

ROCKWALL GIRLS SOFTBALL RULES

LEAGUE RULES FOR ALL AGE DIVISIONS

1. USSSA Girls Fast Pitch Rulebook will be used along with the league rules as set forth in this document.
2. Home team will be responsible for furnishing official scorekeeper.
3. Visiting team will be responsible for providing a scoreboard operator. Please report to the field steward office behind the concession stand to pick up the scoreboard controller. (FYI, must trade driver's license for the controller and return controller after the game has been completed.)
4. RBSL will furnish 2 game balls of appropriate size that meet current USSSA Girls Fast Pitch guidelines. 8u-10u will use an 11 inch ball, 12u-14u will use a 12 inch ball.
5. Age rule will be based on January 1st of the appropriate year.
6. Base distance is 60 feet
7. Pitching distance will vary depending on age division. 10u will pitch from 35', 12u will pitch from 40' and 14u will pitch from 43'.
8. Dropped 3rd strike is not in effect.
9. Infield Fly rule is not in effect.
10. Helmets with chin straps and NOCSA approved face guards are required for batters and base runners.
11. Bat the roster.
12. 6 runs per half inning.
13. Mercy rules will be in effect in all age groups which are as follows.
 - a. 12 after 3 innings
 - b. 10 after 4 innings
 - c. 8 after 5 innings

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8U COACH PITCH DIVISION – TIME LIMIT 60 MINUTES

1. In this division there will be 10 players on the field, you can also play with either 9 or 8 depending on what is available, anything less than 8 will be considered a forfeit.
 - a. If a player arrives late they can be added to the line-up but must be added at the bottom of the line-up.
 - b. An out will be taken every time batting positions 8 & 9 are not filled.
2. Pitching:
 - a. The player pitcher must stand with one at least one foot inside the pitching circle.
 - b. The coach pitcher will be from the batting team and may pitch from any distance he or she is comfortable with in line with the home plate to pitching rubber imaginary line.
 - i. Coach pitcher may throw from a knee if preferred.
 - c. If the coach pitcher delivers a pitch with an arc exceeding six (6) feet from the ground it will be a dead ball strike.
 - i. The pitch call will proceed as determined by the umpire who is calling balls and strikes.
 - d. 3 swings and misses will be called a strike out, there will be no walks, each batter will get 5 total pitches. If the ball is not put into play on the 5th pitch the batter will be considered out..
 - e. If the player is hit by a pitch they will not be awarded a base.
3. 3.Stealing:
 - a. No stealing bases in this division.
 - b. Runners cannot lead off.
 - c. Runners may leave the base on contact.
 - d. Only one base allowed on all overthrows.

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10U MODIFIED KID PITCH DIVISION-70 MINUTES

1. In this division there will be 10 players on the field, you can also play with either 9 or 8 depending on what is available, anything less than 8 will be considered a forfeit.
 - a. If a player arrives late they can be added to the line-up but must be added at the bottom of the line-up.
 - b. An out will be taken every time batting positions 9 & 10 come up if positions are not filled.
2. This division will be following the standard USSSA rules
3. Stealing:
 - a. On a Base on balls, batter/runner is allowed 1st base only.
 - i. Runners can leave the base on the release of the ball by the pitcher.
 - b. Runners starting at first base are entitled to steal one (1) base only, per pitch, with liability to be put out.
 - c. A runner, attempting to advance beyond the one base they are entitled to steal, may be put out while between bases. A runner cannot be put out while in sole contact with a base.
 - d. Only one (1) base allowed on overthrows
 - e. A runner may advance a base on a passed ball and may steal home on a passed ball
 - f. A runner may advance from third base, only by the following
 - i. Passed ball
 - ii. Illegal Pitch
 - iii. Hit ball
 - iv. Forced walk
 - v. Dead ball

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TIME LIMIT 12U - 80 MINUTES / 14U 90 - MINUTES

1. In this division there will be 9 players on the field, you can also play with either 8 or 7 depending on what is available, anything less than 7 will be considered a forfeit.
 - a. If a player arrives late they can be added to the line-up but must be added at the bottom of the line-up.
 - b. An out will be taken every time batting positions 8 & 9 come up if positions are not filled.
2. This division will be following the standard USSSA rules
3. Stealing:
 - a. On a Base on balls, batter/runner is allowed 1st base only.
 - i. Runners can leave the base on the release of the ball by the pitcher.
 - b. Runners starting at first base are entitled to steal one (1) base only, per pitch, with liability to be put out.
 - c. A runner, attempting to advance beyond the one base they are entitled to steal, may be put out while between bases. A runner cannot be put out while in sole contact with a base.
 - d. Only one (1) base allowed on overthrows
 - e. A runner may advance a base on a passed ball and may steal home on a passed ball as well.
 - f. A runner may advance from third base, only by the following
 - i. Passed ball
 - ii. Illegal Pitch
 - iii. Hit ball
 - iv. Forced walk
 - v. Dead ball