Cleats** - No metal spikes allowed. If a player is seen wearing metal spikes, he will be asked to remove them. Failure to remove metal cleats once requested by the umpire will result in a player ejection.

PITCHING/CATCHING

- A. **Own Team Pitching** - When up to bat, each team will select one of their own players to pitch for their team.
- B. **Own Team Pitching Rules** - The pitcher must remove himself from the play once the ball has been pitched. If the pitcher interferes with pitch or shows no effort to get out of the way of the kicked ball the kicking player is out.
- C. **Own Team Pitcher Deflection** - If the pitcher makes an effort to get out of the way of the ball and still gets hit, the play will continue.
- D. **Number of Pitches** - Each kicker gets 3 pitches. If the 3rd pitch is a foul ball, the player is out.
- E. **Defensive Pitcher Position** - The defensive pitcher must stay behind the pitching rubber until the ball is kicked and cannot shift over towards 1st or 3rd base. Failure to do so will result in a walk for the kicker.
- F. **Catcher** - The catcher must stay behind the kicker and may not cross home plate before the ball is kicked. Failure to do so will result in a walk for the kicker.
- G. **All Time Pitcher** – If you have an extra player or a player that is injured, a team can have that extra/injured player be the pitcher the entire game.

KICKING

- A. **Kicking Location** - All kicks must occur at or behind home plate. A kick in front of home plate is called a foul.
- B. **Bunting** - Intentional bunts are not allowed. At the discretion of the official, intentional bunts will automatically be called an out and the base runners will not be able to advance. The player's leg should make a complete forward swing and follow through after contacting the ball.

RUNNING

- A. **Running Bases** - Runners must stay within the base line. Fielders must stay out of the base line. Fielders trying to make an out on base may have their foot on base but must lean out of the baseline. Runners hindered by any fielder within the base line shall be safe at the base to which they were running.
- B. **Leading Off/Stealing** - Runners are not allowed to lead off the base. Runners are not allowed to steal bases. A runner off the base when the ball is kicked is out.
- C. **Sliding** – Sliding is allowed. However, both the runner and the defensive player need to be aware and conscious of where the slide could and/or will take place.
- D. **Designated Runner Rule** – Once per inning, a runner may be replaced by any player on the team. If the designated runner is on base when it is her/his turn to bat, it will be considered an out, but the

runner can stay on base. **For Co-Ed the runner being replaced must be the same sex.**

OUTS

A. An out is:

- i. Kicker exceeds 3 pitches.
- ii. A runner touched by the ball at any time while not on base.
- iii. Defensive players may throw the ball at the runner to put them out (from the shoulder down). There should be a certain amount of consideration made for force that the ball is thrown. The amount of force should correspond with the amount of distance that the player is to the runner.
- iv. A runner off base when the ball is kicked.
- v. A ball tag on a base to which a runner is forced to run.
- vi. Any kicked ball (fair or foul) that is caught.

B. Throws Towards the Head/Neck - Hitting a runner with the ball above shoulder level is not allowed. Any runner hit above the shoulders is safe and advances one base. If the runner intentionally uses the head to block the ball, and is so called by the official, the runner is out. **If the runner is sliding, protection of the head/neck area is forfeited.**

CODE OF CONDUCT

A. Umpire or Staff Warnings – At any point in a game, if a team or individual has verbally harassed a City of New Braunfels staff member or an umpire in any way, the official or staff member will issue a warning on the first occurrence. If abusive conditions continue the individual(s) in question will be ejected from the area.

B. Ejections - An umpire or staff may eject any player, manager, or spectator for unsportsmanlike conduct immediately before, during, or after a game if they deem necessary.

C. Ejections Due to Excessive Force – If a player uses excessive force when throwing the ball, tagging someone out or running the bases (guarding a base or running through a defender) that player will be ejected if the umpire deems the incident excessive.

D. Ejections/Leaving the Facility - Any player that has been ejected from any New Braunfels league or tournament game will need to leave the facility in **two (2) minutes** (reasonable considerations will be made). **Failure to adhere to this policy will result in the current game being forfeited. Additionally, the ejected player will receive a one week suspension to include any additional games scheduled that night and to extend through the team's next scheduled game. Player ejections are subject to review at the discretion of the Athletics Supervisor.**

E. Violent Acts - If a player or coach is ejected from a game for unsportsmanlike conduct relating to violent acts or attempts to injure another, the player will be subject to suspension not less than the remainder of the season. If the suspension is near the end of the season, the suspension will be extended to the following season if necessary.

F. Spectators - Team captains are responsible for the behavior of their spectators. Failure to control the actions of the spectators will result in forfeiture of the game.

G. Threatening an Umpire - Anyone (player, coach, or spectator) threatening an official or umpire may be liable to charges and banishment from all future City of New Braunfels athletic activities for a

minimum of one (1) year or an indefinite suspension at the discretion of the New Braunfels Parks and Recreation Department.

- H. **Fraudulent Activity** - Anyone or team who commits fraud or is involved in any act of fraudulent activity while a player, coach, or manager (including playing under an assumed name or falsifying rosters or I.D.) may be liable to charges and removal from all future City of New Braunfels activities for a minimum of one (1) year or an indefinite suspension at the discretion of the Parks and Recreation Department.
- I. **Unsportsmanlike Conduct/Foul Language** - There is zero tolerance for unsportsmanlike conduct/foul language directed towards umpires, staff and opposing players. Umpires/staff will be the judge of when this behavior will result in an ejection.
- J. **Drinking** - Suspensions for drinking will be handled the same as unsportsmanlike conduct. There is no drinking allowed in the dugout or in the field of play. Consumption of alcohol is not allowed in the parking lots or within 25 feet of park roadways.
- K. **Athletic Supervisor Discretion** - All disciplinary actions will be enforced at the Athletic Supervisor's discretion. If deemed necessary, the Athletic Supervisor can make the length of a suspension greater or smaller.

FORFEITS

- A. **Forfeit** - Upon forfeit, the forfeit score will be posted as 7-0 in favor of the offended team.
- B. **No Call/No Show** - When a team fails to show up for their assigned game without notification. The team must pay a \$20.00 forfeit fee prior to participating in their next scheduled game. All fines can be paid in person at the Landa Recreation Center or by phone at 830.221.4373.
- C. **Planned Forfeit** - In the event that you anticipate being unable to make a scheduled league game, please call in to the Landa Recreation Center (830-221-4373) by 4:00 PM to inform us of your planned forfeit.

PROTESTS

- A. **Reason for Protest** - Only protests based on rule interpretation and player eligibility will be accepted. Protests based on judgment calls will not be accepted. Umpire has the final call on a rule. If a rule interpretation is protested, it will be settled the following day and handled accordingly.
- B. **Roster Protest Procedures (Regular Season)** – Roster protests will be executed in the following manner for any regular season games:
 - 1. **Time of Protest** - Protests must be submitted to the home plate umpire before the start of the 4th inning.
 - 2. **Protest Form/Fee** - Protests must be clearly written on a City of New Braunfels Official Protest Form and accompanied by a \$20.00 cash protest fee. If the protest is upheld, the fee shall be returned to the protesting team.

3. **Protesting Team Procedures** – The team coach or manager will inform the home plate umpire of intent to protest player(s) of opposing team. The umpire will direct the team manager to submit a protest form and \$20 cash fee with on-site staff. Staff will assist manager in filling out protest form and the protest will be submitted to Athletics Supervisor the following day for processing. A decision will be made and communicated to each team manager the following day.
 4. **Protested Team Procedures** – The protested team must comply with the protest procedure and submit the identity of any protested players by allowing staff to verify the photo ID of each individual protested.
 5. **On-Site Staff Procedures** – On-site staff will assist protesting manager in filling out protest form and will verify the identity of each individual protested. Any protested individual unable to provide a Photo ID will be deemed ineligible and the game will be forfeited at that time (if player has participated in game). Protest forms will be completed and submitted to the Athletics Supervisor the following morning.
 6. **Game/Umpire Procedures** – The game clock will continue to run and the game will continue as scheduled. Regular season protests will not be processed on-site and the game will continue “under protest” until completed. Regular season protests will be processed the next day to allow for the teams the opportunity to play the entirety of the game.
- C. **Roster Protest Procedures (Playoffs Only)** – Roster protests must be executed in the following manner for any playoff tournament games:
1. **Time of Protest** - Protests must be submitted to the home plate umpire before the start of the 4th inning.
 2. **Notification** - The team manager or coach must notify the home plate umpire of the intent to protest. This will result in the home plate umpire calling time to let both teams know that the game is under protest.
 3. **Protest Form/Fee** - Protests must be clearly written on a City of New Braunfels Official Protest Form and accompanied by a \$20.00 cash protest fee. If the protest is upheld, the fee shall be returned to the protesting team.
 4. **Protesting Team Procedures** - The team that is protesting will need to provide a valid picture ID for everyone on their lineup card. If one person on their lineup card does not have their ID with them the protest is forfeited, and the protesting team will lose their \$20.00 and the game will result in a forfeit for the protesting team. If each player has a valid form of ID, then the Field Scorekeeper will then check the IDs to match them with the lineup card and official team roster. If any of the individuals are not listed on the official roster, the protest is forfeited, and the protesting team will lose their \$20.00 and the game will result in a forfeit for the protesting team.
 5. **Opposing Team Procedures** - If the protesting team has a valid roster, the opposing team will now need to provide a valid picture ID for everyone on their lineup card. If one person

on their lineup card does not have their ID with them then the protest will be upheld, and the team will then forfeit the game. If each player has a valid form of ID, then the Field Scorekeeper will then check the IDs to match them with the lineup card and official team roster. If any of the names are not listed on the official roster, the protest is upheld, and the game will be forfeited, and the protesting team will receive their \$20.00 back.

- ❖ **Game Clock** - The official game clock will continue to run during the protest. If a protest is invalid the game can continue if there is any time remaining. Be mindful when you protest because it will most likely consume the entirety of the game to conduct the process.
- ❖ **Valid IDs** - A valid picture ID can be any type of identification card as long as it has the individual's name and picture clearly displayed on it. Driver's license is preferred.

CANCELLATION AND POSTPONEMENT OF GAMES

- A. **Cancellations** – Cancellations occurring before 4 PM on the day of the game will be communicated via the Rainout Line (see below). Cancellations occurring after 4 PM will result in the rainout line being updated and coaches receiving an email and/or text message or phone call.
- B. **Rainout Line** – The rainout line can be reached by calling (830) 221-4376 after 4pm. It is the team manager's responsibility to contact this number for playing conditions.
- C. **Inclement Weather** – Games will be played unless weather forces the games to stop (puddles on the field, hail, lightening). Games will be played in light/mild rain. If games have not been cancelled, then the decision to "Play or Cancel" games will be announced at the game site. If staff do decide to cancel at the fields, the teams playing at the later games will be contacted.
- D. **Lightning/Thunder** – If lightning is seen, heard, or staff has been alerted that there is lightening within 10 miles games will be immediately suspended. The minimum amount of time before games can continue is 30 minutes.
- E. **Game Delays** - If a game is suspended or canceled due to inclement weather or another unforeseen event, 3 ½ innings will constitute a complete game if the home team is winning or 4 complete innings if the home team is not winning. All games postponed before this time will be continued at the point where the game was stopped. If game time has expired before games can continue, the game will be rescheduled from the time where the game was stopped. (ie: Bottom of 2nd inning with home team up to bat with runner on 1st base and 3rd batter in the lineup.) Substitutions for the makeup games will be allowed if they are on the active roster of the team.
- F. **Making Up Rainouts** - The Parks and Recreation Department will attempt to make up all rainouts. Most canceled/postponed games will be played at the end of the season. A minimum of two (2) make-up dates have been allotted for each league to utilize in the event of any cancelled/postponed games throughout the season. This season will have a drop-dead date of **Saturday, September 6th, 2025**. In the event that cancelled games aren't made up within the allotted time frame, the drop-dead date will be utilized to schedule any remaining regular season and/or tournament league games.



ATHLETICS TEAM ROSTER AND PLAYER CONTRACT

**Note: False information on the team roster can be grounds for disqualification.*

Office Use Only

Year:

Season:

I hereby certify that I have read and understood and by this signature signify my agreement with the terms of the player contract and Waiver and Release of Liability

Signature

Team Name:		Sport:	League:	
	Player Name	Phone	Email Address	
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1. I hereby agree to play with the team specified on this team roster and player contract during the season of _____ in the New Braunfels Parks & Recreation Department Athletics Division League. I am rendering my services in good fellowship for the athletic benefit, and do not expect any remuneration for my services-it all being in good, clean, sportsmanlike manner.
2. I further agree to abide by the rules and regulations of the Athletics Division and agree that my right to participate with the Athletics Division is subject to such rules and regulations.
3. BY MY SIGNATURE AND IN CONSIDERATION OF SPONSORING OR PARTICIPATING ON THIS TEAM, I COVENANT AND AGREE AS A TEAM MEMBER AND/OR THE SPONSOR'S AUTHORIZED REPRESENTATIVE TO RELEASE, TO INDEMNIFY, TO DEFEND AND TO HOLD HARMLLESS THE CITY OF NEW BRAUNFELS AND ALL OF ITS OFFICERS, AGENTS, EMPLOYEES AND SERVANTS, IN BOTH PUBLIC AND PRIVATE CAPACITIES, FROM ANY AND ALL LIABILITY, CLAIMS, SUITS, LITIGATION EXPENSES, DAMAGES OR CAUSES OF ACTION, WHICH MAY ARISE BY REASON OF PERSONAL INJURY TO ME OR ANY OTHER PERSON OR DAMAGE TO OR LOSS OF USE OF ANY PERSON'S PROPERTY, RESULTING FROM SPONSORING OR PARTICIPATING ON THIS TEAM. MY EXPRESS INTENTION IS THAT SUCH RELEASE AND INDEMNITY WILL APPLY TO ANY CLAIM, SUIT, DAMAGES OR LIABILITY WHATSOEVER ARISING IN WHOLE OR IN PART FROM MY NEGLIGENCE, THE NEGLIGENCE OF THE CITY OF NEW BRAUNFELS OR ANY OF ITS EMPLOYEES, OFFICERS, AGENTS OR SERVANTS, OR ANY OTHER PERSON'S NEGLIGENCE, WHETHER THE NEGLIGENCE IS SOLE NEGLIGENCE, COMPARATIVE NEGLIGENCE, CONCURRENT NEGLIGENCE, OR ANY OTHER FORM OF NEGLIGENCE FOR THE ABOVE CONSIDERATION. I CONTRACT TO WAIVE ANY AND ALL CLAIMS WHICH MAY RESULT FROM SPONSORING OR PARTICIPATING ON THIS TEAM AND TO ASSUME ALL RISKS OF SPONSORSHIP AND/OR PARTICIPATION.