



# MEN'S 5X5 BASKETBALL PLAYING RULES

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Current NCAA men's playing rules will apply with the exception of the following rules:

## TEAM RULES

- Every team will be required to have a jersey for each player of the same color with a number on the back.
  - No two players should have the same number.
  - All numbers must be affixed to the jersey, not taped or pinned to the jersey.

## PLAYER CONDUCT

- Profanity, vulgarity, unsportsmanlike behavior or misconduct of any kind that is detrimental to the game of basketball and its purpose will not be tolerated. Athletic staff, City employees, League officials or umpires shall remove the offending parties from the facility and the Police will be called if deemed necessary.
- **Any person ejected for profanity, vulgarity, or unsportsmanlike behavior will receive a minimum eight (8) day suspension to be served beginning immediately and could be longer if the infraction warrants it. If a player is ejected from a game, then they must leave the facility for the remainder of the night.**
- The consumption or possession of alcoholic beverages and/or illegal substances by participants or spectators may be cause for immediate removal from the park. If a player is caught consuming and/or possessing alcohol during a game the player will be disqualified or ejected from the game.

## GAME LENGTH

- An official games shall consist of two (2) twenty minute halves with a running clock for the first eighteen (18) minutes of each half.
  - A running clock stops for only free throws and time-outs.
  - A NCAA regulation clock will be used for the last two (2) minutes of each half.
  - A regulation clock will stop for all whistles the last two minutes of each half and each successful field goal in the last minute of the second half or overtime period.
- Half time shall consist of a three (3) minute half time.
- Time Outs: Each team will be allowed two 1-minute timeouts per half.
- Overtime: Each overtime will consist of a two (2) minute period with the clock stopping for all whistles during the entire period. Each team will be given one (1) extra time-out.
- SHOT CLOCK: A shot clock will not be in effect for any game.
- FIVE SECOND CLOSELY GUARDED RULE: The "five second closely guarded" rule states that an offensive player in possession of the basketball in his or her front court may not hold the basketball or dribble the basketball for five seconds while being "closely guarded". Closely guarded is defined as a defender being in a guarding stance at a distance no more than six feet from the ball handler. The distance shall be measured from the ball handler's front of the foot closest to the defender to the defender's front of the foot closest to the ball handler. After the start of the five second guarding count by a referee, in order for a closely guarding violation to occur, there must be continuous guarding by the same opponent within the prescribed closely guarded area. The five second closely guarded count shall be terminated if there is an



interrupted dribble. The referee will stop play for any violation of the “five second closely guarded” rule and the penalty will be a loss of possession of the basketball for the team in possession of the basketball, which violated the “five second closely guarded” rule. The opposing team will be awarded possession of the basketball for a throw in at the out of bounds location closest to the point of the violation.

### SCORING

- Point Ahead Rule: A point ahead rule of (20) twenty points will be used in all adult basketball games:
  - If a team is ahead by (20) twenty points, the clock will not stop except for injuries and time-outs until the team ahead is ahead by less than (20) twenty points.
- Three Point Field Goal: The three point field goal rule will be in effect for all games.

### GAMES

- All games will be played at Lincoln Recreation Center, 1000 Eleanor St, College Station, TX 77840
- Should neither team have four (4) players present then the team with the most players will win by forfeit. If both teams have no players or the same amount of players a double forfeit will be declared.
- All forfeited games will be scored twenty-one (21)-Zero (0).
- Game times are 6:30 p.m., 7:30 p.m. and 8:30 p.m.

### DIVISIONAL TIE BREAKER

- 1) Head-to-head, 2) point differential between the tied teams during the head to head competition. 3) total point differential for season, 4) total points allowed, 5) coin toss.
- Awards will be given to the winners of each division.

### ELIGIBILITY

- Players in City of College Station adult leagues must be at least 18 years of age at the time of participation.
- Teams must have a minimum of four players. A game can be played with a minimum of four players on a team at any time.
- Rosters are the basis for the legality of players and are **due at your first game of the season**. If a team doesn't turn in a roster to the scores table, they cannot have any legal players. Teams that win their division or tournament will not receive their awards unless a roster is on file.
- Player eligibility protests must be made before the end of the first game or when that player enters the match if not in the first game. The protest cannot be made after the match. If there is a player eligibility protest during a game the following shall occur:
  - A valid picture ID will be requested by the official for identity.
  - If the player is found to not be on the roster, the game will be declared a forfeit and awarded to the protesting team.
- No roster shall exceed fifteen (15) players including a player/manager unless a special exception is made by the Athletic office.
- Add/Drops to rosters will be accepted until the **Friday after you've completed your fourth game**.



## **SCHEDULES**

- Schedules and standings can be viewed at <http://teamsideline.com/collegestation>.
- Team captains will receive regular communications from the Parks and Recreation Department via this site and are encouraged to sign up for text message alerts on the homepage.