



A PARENTS' GUIDE TO YOUTH BASKETBALL

COURT DIMENSIONS shall be a minimum of 30'x60' and a maximum of 50'x94'

STARTING TEAM: A team may start a game with four (4) rostered players to avoid a forfeit. When a fifth player arrives, he/she may enter the game at the next dead ball, but must enter by the second dead ball, meeting player's minimum play requirement.

MINIMUM PLAY RULE: Each player must play a minimum of five (5) consecutive minutes in each half. An officials' timeout, not charged to either team, shall be the nearest midway point of each quarter, or the next dead ball, for the sole purpose of substitutions to meet the minimum play rule. Each player must start his/her consecutive minutes at either the beginning or midpoint of a quarter in each half. Consecutive minutes begun in one quarter may not be carried over into the next quarter or half.

GAME TIME: All games will consist of four (4) 10 minute quarters. The first three quarters will be a running time in which the clock will only stop for time-outs, quarter/halftime breaks, and officials time-outs. During the fourth quarter the clock will stop during the last 2 minutes of the game if the score is within 10 points.

TIME-OUTS: Each team will receive 4 time-outs per game and can use them however they like.

OVERTIME: Time permitting; there will be one 2-minute overtime in which the clock will run and both teams will receive (1) time-out. If the game is still tied there will be an additional 1-minute overtime and again the clock will run and 1 time-out will be awarded per team. Time-outs do not carry over from regulation to overtime or from overtime to overtime.

SCORE: The official score will be kept in the book and any score displayed on the scoreboard is for reference only and is not official.

FOULS: Players are disqualified from play after committing five (5) fouls.

FULL COURT PRESSING:

- *C DIVISION* – There will be no full court pressure at any time. The 1st violation will be a warning and all subsequent violations may result in a technical foul.
- *B DIVISION* – Full court pressure will be allowed in the second half if the game is within 15 points.

SCORING: There will be no 3 point field goals in the C Division, 3 point field goals will count in B DIVISION ONLY. Free throws in the C Division will be shot at the closer free throw line. Three seconds in the key will be in effect for the B Division and five seconds in the key will be in effect for the C Division.

For questions, contact the Program Coordinator at (562) 948-1986.