

# **Belton Parks and Recreation**

## **2012-2013 Youth Basketball League Rules 4<sup>th</sup> – 5<sup>th</sup> Grade Division**

The Missouri State High School rules will be followed unless otherwise amended by the following list of rules:

### **General Rules:**

- All Decisions made by referees and league officials are final.
- This division will use the 28.5' size regulation ball.
- Games shall consist of four 8 minute running clock quarters.
- The clock will run at all times except during time-outs, the first dead ball at or around the 4:00 minute mark of the quarter, and during the last minute of the 4<sup>th</sup> quarter. If one team is leading by 10 points or more, the clock will continue to run in the last minute of the 4<sup>th</sup> quarter.
- Each team will be given Three (3) 60 second time-outs per game.
- Teams will play man-to-man defense at all times.
- Continuous double-teaming and trapping is not allowed.
- Once the defense gains clear possession of the ball, the other team must drop back behind half court before beginning to play defense. During the last 2 minutes of the 4<sup>th</sup> quarter, teams will be allowed to play full court man-to-man defense. If a team leads by 10 points or more they will be not be allowed to play full court defense.
- The free throw line will be marked 13' from the basket.
- Time between quarters will be 60 seconds; Half-time will be 4 minutes.

### **Tie Games:**

- In the event of a tie game at the end of regulation, there will be a 2 minute overtime period with the clock stopping during the last minute.
- Each team will be given one additional time-out during the overtime period.
- If at the end of the overtime period the game is still tied, the game will end in a tie.

### **Substitutions:**

- All players will play two (2) full quarters per game minimum unless the player is injured, illness prevents the completion of the required quarters, or a player is disqualified by fouling out or being ejected from the game.
- Substitutions will be allowed at the first dead ball at or around the 4:00 minute mark of each quarter, and at the end of each quarter.
- Free substitutions will be allowed in the fourth quarter, provided that all players have played two complete quarters.
- All substitutions will be made by checking in with the scorekeeper at the scorekeeper's table.

### **Half-Time Free Throws:**

- At the end of the first half, all players on each team will shoot a free throw that can add one point to their team's total. All players on the team will take one shot unless there are an uneven amount of players on each team. If this happens the team with fewer players will select players from their team to take one extra shot until the same numbers of shots have been taken between the two teams.