



Adult Volleyball Local Rules and Regulations

I. General Information

- A. All team managers will be required to submit a completed team roster to the league facilitator prior to playing week 2 games. Failure to turn in a completed roster prior to the second game will result in forfeiture of each game until the roster is turned in.
- B. False information on the team roster will be grounds for disqualification.
- C. Information on the team roster is confidential and will not be discussed.
- D. The Athletics division will not reschedule games after schedules have been printed per the request of teams. The Athletics division has the right to reschedule games if deemed necessary and will contact team captains with as much notice as possible if a PARD conflict in scheduling exists.
- E. No refunds will be given unless a league is cancelled by the Das Rec.
- F. **Children are the responsibility of the participants who brought them.** Failure to control children will result in a 1st warning. The second offense will result in a red card. Any player receiving a red card will be prohibited from playing the remainder of that game. Non-participants failing to control their children will be removed from the playing area. No children allowed on court during any game.
- G. No alcohol allowed on field of play, no drinking on the court.
- H. To view league schedule and/or team standings, please visit www.teamsideline.com/newbraunfels

II. Team and Player Eligibility

- A. Participants in league must have attained the age of **16** prior to the registration dates and **have a minor release form signed by a parent.**
- B. A player can play on only one team per league per season.
- C. If a player wishes to transfer from one team to another within the same league, that player must apply for a transfer in person at Das Rec.
- D. Any team that is protested for playing an individual who is not on their roster, or who is on another team's roster, will forfeit all games in which the illegal player played that night if the opposing team protests.
- E. Team rosters can hold a maximum of twelve (12) players in the 6v6 co-ed league and eight (8) players in the 4v4 league.
- F. No player may be added, dropped or transferred after the second scheduled week of the season.
- G. With approval of the league director, eligibility rules may be waived due to injury or job transfer. No player may be reinstated on a team after they have been removed from the team roster due to injury or job transfer.

III. Time Allotments and Forfeits

- A. All matches will be 45 minutes. There will be a two (2) minute break allowed between games if time allows.
- B. **Forfeits:** There will be a 5-minute grace period provided for the 1st game of the night. After 5 minutes, if a team is not ready, it is a forfeit. For all following games, game time is forfeit time. Each match consists of best two out of three (3) games of rally scoring, unless otherwise stated on the schedule. Game one will be forfeited at the scheduled match time; game two will be forfeited ten (10) minutes after the scheduled time of the first game. **If both teams are not ready to play at the scheduled time, the game will be declared a double forfeit** and each team will receive a loss in league standings.
- C. Co-ed teams may start games with three (3) players but may not continue with less than three (3) players.
 - 1. In Co-ed league, a team may play short-handed, but no more than 3 males may play at any time. If playing with three (3), there must be at least one female playing at all times.
- D. There will be no time allotted for warm-up on the courts. **Warm-up is allowed on the courts only if there is time between matches.** Otherwise, warm-up is allowed in the area surrounding the court as long as it does not interfere with game play.
- E. The Team Captain may contact DAS REC at 830.221.4176 no later than 4:00 PM on game day if the team will be forfeiting their scheduled game. Staff will notify the opposing team and the game will be recorded as a win by forfeiture to the opponent. If a team is a no call no show they will be designated a \$20 dollar fine and forfeit each subsequent game until the fine is paid.

IV. Protests

- A. Only protests based upon player eligibility will be allowed and will only be accepted from scheduled opposing teams in the games where the player eligibility is in question.
- B. Protests must be executed in the following manner:
 - 1. The intent to protest must be lodged during the match **and before the conclusion of the first match.**
 - 2. Notify the onsite supervisor verbally that the match/game is under protest. The protesting team must prove a valid roster before player eligibility will be verified for the other team. If the player in question is found to be an illegal/ineligible player, the game will be forfeited to the offended team.

V. Disciplinary Action

- A. Misconduct is any behavior, action or conduct by a team member toward facilitator, opponents, teammates or spectators that is deemed inappropriate by the league facilitator. The facilitator may issue sanctions for unsportsmanlike behavior to any player in the following manner:
 - B. **Warning-** For minor unsporting offenses such as aggressive speech.
 - C. **Ejection** – Any simulated, attempted or actual physical aggression toward the facilitator, opponents, other team members or spectators will result in an immediate player ejection for the remainder of the night and the following weeks games. An ejected player must leave the facility immediately. Failure to adhere to this policy will cause his/her team to forfeit their game(s) and may result in the players expulsion from the league. If deemed necessary other disciplinary actions may be taken.

VI. Equipment and Uniforms

- A. Das Rec will provide volleyballs for use at each game.
- B. Wearing a shirt is required. Teams are not required to wear similar shirts as part of the uniform.

VII. Officiating

- A. New Braunfels Parks and Recreation Department's adult volleyball games will be self-officiated, and score will be kept by a team volunteer, but a league facilitator will be present. The facilitator has final say in all disputes.
- B. All games conducted by the Parks and Recreation Department must be played under the supervision of the league facilitator employed by the Department.
- C. No games may be played without it being scheduled by the New Braunfels Parks and Recreation Department.

VIII. Rules of Play

A. Serve

- 1. Only one trial is allowed per serve and the ball must land within the opponents' court.
- 2. One re-toss up is allowed per service. Failure to serve after tossing the ball up a 2nd time will result in loss of point and serve.
- 3. Under hand serving is allowed.
- 4. Serving rotation must remain the same throughout the game.

B. Service Receive

- 1. Blocking the serve is prohibited.
- 2. Attacking the serve is prohibited.

C. Volley

- 1. The ball may be played only three (3) times by one team in a volley.
 - a) In Co-ed league, when the ball is played more than once by a team, at least one of the contacts must be made by a female player.
 - b) In Co-ed league, there is no requirement for a male player to contact the ball, regardless of the number of contacts by a team.
- 2. In blocking, a player may touch the ball beyond the net provided that he/she does not interfere with opponent's play. A player may cross under the net provided it does not interfere with opponent's play.
- 3. Any attempt to block is considered an actual block only if the ball is contacted by one or more blockers. The team which has affected an actual block shall have the right to three (3) more contacts in order to return the ball to the opponent's area.
- 4. In returning the ball, a player may follow through over the net, providing he/she first contacted the ball on his/her own side of the net.
- 5. Contact with the net with any part of the body is prohibited. It is each team's responsibility to make their own "in the net" calls. The league facilitator will have final say in all call disputes.
- 6. If ball is in play and goes into the other court, this will result in a dead ball and the team who does not hit it out receives the point.
- 7. If during a volley a ball from the other court comes into play, it will result in a dead ball and the point will be played over.
- 8. In 4v4 competition, you can receive with an open hand fist.

9. In 4v4 competition, you are not allowed to dump a serve over the net (fingertip attack, usually done by setter). You are only allowed to play it back across the net by an overhead spike, a bump, or by with a tip with your knuckles of fist.

D. Miscellaneous

1. Terms of Play

- a) A match consists of best 2 out of 3 games.
 - b) A game consists of twenty-five (25) points win by two (5-point cap). The third game, if necessary, will be played to fifteen (15).
 - c) If time runs out during a game, the top scoring team wins the game in progress.
 - a. If the teams are tied at the end of the countdown, the team who wins the next point will be pronounced the winner of that game.
2. A ball landing on a side/baseline is considered "in."
 3. Ball hitting the rafters / raised goals, and landing on the same side as it was hit will be playable.
 4. Jump serves are allowed
 5. Open or closed fist is allowed
 6. In Co-ed 6v6, the back-row players are designated back row players: The back-row player may not strike the ball above the net level (generally in front of the 10 foot line).

IX. League Winners

- A. The winner of each league or division will be determined by the highest percentage of games won. If two or more teams are tied, the winner will be the team that defeated the other head to head (example: "A" beat "B" and "C", thus "A" is the winner). If there is a split between teams tied, the winner will be the team with the largest victory margin over the teams involved in the tie (teams with identical records against each other). If still tied, the team scoring the most points in lost games against opponents would be the winner. If still tied, the team that has given up the least average of points to opponents in non-forfeit games would be the winner.

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