



Adult Soccer League Manual

- I. **Purpose**
 - a. The purpose of the Winfield Recreation Commission Adult Soccer league is to provide an environment of health through the interest of basketball, community, sportsmanship and adult recreation.
- II. **Functions of Winfield Recreation Commission**
 - a. Winfield Recreation Commission will be responsible for the overall general organization of the league, and the scheduling of games.
- III. **Registration**
 - a. Team fees are due at registration. Before a team is officially registered in the league, all team fees must be paid in full.
- IV. **Rosters/Player Eligibility**
 - a. All participants must sign the Team Roster and release form prior to league or tournament play.
 - b. Rosters must be turned in by the first scheduled game. Any team not returning the roster before or during their first game will forfeit any games that the roster is not turned in. Any use of an ineligible player(s) will result in the forfeit of all games in which the player(s) participated. Team rosters are limited to 15 players.
 - c. WRC is not responsible for completing the rosters, that is the responsibility of the team captain.
 - d. Players must be a FRESHMAN in high school or older to be eligible to play. Any team found with a player under a freshman in high school will forfeit any games that the underage player played in. ID's will be checked if need be. No exceptions!
 - e. Players may only be on ONE TEAM ROSTER. Any player found being on more than one team roster will be suspended from league play for a minimum of two games.
 - i. A player(s) can fill-in as a sub for a team that is short players to avoid any games to be forfeited. A team is only allowed up to two (2) players from a different team to sub in a game at any time.
 - f. The league directors will make final decision regarding player eligibility.
- V. **Results & Standings**
 - a. Results and standings information will be available on the Winfield Recreation TeamSideline website, <http://www.teamsideline.com/winfield>.
 - b. Managers are responsible to report all errors in their team's league standings when errors occur.
- VI. **Scheduling**
 - a. Teams may have to play on a different scheduled night due to gym conflicts. Winfield Recreation will try to avoid these problems but please be ready for a different night of the week.
 - b. No special requests for early or late games. No games will be rescheduled unless there happens to be inclement weather.

League Information

- I. **General Information**
 - a. All managers/coaches are responsible for the information contained in this manual as well as any information that is mailed, emailed or distributed by Winfield Recreation Commission.
 - b. The league directors reserve the right to change or amend any of the rules or regulations contained in this manual at any time.
 - c. Any questions concerning soccer schedules, standings, game results, rosters, officials, rule interpretations, or any other concerns not stated here but that have to do with the Winfield Recreation Commission Soccer league should be directed to the Winfield Recreation Commission.



II. Winfield Recreation Athletics & Sports Staff Responsibilities

- a. Provide a schedule of games
- b. Provide game balls and scoreboards
- c. Provide officials for the scheduled games
- d. Provide a scorekeeper
- e. Keep record of all games played
- f. Provide all necessary personnel to handle maintenance and other duties as needed
- g. Handle misconduct situations with the guidelines stated in the misconduct policy
- h. Provide awards for each league
- i. Communicate with Team Managers' on any cancellations and reschedule of games

III. Manager's Responsibilities

- a. Inform all team members of the information contained in this manual or any printed material provided by WRC
- b. Inform all team members of game times, dates and locations
- c. Monitor roster, including changes and additions throughout the season.
- d. Make sure all participants are at least a freshman in high school
- e. Be responsible for the actions of your team while participating
- f. Adhere to league rules as stated
- g. See that the line-up is turned in to the scorekeeper before game time.

IV. Uniforms and Equipment

- a. Game ball is provided by WRC.
- b. Players must wear jerseys with like colors, shin guards (required), and indoor footwear (no black soled shoes). Jewelry and other accessories are prohibited.
- c. The Goalkeeper must wear a jersey color distinguished from all other field players and the referee.

League Rules

Winfield Recreation Commission league and tournament play shall be governed by the US Futsal Federation rules with the following modifications:

1. The Referee

The decisions of the Referee regarding facts connected with play and interpretations of the Rules are final.

2. The Ball

- a. Size 5 Futsal Ball

3. The Players

- a. 5 players on the field including goalie.
- b. Each team may substitute players freely; provided that players must substitute off the field of play or within the Touch Line in the area of their Team Bench.

4. The Durations of a Game

- a. Two 20-minute halves with a running clock and 5-minute half-time.
- b. Overtime period. If the game is tied at the end of regulation, a 5-minute "sudden-death" Overtime period follows. If still tied after overtime, then the game results in a tie.
- c. Running Clock: Except in the case of an unusual delay, determined by the Referee, the Game Clock counts down continuously through each Half or Overtime Period.

5. The Start and Restart of Play

- a. A Kickoff from the Center Mark starts play at the beginning of each Half and after every goal. A player who starts play may not again play the ball until it touches another player. This is an indirect kick and a goal cannot be scored from a kickoff unless ball touches another player first.

6. The Ball In and Out of Play



- a. The ball is in play: a) when it rebounds from a goal post, crossbar or wall and remains in field, b) when it rebounds off a referee on the field, or c) in the event of a supposed violation, until stoppage is ordered.
- b. The ball is out of play: a) when it goes over the perimeter wall, b) contacts the black netting to the side of the goal or, c) when the ball contacts any part of the building above the field of play.
- c. A Mid-Line Violation occurs when a goalie throws the ball in the air across the Mid-Line toward the opponents Goal without touching the Perimeter Wall, another player or a Referee on the field of play.

7. The Method of Scoring

- a. A team scored a goal when the whole of the ball legally passes over the Goal Line, between the goalposts and under the crossbar. A goal may NOT be scored directly from a Kickoff or Restart.

8. Fouls and Other Violations

All fouls and violations are congruent with that of USFF soccer rules

- a. Cautionable Offenses: The Referee issues a **Yellow Card** for reckless Fouls and offenses
- b. Ejectionable Offenses: A person receives a **Red Card** for Fouls and offenses which the Referee considers violent or use of excessive force, and for:
 - i. 2nd-Time Penalty
 - ii. Elbowing: Intentionally elbowing an opponent above the shoulder
 - iii. Vicious Slide Tackling: A tackle from the side or from behind directly into one or both legs of an opponent, seriously endangering him
 - iv. Fighting
 - v. Leaving Team Bench or Penalty Area to engage in a fracas or confrontation with the opposition or a Game Official
 - vi. Extreme Unsporting Behavior: Committing particularly despicable behavior, including:
 1. Spitting at an opponent or any other person
 2. Persistent use of extremely abusive language or behavior toward a Game Official
 3. Bodily contact with a Game Official in dissent

9. Time Penalties

- a. The following penalties apply to offenses for which a Card is issued (subject to further action by the Administrative Authority):
 - i. **Yellow Card: 4 minutes**
 - ii. **Red Card: (2 yellows) Ejection from the contest**
 - iii. If a player is ejected from the contest, they must sit out the remainder of the game and leave the facility within two minutes. **Player will be suspended for the team's next scheduled game and pay a \$25 fine to the Joe Thornton Scholarship Fund through the Legacy Foundation before they can play again.**
- b. Players who receive the foul must serve the whole-time penalty and the team plays shorthanded until the time penalty has been served.
- c. Exception: A time penalty is wiped out if the other team scores while the time penalty is being served.

Unsportsmanlike Conduct

1. Winfield Recreation Commission sponsored leagues are designed solely for the recreational values derived by the players, managers, coaches and spectators from the sport of basketball.



Any player, manager or spectator who displays any form of unsportsmanlike conduct, such as flagrant rule violation, vulgar language, engaging in fighting or obviously attempting to injure anyone, threatening or purposely touching a league official before, during or after a game, may be suspended from the league and/or all leagues sponsored by the Recreation Commission. In addition, the team may be placed on probation. **Fees will not be refunded.**

2. Any person(s) ejected from the game shall leave the facility immediately, **NO SIGHT/NO SOUND**. Failure to do so will warrant a forfeiture of the game by the offending team. The coach or manager shall be responsible for actions by his/her players and spectators and for informing them of all rules. Badgering or taunting the opponents, officials or spectators is strictly prohibited and is grounds for suspension. When a player, manager or coach is ejected, he/she is automatically suspended for the next scheduled game **and must pay a \$25 fine to the Joe Thornton Scholarship Fund through the Legacy Foundation before they are eligible to play again.** If a player is ejected a second time during the same season, they will be kicked out of the league for the remainder of that season and will not receive a refund.
3. **SPECIAL EMPHASIS WILL BE PLACED ON MISCONDUCT AND PROFANE LANGUAGE. OFFICIALS WILL BE INSTRUCTED TO ENFORCE THIS RULE AND ANY VIOLATION BY PLAYERS OR COACHES WILL RESULT IN AN AUTOMATIC EJECTION AND ONE GAME SUSPENSION.**

SPECIAL INFORMATION FOR PLAYERS AND COACHES

- 1 **A PLAYER WHO IS BLEEDING, or has an open wound, or has an excessive amount of blood on his or her uniform, shall be directed to leave the game. The bleeding must be stopped, the open wound covered and if there is an excessive amount of blood on the uniform, the uniform must be changed before the athlete may participate.**
- 2 **Game officials or the Supervisor on hand may suspend play at anytime that they feel it is in the best interest of the Winfield Recreation commission or those involved.**
- 3 **If, in the judgment of the officials or Supervisor, a player, manager or coach has been drinking (alcohol) or is under the influence of narcotics and does not have complete emotional control; that person will be dropped from the program.**
- 4 **All players entered in the Adult Soccer Program, play at their own risk. The Recreation Commission is not responsible for any injury, accidents or other misfortunes that might occur directly or indirectly to any player associated with the program.**

IT IS THE RESPONSIBILITY OF EACH TEAM CAPTAIN AND/OR MANAGER TO NOTIFY THEIR PLAYERS OF ALL RULES STATED ABOVE. WE WILL ACCEPT NO EXCUSE FOR PLAYERS NOT KNOWING THE RULES. BY ENTERING WINFIELD RECREATION COMMISSION SPONSORED LEAGUES – PLAYERS AND COACHES AGREE TO ABIDE BY ALL RULES CONTAINED HEREIN. DISCIPLINARY ACTION MAY BE TAKEN AGAINST COACHES AND TEAM MEMBERS WHO VIOLATE THESE RULES.
