

5/6 Lafayette Baseball League Rules

GENERAL/SPECIAL RULES

1. (Ages 8&U) There will be a 1-hour time limit on all games or 5 innings.
 - a. 1st game will have a 10-minute grace period. Actual start time will be game time. The umpire will report the official start time to the scorekeeper to be recorded in the scorebook.
 - b. **No new inning will begin after the time limit has elapsed regardless of the score.** If time has elapsed and a team is eliminated due to score and run limit.

Pitching Rules

An Offensive coach will pitch to his own batters. The pitcher may pitch anywhere from the front of the 20foot foul arc to the pitching circle.

The pitching coach may pitch the baseball overhand or underhand.

Offense

An offensive batter will receive five pitches before being declared out.

Three pitches can be pitched and the remaining two pitches can come off the tee. If the fifth pitch is foul the at bat will continue. Any baserunner leaving before the ball reaches home plate will be ruled out. (umpire judgement. The ball is declared dead and all other runners must return to the base occupied prior to the pitch. The pitch will not count. Bunting is not allowed. Fake bunts are not allowed. If a batter squares to bunt and then swings, he will be called out. Teams will bat all players straight down the lineup.

Defense

Rolling the ball intentionally will not be allowed. No outs will be recorded by the umpire if a player intentionally rolls the ball. Runners will be automatically safe (Umpire's judgement). Teams may have two(2) coaches on defense. One (1) coach will be positioned on the infield and the other will be in the outfield. Once play is started, the infield defensive coach must be positioned behind second base and the outfield coach must retreat behind the deepest outfielder. Coaches are there to assist fielders only and must not interfere in any way.

