



# ADULT KICKBALL PLAYING RULES

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## GAME LENGTH

- Games will have a fifty (50) minute time limit.
- If the third out is made before time expires in the bottom of the inning then a new inning begins.
- In the event of excessive inclement weather, all options will be used to complete the season. This includes games being played on different nights of the week from your regular night of play and weekends.

## DIVISIONS

- **All teams will be split into divisions at the Athletics staff's discretion.**

## RUN RULE

- If a team is ahead by twenty (20) or more runs after three (3) innings, fifteen (15) or more after four (4) innings or ten (10) or more after five (5) innings then game will be declared over.
- The home team will get to bat in the bottom of the inning if they are the trailing team.

## EQUIPMENT

- Balls will be provided by the City of College Station and will use an 8.5" size kickball

## GAME TIMES

- Games will begin at either 6:30, 7:30, 8:30 or 9:30 p.m. Times may vary depending on the number of teams.
- There will be a ten (10) minute grace period for the 6:30 p.m. game. The game clock will be running during the grace period. If not enough players are present by then, the game will be declared a forfeit.
- For all other start times, game time is forfeit time. There are no grace periods.
- Eight (8) players must be present to start a game. "Ghost outs" will be utilized for lineups of fewer than ten (10) batters. "Ghost Outs" will be placed **in the lowest possible position in the lineup.**

## KICKING LINEUP

- Teams will consist of at least four females and six males. The kicking order must alternate males and females throughout.
  - A lineup can never have more than 6 males. You can have as many females as necessary to complete your lineup.
- A team can kick with a minimum of eight (8) kickers and a maximum of twelve (12) only if there are no more than 6 males and 6 females in the kicking lineup. A team can only bat 10 or 12 players (unless they are under the minimum and are using ghost outs).
- Players can be anywhere on the field. You do not have to have alternating pitcher and catcher.
- A courtesy runner is now allowed for both a male and female player once per half inning.
- You can have as many females as needed to complete your lineup.

## TIE BREAKER

- When the game is tied after time has expired, the Progressive International Tiebreaker will go into effect. The last batter to complete his/her turn at bat will start the inning on second base. Should another inning need to be played the last two batters will start at second and third and if a third inning must be played



the last three batters will start on first, second and third base. This format will continue until a winner is determined.

### SCOREKEEPING

- The official scorekeeper is the responsibility of the home team. If the score is in doubt the umpire will compare scorebooks and resolve any discrepancies.

### PLAYER CONDUCT

- Profanity, vulgarity, unsportsmanlike behavior, or misconduct of any kind that is detrimental to the game of kickball and its purpose will not be tolerated. Athletic staff, City employees, League officials or umpires shall remove the offending parties from the park and the Police will be called if deemed necessary.
- **Any person ejected for profanity, vulgarity, or unsportsmanlike behavior will receive a minimum eight (8) day suspension to be served beginning immediately and could be longer if the infraction warrants it. If a player is ejected from a game, then they must leave the park for the remainder of the night.**
- The consumption or possession of alcoholic beverages and/or illegal substances by participants or spectators may be cause for immediate removal from the park. If a player is caught consuming and/or possessing alcohol during a game (either inside or outside of the dugout) the player will be disqualified or ejected from the game. If a player is disqualified the team can provide a legal substitution or a "Ghost Out" will be placed in the disqualified player's position in the line-up. If the player is ejected the team must provide a legal substitution or the team forfeits the game.

### ELIGIBILITY

- Players in City of College Station adult leagues must be at least 18 years of age at the time of participation.
- **Rosters are the basis for the legality of players and are due prior to the start of your game for the evening. Failure to turn in a roster each night before the start of a game will result in an automatic forfeit.**
  - Blank team rosters will be provided for every team at their assigned fields. All team members playing that evening are asked to print and sign a roster prior to the start of their game and turn into the umpires.
  - Team rosters will serve as a team's batting/kicking order for each game.
- No roster shall exceed twenty (20) players including a player/manager unless a special exception is made by the Athletic office.

### PLAYING FIELD

- All games will be played at either Veterans Park or Central Park
- Base distance is 70', pitching rubber is at 53'.
- Strike Zone will be home plate to include 15" on both sides of the plate. The strike zone is completely up to the judgment of the official and may not be appealed.

### PITCHING AND CATCHING

- The pitcher must start with one foot on the pitching rubber for a legal pitch.
- Pitcher must deliver the ball with one hand, releasing the top of the ball below his/her waist toward home plate. A violation of this will be called an illegal pitch and the ball is still live to kick. If no kick is made, then the pitch is called a ball.
- The pitcher must have one foot on the pitching rubber until the ball leaves their hand. A violation of this will be an illegal pitch and the ball is still live to kick. If no kick is made, then the pitch is called a ball.
- A strike is called when a legal pitch crosses the plate or 15" on either side of the plate, at a height such that the top of the ball is not higher than the bottom of the kicker's knee.



- A ball is called when a pitched ball bounces over the strike zone at a height that the top of the ball is higher than the bottom of the kicker's knee and is not struck at by the kicker.
- A ball is called for each illegal pitch or when the ball does not cross a part of the strike zone.
- Catcher cannot touch a pitched ball until the ball passes the kicker and no attempt on kicking the ball was made, or after the ball has been kicked. If the catcher interferes with the kicker then obstruction will be called, and the kicker is awarded a ball.

#### **LEGAL TAG AREA**

- The legal tag area will be from the shoulder and below. If the ball is thrown, it must be thrown at a height below the waistline of the intended runner.
- If a ball is thrown and hits the ground, then strikes the runner the runner will be declared out.
- If a player is hit above the waist while running in an upright position, they are awarded the base the player was running toward.
- If a player attempts to duck, jump, or slide, then the player assumes the risk of being hit on any part of the body and could be judged out.

#### **KICKING**

- The kicker must allow the ball to pass the plate before he/she kicks the ball or will be called out.
- A kicked foul ball with two (2) strikes will result in strike three (3) and the player is out.
- A male only walks two bases if following a female kicker. The next kicker, female, must kick if there are no outs or one out. When there are two outs, the next female kicker has the option to kick or walk.

#### **RUNNING THE BASES**

- Leadoffs and stealing are not allowed.
- If a player attempting to advance towards a base while running in an upright position and is struck with the ball from a throw above the waist, they will be awarded the base.
- If a player intentionally interferes with the play of the ball or tries to catch the ball in any way, that runner will be declared out and any runner who the fielding team would have had a chance to get out will be out.

#### **SCHEDULES**

- Schedules and standings can be viewed at <http://teamsideline.com/collegestation>.
- Team captains will receive regular communications from the Parks and Recreation Department via this site and are encouraged to sign up for text message alerts on the homepage.

#### **FIELD CONDITIONS/RAIN OUTS**

- When playing conditions are questionable call the rain out number at 979-764-3732 for the latest information or check Team Sideline and your email. This recording is usually updated after 4:00 p.m. or in the event the weather changes throughout the day. You can also check our website at <http://www.cstx.gov/fieldstatus> for field status.
- Teams will be notified via Team Sideline and manager's email about make up games.
- Any games canceled in progress will resume at the point the game was stopped.