



## Youth Indoor Soccer League Quick Rules

Winfield Recreation Commission League play shall be governed by US Futsal Federation rules with the following modifications:

- I. **3-Year-Old Specific Rules**
  - a. Teams play 6v6, NO GOALIE
  - b. Game clock: Four (4) 6-minute quarters, running clock. Halftime: 3 minutes
  - c. Coaches Are on The Court with Players, Act as Officials
  - d. Score is not kept
  - e. Ball Size: 3
- II. **PreK-K Specific Rules**
  - a. Teams play 6v6, including the goalie
  - b. Game clock: Four (4) 6-minute quarters, running clock. Halftime: 3 minutes
  - c. 1 Coach Allowed in Court With Players, Act as the Officials
  - d. Score is not kept
  - e. Ball Size: 3
- III. **1<sup>st</sup>-2<sup>nd</sup> Grade Specific Rules**
  - a. Teams play 6v6, including the goalie
  - b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 3 minutes
  - c. 1 Coach Allowed In Court With Players
  - d. No Overtime. If the score is tied at the end of regulation, contest ends in a tie.
  - e. Ball Size: 3
- IV. **3<sup>rd</sup>-5<sup>th</sup> Grade Specific Rules**
  - a. Teams play 6v6, including the goalie
  - b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 5 minutes
  - c. Overtime: One (1) 2-minute "Sudden Death" overtime. If still tied, game ends in a tie.
  - d. Ball Size: 4
- V. **6<sup>th</sup>-8<sup>th</sup> Grade Specific Rules**
  - a. Teams play 5v5, including the goalie
  - b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 5 minutes
  - c. Overtime: One (1) 2-minute "Sudden Death" overtime. If still tied, game ends in a tie.
  - d. Ball Size: 4
- VI. **All Inclusive Rules**
  - a. Substitutes: Each team may substitute players freely; provided that players must substitute off the field of play or within the Touch Line in the area of their Team Bench.
  - b. Start/Restart of Play: Kickoff from center mark starts play at beginning of each half and after every goal.
  - c. Ball In/Out of Play:
    - i. Ball in play: A) Rebounds from a goal post, crossbar or wall and remains in field, B) When it rebounds off a referee on the field, or C) in the event of a supposed violation, until stoppage is ordered.
    - ii. Ball Out of Play: A) When it goes over the perimeter wall, B) contacts the black netting to the side of each goal, or C) when the ball contacts any part of the building above the field of play or basketball goals above the soccer goal.
  - d. Mid-Line Violation: Occurs when a goalie throws the ball in the air across the Mid-Line towards the opponents' goal without touching the Perimeter Wall, another player or a referee on the field of play.
  - e. All players must wear shin guards in order to play.
  - f. Goalies will wear different color jersey/pennies.
  - g. Goalies ARE NOT ALLOWED TO PUNT or DROP-KICK. Ball must be either rolled, thrown or kicked while on the floor.
- VII. **Fouls/Violations**
  - a. Caution-able Offenses result in a Yellow Card for reckless fouls and offenses
  - b. Ejection-able Offenses result in a Red Card for offenses considered to be violent or use of excessive force