

Folsom Youth Basketball Association

<u>Referee Clinic</u>

Floor Officiating

- A. Floor Officials are expected to:
 - Be in full uniform and ready to officiate at least 15 minutes prior to game time.
 - Meet with their partner before the game.
 - Introduce themselves to both coaches prior to the game.
 - Ensure that each team provides a scorekeeper (to be seated at or near the scorer's table) prior to shooting pre-game free throws.
 - Work hard (hustle) throughout the game.
 - Treat everyone with dignity and professionalism.
- B. Teams sit on the appropriate bench (home team next to "home" side of scoreboard).
- C. Teams warm up at the basket to the far end of their team bench. That is also their basket to start the game.
- D. Each player shoots a free throw and the official reports the number of shots made by their team to the scorekeeper. During pre-game free throws, each official shall ensure that uniform requirements (no jewelry, full uniform, shirts tucked in, etc.) are met.
- E. Each team must have five players in order to start the game. A team with less players than that after the game begins may continue as long at that team has a chance to win.
- F. Coaches are not allowed on the floor unless approved by an official.
- G. If there is an injury and play has been stopped, an official may choose to allow a coach to enter the floor to check on the player. However, the game clock continues to run unless a timeout is granted.
- H. The referee checks with the home team for an acceptable ball. If there is not an acceptable ball, the referee may choose one from the visiting team.
- I. The referee takes the ball and faces the scorer's table/bench area. The referee shall ensure that those participating in the jump ball are facing their basket. The whistle should <u>not</u> be in the referee's mouth. After checking with the umpire and ensuring that there are no players on or inside the jump circle, the referee throws the ball so that each team has a fair opportunity to tap the ball.
- J. After checking to ensure that the timer is ready for play, the umpire stands in front of the scorer's table, facing the court, with their hand in the air and whistle in their mouth. This signals the referee that play is ready to begin.
 - Once the ball is legally tapped, the umpire immediately drops his/her hand.

- Z. Ejections or other problems:
 - For any ejections or serious incidents, immediately call the appropriate coordinator and, within 24 hours, follow up with an email documenting the incident.

Sideline Officiating (3rd Referee)

All Officials are expected to:

- Be in full uniform and ready to officiate at least 15 minutes prior to game time.
- Meet with their partner before the game.
- Introduce themselves to both coaches prior to the game.
- Assist/support your fellow officials.
- **Control the benches**. This means coaches, players and parents. You will give warnings and if the behavior continues you may issue a Technical Foul.
- Control the clock and score board. In the event a parent will not volunteer you will be in charge of the this. You will also train the parent in how it works.
- Keep an accurate score sheet.

Rick Greenebaum - Primary	(925) 518-3770	Rickgreen022@gmail.com
GARL Siegler - Secondary	(916) 984-6112	CARL FYBAOgMAIL.com
Mark Herbers - Secondary	(916) 337-9211	fybamark@yahoo.com