

Oklahoma City United Cup Rules

- I. **Location:** OKC United FC – **Oklahoma City United Cup** -presented by OKC Parks to be played April 9th-11th , 2021 at the Wendall Whisenhunt Sports Complex 3200 S Independence
- II. Information: OKC United FC Website: www.teamsideline.com/okc
 - A. Tournament Director: Ryan Richter
- III. **Club Rules: * NO PETS * NO FIREARMS * NO TOBACCO/SMOKING/VAPING * NO ALCOHOL * NO GLASS CONTAINERS ***
EACH TEAM IS RESPONSIBLE FOR PICKING UP TRASH ON THEIR SIDELINE IMMEDIATELY FOLLOWING THEIR GAME
- IV. **Classification and Age Divisions:** Recreational Boys/Coed and Girls 5U/6U (4/sided NO goalkeeper), 7U/8U (4/sided NO goalkeeper), 9U/10U (7/sided, With Offside), 7U/8U Academy (4/sided NO Goalkeeper), 9U/10U Academy (7/sided), 11U/12U (9/sided), and 13U through 19U (11/sided). Pure age groups will be formed IF numbers allow. Co-ed teams will be placed in BOYS DIVISION. Age group is determined by the oldest player on the official roster. Duly registered and in “good standing” recreational teams only. Tournament and All-Star recreational teams will not be accepted. Guest players will be allowed. All teams must be registered with, Oklahoma Soccer Association and/or the United States Youth Soccer Association. Age groups will be as listed by USYSA with the January 1st cut-off. Players and/or teams will be permitted to play up an age division.
- V. **Entry Fees: Referee fees are included:**
 - 5U/6U = \$175.00
 - 7U/8U = \$200.00
 - 7U/8U Academy= \$350.00
 - 9U/10U \$300.00
 - 9U/10U Academy= \$375.00
 - 11U/12U = \$425.00
 - 13U through 15U = \$450.00
 - 16U through 19U = \$475.00
- VI. **Team Registration:** Entry Deadline – March 20, 2021
 - A. All team applications for the tournament must be completed and received by the deadline. All tournament participants must abide by the Oklahoma Soccer Association's and USYSA's policies, rules and regulations and are subject to their disciplinary actions.
 - B. Registration will only be accepted online. Registration link is located on our website.www.teamsideline.com/okc
 - C. Applications received after deadline will be placed on a waiting list. **Only those applications that have been completed online and payment completed will be considered.** The OKC United FC Tournament Committee reserves the right to accept or deny any team's application for any reason.
 - D. Teams withdrawing after the entry deadline will forfeit their entry fee. Tournament entry fees are not refundable in the event of a no-show. If a team withdraws from the tournament before the registration deadline, a 50% administration fee will be withheld from the refund.
 - E. Any teams wanting to participate in the tournament that are not USYSA members will be required to provide proof of medical & liability insurance. All teams must check-in **LOCATION TBD** on Friday April 9th, 2021 any time between 6:00 pm and 8:00 pm. Out-of-town teams may check in 1 hour prior to their first game. Required paperwork for Check in: **2 copies of Official Team Roster *Player Passes (U11 and above) *Medical Release Forms *Guest Player Forms *Permission to travel forms for teams outside of OSA*
 - F. Coaches are required to check posted game times at check-in for possible revision in the schedule. If revisions are made, we will make every effort to notify coaches in advance).

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VII. Game Information

- A. Games will be played beginning Friday evening (4/9/2021) and continue through Sunday (4/11/2021).
- B. Coaches having more than one team in the tournament MUST denote this on the entry form. Although we will make every effort to accommodate these coaches, there are no guarantees against conflicts.
- C. Teams MUST be available to play ANY TIME, ANY DAY, during all three days of the tournament. Out-of-town teams will not be scheduled on Friday evening.
- D. **All teams will be seeded by the Tournament Seeding Committee and placed into brackets in each division. Seeding will be based upon the Fall League and Tournament records and other information available to the Committee.**

VIII. Home Team & Uniform Requirements & Team Benches

- a. First team listed on the schedule will be the Home team.
- b. Teams must beat the game 15(fifteen) minutes before kickoff and ready for inspection by the referee. Games must start on team, **NO GRACE PERIODS.**
- c. Teams will be required to have alternate jerseys or tee-shirts available. Numbers are required on **ALL** jerseys or tee-shirts. Home team will wear light jersey. If a conflict occurs the home team must change.
- d. All players will be required to wear proper equipment. **NO Jewelry**
- e. Cast must be approved by referees at check-in.

IX. Participants and Roster Size

5U/6U	(4v4)	8 Maximum Players on Roster (No Goalkeeper)
7U/8U	(4v4)	8 Maximum Players on Roster (No Goalkeeper)
Academy – 7U/8U	(4v4)	8 Maximum Players on Roster
9U/10U	(7v7)	12 Maximum Players on Roster
Academy – 9U/10U	(7v7)	12 Maximum Players on Roster
11U/12U	(9v9)	16 Maximum Players on Roster
13U/14U	(11v11)	18 Maximum Players on Roster
15U through 19U	(11v11)	22 Maximum Players on Roster

- A. **FAILURE TO MEET THE MINIMUM PLAYER REQUIREMENT WILL RESULT IN FORFEITURE OF THE GAME.**
 - B. Each team is responsible for picking up their trash after each game. Please leave the fields in the same condition as when you arrived.
 - C. No alcoholic beverages, smoking, vaping, or pets are permitted at any time on the tournament premises including the field of play, spectator areas and parking facilities.
 - D. All spectators shall park in paved and/or designated areas. Any vehicle in violation of this rule will be towed at the owner's expense.
 - E. Handicapped parking spaces are reserved for vehicles with a displayed permit only. All others will be towed at the owner's expense.
- X. **Tournament Format Pool play-** 3 Games guarantee, weather permitting

A. Length of Game & Ball Sizes

Age Division	Duration of Games	Ball Size
5U/6U	4 x 10 Minute Quarters/5 Minute Breaks	3
7U/8U	4 x 10 Minute Quarters/5 Minute Breaks	3
7U/8U Academy	4 x 10 Minute Quarters/5 Minute Breaks	4
9U/10U	2 x 25 Minute Halves	4
9U/10U Academy	2 x 25 Minute Halves	4
11U/12U	2 x 30 Minute Halves	4

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13U/14U	2 x 30 Minute Halves	5
15U through 19U	2 x 35 Minute Halves	5

THE HOME TEAM IS RESPONSIBLE FOR PROVIDING THE GAME BALL.

- B. Preliminary games may end in a tie. If a quarter-final, semi-final or final game ends in a tie, there will be two (2) 10-minute sudden death overtime periods (Golden Goal rule – first team to score wins). If at the end of the second overtime period a winner has not been determined, then a shootout will occur from the penalty spot to determine the winner according to FIFA regulations. If a shootout is needed for U5-U8, shot shall be taken from the center mark of the field with no defender in goal.
- C. A game will be declared a forfeit if a team is not ready to play at the designated time of the match.
- D. Games will be considered complete if terminated by the referee anytime in the second half.

XI. Scoring System

A. Team Standings and Tie Breakers:

Team standings will be based on the following point system

Win – 3 points

Tie – 1 point

Loss – 0 points

Forfeit – Will be scored as a 3-0 win

- B. If a match has been terminated because of disciplinary problems with a team, the offending team will receive zero points for that match and will be subject to removal from the tournament if the situation warrants. The opposing team will receive a 3-0 forfeit.
- C. After preliminary games, the teams with the highest total points will advance to either quarter-final, semi-final, or finals play.
- D. In the first round of the quarter-finals/semi-finals, if the predetermined pairings result in two opponents from the same bracket, the Tournament Directors may realign the pairings.
- E. The following tie breaker procedures will be used to determine the team which will advance in the case of teams tied with the same total points after preliminary games have been played:
- F. **Tie Breaker and Wild Card Criteria:**
 - a. Head to Head advances
 - b. Goal differential (max 5 per game)
 - c. Fewest goals allowed
 - d. Most shutouts
 - d. Team with the most goals scored advances (Max of 5 goals per game)
 - e. Shoot-out (FIFA penalty kicks) (U5-U8 shoot-out will be taken from center mark with no goalkeeper)

XIV. Rules of Competition

All matches will be played in accordance with the OKC United FC /Oklahoma Soccer Association Rules of Competition. These rules can be found on our website at: <http://www.teamsideline.com/okc>. Please ensure that you review the rules for your age division to avoid any misunderstandings.

- A. **All divisions 9U and above will play with the Offside rule ENFORCED. 9U/10U will play with a build out line and offsides enforced from build out line.**
- B. Slide tackling is prohibited below the 9U age division (A slide tackle must contain both components of a slide and a tackle to be considered)
- C. Intentional headers will not be allowed for 11U or below.

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- D. 5U-8U:** No Goalkeeper (cannot post defender in designated goal box). All fouls are indirect free kick with opponent a minimum of 4 yards away. If an infraction occurs within the goal box, an indirect free kick will be taken on the line of the goal box closest to the point of the infraction. Defending team may place a **maximum** of 2 players on the goal line between the goal posts to defend against the free kick. Second chances will only be given during the first half on throw-ins if a player commits a foul on the first attempt.

XV. Awards: will be given to the 1st and 2nd place teams in each division.

XVI. Protests:

Any protest will be ruled by the Tournament Director. Protest must be in writing and signed. It must be submitted within one hour of the games end and be accompanied by a \$100 deposit, refundable if the protest is ruled in your favor. REFEREE'S DECISIONS, ISSUANCE OF A YELLOW OR RED CARD OR EJECTION OF A COACH OR PLAYER(S) WILL NOT BE REVIEWED OR OVERTURNED. NO EXCEPTIONS!

Weather Procedures

Lightning: If there is lightning in the area you will hear one loud blast via air horn.

If this occurs, then everyone must exit the fields and wait in your cars.

3 short blasts signal game play may resume.

Severe Weather: If there is severe weather in the area or tornado warnings, we will communicate with the field Marshalls

who will inform the coaches. At that point we will calmly evacuate the complex.

Missing Child Procedures

Child Find: If there is a missing child please notify a staff member immediately.

Staff Members: 1. Sound the air horn (3 long blasts)

2. Immediately close all gates to complex entrances/exits

3. Send Volunteers to pedestrian access locations and deny exiting until all clear

4. Obtain detailed description of child: name, sex, clothing, height, weight and last seen call 911

5. Notify all referees and initiate search of entire complex,

including rest rooms, concession stand, maintenance sheds and parking lots.

6. Sound all clear with air horn, one long blast

Three (3) loud blasts on the air horn signal missing child(ren) Gates are Closed Immediately to the Complex and no one is permitted to leave until an all clear is given