

Adult Indoor Volleyball Local Rules and Regulations

I. General Information

- A. The Athletics division will not reschedule games after schedules have been posted unless a time is available AND the opposing team agrees to the request. The Athletics division has the right to reschedule games if deemed necessary and will contact team captains with as much notice as possible if a PARD conflict in scheduling exists.
- B. No refunds will be given unless a game/league is cancelled by Parks & Recreation Department.
- C. Children are the responsibility of the participants who brought them. Failure to control children will result in a warning. The second offense will result in a red card. Any player receiving a red card will be prohibited from playing the remainder of that match. Non-participants failing to control their children will be removed from the playing area. To view league schedule and/or team standings, please visit www.cpsports.us

II. <u>Team and Player Eligibility</u>

A. Participants in league must have attained the age of 16 prior to the registration dates and have a minor release form signed by a parent. No more than 1 minor per team and the parent must be in attendance during the game.

III. Time Allotments and Forfeits

- A. All matches will be 55 minutes. There will be a <u>two (2) minute</u> break allowed between games if time allows.
- B. <u>Forfeits:</u> There will be a 5 minute grace period provided for the 1st game of the night. After 5 minutes, if a team is not ready, it is a forfeit. For all following games, game time is forfeit time. Each match consists of best two out of three (3) games of rally scoring, unless otherwise stated on the schedule. Game one will be forfeited at the scheduled match time; game two will be forfeited ten (10) minutes after the scheduled time of the first game. If both teams are not ready to play at the scheduled time, the game will be declared a double forfeit and each team will receive a loss in league standings.
- C. There will be no time allotted for warm-up on the courts. **Warm-up** is allowed on the courts only if there is time between matches. Otherwise, warm-up is allowed in the area surrounding the court as long as it does not interfere with game play.
- D. The Team Captain may contact the Athletics Office at 512-401-5512 or Cedar Park Recreation Center at 512-401-5516 no later than 12:00 PM on game day if the team will be forfeiting their scheduled game. Staff will notify the opposing team and the game will be recorded as a win by forfeiture to the opponent. If a team is a no call no show they will be removed from the league without refund. A team may apply for a reinstatement to the league once only if they can

demonstrate a reasonable cause for their no call no show forfeit in the previous game, pending approval by the Athletic Programs Manager.

IV. Protests

- A. Only protests based upon player eligibility will be allowed and will only be accepted from scheduled opposing teams in the games where the player eligibility is in question.
- B. Protests must be executed in the following manner:
 - 1. The intent to protest must be lodged during the game and before the conclusion of the first game.
 - 2. Notify the referee verbally that the match/game is under protest. If the player in question is found to be an illegal/ineligible player, the game will be forfeited to the offended team.

V. Disciplinary Action

- A. Misconduct is any behavior, action or conduct by a team member toward facilitator, official, opponents, teammates or spectators that is deemed inappropriate by the official or PARD staff. The official may issue sanctions for unsportsmanlike behavior to any player in the following manner:
 - **B.** <u>Warning-</u> For minor unsporting offenses such as aggressive speech.
 - C. <u>Ejection</u> Any simulated, attempted or actual physical aggression toward the referee, opponents, other team members or spectators will result in an immediate player ejection for the remainder of the night and the following week's games. An ejected player must leave the facility immediately. Failure to adhere to this policy will cause his/her team to forfeit their game(s) and may result in the player's expulsion from the league. If deemed necessary other disciplinary actions may be taken.

VI. <u>Equipment and Uniforms</u>

- A. Teams are encouraged to supply the game balls, but the Parks and Recreation Department will provide volleyballs for use at each game.
- B. Shoes and shirts are required. Teams are not required to wear similar shirts or a uniform.

VII. Officiating

- A. Cedar Park Parks and Recreation Department's adult indoor volleyball games will be officiated and score will be kept by the referee. The official's call is final and a judgment call may not be protested. However, a rule interpretation may be protested.
- B. A rule interpretation may be protested by notifying the official and documenting the protest prior to the subsequent serve. Once the ball has been served for the next point a rule interpretation may no longer be protested. All protested play will continue under the official's original ruling and will be reviewed the following day. If deemed that the rule was interpreted incorrectly by the official, the Athletic Manager may declare a replay of the game or portion of the game as appropriate.

VIII. Rules of Play

A. Serve

- 1. Only one attempt (swing at a toss) is allowed per serve and the ball must land within the opponent's court.
- 2. Failure to serve after tossing the ball a 2^{nd} time will result in loss of point and serve.

- 3. Let serves are allowed. A serve that touches the net and goes over into the opponent's court is a "live ball" in play.
- 4. Serving rotation must remain the same throughout the game.

B. Service Receive

- 1. Blocking the serve above the plane of the net is prohibited.
- 2. Attacking the serve above the plane of the net is prohibited.

C. Volley

- 1. The ball may be played only three (3) times by one team in a volley.
 - a) In Co-ed league, when the ball is played more than once by a team, at least one of the contacts must be made by a female player.
 - b) In Co-ed league, there is no requirement for a male player to contact the ball, regardless of the number of contacts by a team.
- 2. In blocking, a player may touch the ball beyond the net provided that he/she does not interfere with opponent's play.
- 3. Any attempt to block is considered an actual block only if the ball is contacted by one or more blockers. The team which has affected an actual block shall have the right to three (3) more contacts in order to return the ball to the opponent's area.
- 4. In returning the ball, a player may follow through over the net, providing he/she first contacted the ball on his/her own side of the net.
- 5. Contact with the net with any part of the body is prohibited.
- 6. A ball in play that goes into the other court will result in a dead ball and will be treated as being out of play.
- 7. If during a volley a ball from the other court comes into play, it will result in a dead ball and the point will be played over.

D. Miscellaneous

1. Terms of Play

- a) A match consists of best 2 out of 3 games.
- b) A game consists of twenty-five (25) points win by two (5 point cap at 30). The third game, if necessary, will be played first to twenty-five (25) with no win by two rule.
- 2. A ball landing on a side/baseline is considered "in."
- 3. In Co-ed 6v6, the back row players are designated back row players: The back row player may not strike the ball in front of the 10 foot line above the plane of the net.

IX. <u>League Winners</u>

- A. The winner of each league or division will be determined by the rankings and tiebreakers outlined on the Cedar Park TeamSideline website www.cpsports.us.
- B. League winners will receive team awards. Failure to pick up awards within 30 days will result in forfeiture of the awards.