



2024 City of Maricopa Youth Basketball Rules

All Divisions' Rules

1. Game Format

- a. Modified Arizona Interscholastic Association Rules will be followed
 - i. Please refer to each age division for modified rules
 - ii. All rules/situations that occur in the City of Maricopa's youth basketball games may not be covered within these rules. Such rules/situations not listed will be governed by the commonly known basketball rules as understood by the officials
- b. 5 v 5 format
- c. Teams will start in the opposite direction of their team bench and change after halftime, ending on the side of their team bench
- d. Jump Ball
 - i. All games will start with a Jump Ball at the center of the court
 - ii. Alternating possession for each Jump Ball called

2. Home and Away Team

- a. Home Team – Wears white jersey and sits on the bench labeled home
- b. Away Team – Wears purple jersey and sits on the bench labeled away

3. Playing Time

- a. It is recommended that each player plays 50% of each game
- b. No player will be penalized playing time for missing practice or games

4. Halftime

- a. Halftime will be 3-minutes in length

5. Communication and Team Bench



Updated on 07/10/2024

- a. The only individuals allowed on the team bench are the Head Coach, Assistant Coach (total of two coaches per bench), and players officially listed on the team roster
- b. Head Coach must identify themselves to game official(s) prior to start of game
- c. Coaches should communicate with game officials for any game issues
- d. Do not approach score table staff – some staff are minors, ages 14-17 years

6. Sportsmanship and Conduct

- a. All players, Coaches, parents/spectators must demonstrate positive sportsmanship at all times.
- b. All players, Coaches, parents/spectators are expected to follow the City of Maricopa Youth Sports Code of Conduct at all times during their presence at practices and games, including parking lots.
 - i. Failure to abide by the Code of Conduct will result in disciplinary action by City Sports Staff
- c. City of Maricopa Youth Sports are to reflect a fun, fair, and safe program for all participants involved.

7. Game Officials

- a. One or two game officials/scorekeepers will be assigned to each game
- b. Officials will provide reminders, encouragement, and praise throughout games to help players and their development

8. Jewelry and Player apparel

- a. No jewelry of any kind during warm-up and game time
 - i. No taping of earrings, nose rings, etc. No exceptions.
 - ii. Medical ID bracelets are allowed
- b. Players must have tennis shoes or court shoes
- c. Players must have a team jersey



5-6 Year Division

1. Game Clock

- a. Game time will be two 18-minute halves with a running clock

2. Coach on Court

- a. One Coach is permitted on the court per team to give instructions
- b. The coach must remain near the sideline or baseline

3. Substitutions

- a. The clock will stop at 4, 8 & 12 minutes for substitutions
 - i. Time Outs/Substitution periods will be 30 seconds

4. Time outs

- a. No additional time-outs

5. Defense

- a. Man-to-man defense only
 - i. Colored wristbands will be provided to all players
 - ii. Players will play defense with their opponents matching their wristbands
- b. Help defense can only occur inside the key, no double-teaming outside the key
- c. No stealing or swiping the basketball while the offensive player has possession
- d. Full-court press is not allowed. There will be no pressing defense in the backcourt. The defensive team must retreat to mid-court and cannot challenge the offensive player until they cross the center line.

6. Fouls

- a. Fouls will not be called, but the referee can reset play when needed

7. Free Throws

- a. No free throws

8. Violations

- a. No screening
- b. No stealing the basketball while an offensive player has possession
- c. Double dribble, traveling & carrying will be permitted
- d. No lane violations

9. Score

- a. No score will be recorded for this age division



7-8 Year Division

1. Game Clock

- a. Game time will be two 18-minute halves with a running clock

2. Coach on Court

- a. The court is off-limits to coaches who must stay on the sidelines and Baselines

3. Substitutions

- b. The clock will stop at 4, 8 & 12 minutes for substitutions
 - i. Time Outs/Substitution periods will be 30 seconds

4. Time outs

- a. No additional time-outs

5. Defense

- a. Man-to-man defense only
 - i. Colored wristbands will be provided to all players
 - ii. Players will play defense with their opponents matching their wristbands
- b. Help defense can only occur inside the key
- c. No stealing or swiping the basketball while the offensive player has possession
- d. Full-court press is not allowed. There will be no pressing defense in the backcourt. The defensive team must retreat to mid-court and cannot challenge the offensive player until they cross the center line.

6. Fouls

- a. Fouls will be called; Every foul will result in an out-of-bounds possession by the team whose player was fouled.

7. Free Throws

- a. No free throws

8. Violations

- a. No screening
- b. No stealing the basketball while an offensive player has possession
- c. Excessive double dribble and traveling may be called
 - i. Traveling calls are subject to the referees' judgment.
- d. No lane violations

9. Score

- a. Score will be kept



9-15 Year Division

1. Game Clock

- a. Game time will run for two 20-minute halves.
- b. Running clock during game time
- c. The clock will be stopped during team & official's time-outs, including injury.
- d. The clock will stop during the last two minutes of the second half if the score is within 10 points.
 - i. The clock will run if the score is more than 10 points
- e. Half Time
 - i. 3-minute half time

2. Coach on Court

- a. The court is off-limits to coaches who must stay on the sidelines and baselines

3. Substitutions

- a. All substitutes must check in at the scorer's table and wait for the official to allow them to enter the game

4. Time Outs

- a. Two 30-second time-outs for each team per half

5. Defense

- a. Open defense (man or zone)
 - i. No double teaming, no trapping
- b. Full-court press is permitted during the last 10 minutes of the second half.
 - i. No full-court press if the pressing team is ahead by 10 or more points.
- c. Help defense permitted only in the key area

6. Fouls

- a. All fouls will be recorded per player and team.
 - i. Seven team fouls committed will result in a one-and-one bonus with free throw attempt(s)
 - ii. Ten team fouls committed will result in a two-shot bonus with free throw attempts.
- b. Players will have a max of six fouls per game.
 - i. The player will have to exit the game at their sixth foul.
- c. Shooting fouls will result in the appropriate number of free-throw attempts.



- d. Technical fouls will result in the opposing team being awarded two free-throw attempts and possession.
- e. Unsportsmanlike Technical foul will result in player substitution plus the opposing team awarded two free throw attempts and possession.
 - i. The player must sit out for 2 minutes of the game clock.

7. Violations

- a. Three-second lane violation
 - i. A warning will be given before a call is made.
- b. Double dribble and traveling will be called
- c. Ten-second violation
 - i. The Offensive team has 10 seconds to bring the ball across half court

8. Score

- a. Game score will be recorded.
- b. If a team is leading by more than 15 points, the score will be turned off, the game clock will run, and the scorekeeper will continue to record the score sheet.
- c. Score can be turned back on if the score is within 15 points.

9. Overtime

- a. a (2) two-minute overtime will be played at the end of regulation. If there is a tie at the end of the overtime period, the game will go to a sudden-death play. Sudden Death will be started with a Jump Ball in Center Court. The game will end after one team makes a basket or a free throw.
 - i. The clock will stop at all dead balls
 - ii. Each team will receive one thirty-second time-out
 - iii. All personal fouls will carry over

Equipment:

Division	Basketball Size	Goal Height
5 – 6 years	27.5"	7 feet
7 – 8 years	27.5"	8 feet
9 – 10 years	28.5"	10 feet
11 – 12 years	28.5"	10 feet
13 – 15 years	29.5"	10 feet

Let's have a Fair, Safe, and Fun season!



Updated on 07/10/2024