

# **MEN'S 16" SLO-PITCH RULES**

MANHATTAN BEACH PARKS & RECREATION DEPT.  
1400 Highland Avenue (310) 802-5448

## **TEAM MANAGER**

One person designated as team manager (or his appointed assistant) shall be present at all games involving his team. This person is responsible for the conduct of his team. He shall see that his team is ready to play on time, hustles on and off the field, and shall act as spokesman for his team in all discussions. The manager must run his team, having full control over ALL of his players.

## **CONDUCT**

Each team manager, coaches and players shall display good sportsmanship at all times. Fighting, arguing, abusive language or swearing will not be tolerated in these leagues. Team members who cannot abide by this rule may be excluded from play.

## **NO SMOKING, DRINKING OR DRUGS**

No team member shall smoke, drink or use any drugs on the playing field or in the dugouts at any time. Violation of this rule will result in automatic forfeiture of the game and can result in the entire team being dropped from the league without a refund. This rule also applies to conduct in the stands by fans supporting or associated with certain teams. Absolutely NO alcoholic beverages in the stands or on the field. NOTE: Any participant who, in the judgement of the umpire, is under the influence of alcohol or drugs will not be allowed to participate and may be asked to leave the premises.

## **INSURANCE (MEDICAL BENEFIT FUND)**

Insurance coverage is not mandatory and is not included in the team entrance fee. Teams are eligible to join the Southern California Municipal Athletic Federation (SCMAF) Player Medical Benefit Fund. Cost is listed in current SCMAF rules.

## **PLAYING RULES**

The official rules of the SCMAF will govern all play except where modified by the following special league rules, or modified by the Manhattan Beach Parks and Recreation Department (SCMAF Rule Book, current year).

## **TEAM ROSTERS**

Each team must submit a team roster to the Parks and Recreation Department. Every player must be listed on the roster to be eligible to play. **DESCRIPTION OF PLAYER**: One who is 18 years of age or older as of the first game of the season. Rosters must have a minimum of 10 players and a maximum of 16 players. Rosters will be open during the first week of league play for teams to sign on additional players or make changes. All such additions or changes must be approved by the Parks and Recreation Department Field Director. These players must sign the scorekeeper's copy of the team roster before they may play. No additions or changes may be made to any team after the second week of league play.

## **ILLEGAL PLAYERS**

Teams using an illegal player will forfeit the game played by that player and the team may be dropped from the league. (Illegal players must be reported to the Field Director within six (6) business days after the incident occurred in order for the forfeit to go into effect).

## **THE GAME**

A regulation game shall consist of seven innings, unless the home team scores more runs in six innings than the visitors have scored in seven innings or the score is tied when the time limit expires (one hour). An inning will

consist of three outs defensively or five runs offensively (only five runs can be scored per inning.) No new inning will begin after 55 minutes into the game.

NOTE: 2<sup>nd</sup> game-play will automatically stop at 10:00 p.m. If in the middle of an inning, the score will revert to last inning completed.

**MINIMUM PARTICIPANTS**

A team may play an official game with eight eligible players.

**FORFEIT GAMES**

Forfeit time will be 10 minutes after game time as printed on schedule. Teams not able to field eight players by game time will forfeit. A team will lose its forfeit fee by forfeiting any game. A team will be dropped from the league without any refund whatsoever if it forfeits more than one game.

**OTHER**

Game Ball – when hit into stand or out of ballpark (during a game), a different ball must be used until the other ball is returned to umpire. The game shall not be held up waiting for the ball.

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**LEAGUE RULES**

1. League director (umpire) reserves the right to make changes or adjustments in the interest of fair play.
2. Shoes: Players are required to wear tie-type shoes that cover the entire foot. Loafers or slip-on shoes, bare feet, and metal cleats will not be permitted.
3. Home Team shall bat during the last half of the inning, and shall occupy third base dugout, and will be named last on the official league schedule.
4. A regulation game shall consist of seven innings, unless the home team scores more runs in six innings than the visitors have scored in seven innings, or the score is tied when the time limit expires (one hour). An inning will consist of three outs defensively and three outs or six runs offensively (only six runs can be scored per inning). In case of a tie, teams completing seven innings within the 55-minute time limit will be allowed to play one extra inning. After this extra inning has been played and teams are still tied, games will be recorded as a tie. It is the responsibility of team managers to verify the inning, time and the score with the Field Director. The final inning is declared at 55 minutes. The decision of the Field Director is final. No new inning will begin after 55 minutes into the game.
5. Line-up: Submit the team line-up to umpire before start of games.
6. Line-up and Defensive Positions: A game may be played with eight players without forfeiting. Any number of players under 8 will count as a forfeit for that team.
7. Leading Off: Players on base are not allowed to leave the base **until the ball leaves the pitcher's hand.**
8. Sliding Rule: Sliding is allowed. Malicious contact when sliding is immediate ejection.
9. Batting: The batter's count starts at 0-0.
10. Pitch Height: The minimum pitch height is 6 feet, with the maximum at 12.
11. Pitch Distance: The minimum pitch distance is 32 feet, with the maximum at 38 feet.