

★ CITY OF PETALUMA ADULT SPORTS ★

BASKETBALL

LEAGUE



MEN'S & WOMEN'S
LEAGUES



FEB - APR
@ CGHS

**MEN 8 GAME
SEASON**

STARTS FEB 23

**GAME START TIMES:
A- 10AM & 12PM
B- 9AM, 11AM & 1PM**



**WOMEN 6
GAME SEASON**

STARTS MARCH 9

**GAME START TIMES:
2PM & 3PM**

PLAYOFFS: APRIL 27, 2025

FOR MORE INFORMATION: PARKSNREC@CITYOFPETALUMA.ORG
707-778-4380 // 320 N MCDOWELL BLVD, PETALUMA CA



TEAM SIDELINE PETALUMA



GENERAL INFORMATION

First Game: Sunday, February 23, 2025

Location: Casa Grande High Gym

REGISTRATION PROCEDURES

1. All teams must register online at secure.rec1.com/CA/petaluma-ca/catalog and submit an initial roster (8 player minimum) to the League Coordinator.
2. Teams not registering online or submitting initial roster to League Coordinator by deadline are not guaranteed participation.
3. Registration must be completed by Friday, January 26th, 2024

TEAM & PLAYER ELIGIBILITY

A. All players must be at least 18 years of age.

B. Players may only play for one team during the entire season, including the playoffs. Once a player participates with a team, said player must be released by the team manager prior to joining another team. Penalty: If a player plays on more than one team, said player will be considered illegal and both teams he/she plays for will automatically forfeit all games in which said player participated. Said player will also be suspended for the remainder of the season.

C. No player will be allowed to play if he/she is not on the official team roster. NOTE: Player eligibility will be verified through some form of picture I.D. (preferably a state issued driver's license). Players must show a picture I.D. to the scorekeeper at the first game of the season in order to play.

D. Players must play in a minimum of 4 regular season games in order to be eligible for the playoffs. It is the team manager's responsibility to check with the scorekeeper prior to the playoffs to make sure all of their players are eligible. If a player has not played in 4 regular season games, they may not participate in the playoffs. If a team is caught playing with an ineligible player during playoffs, that team will automatically forfeit the game.

TEAM ROSTERS

- A.** Each team may carry a maximum of ten (10) players but must carry a minimum of eight (8) players. Only players on the team roster will be considered eligible to play.

PLAYING TIME/GAME RULES

A. Games will consist of two 20-minute halves with a running clock. During the last two minutes of each half, a regulation clock will be used, unless a team is ahead by 20 points or more.

B. Teams will be allowed two (2) time-outs per half. Time outs do not carry over. 3

C. Games will start on time, even if no warm up time can be given.

D. Teams may start a game with four rostered players. If a team does not meet the minimum four player requirement at game time, the scorekeeper will start the game clock. The team not meeting the minimum player requirement will be allowed ten minutes before the game is forfeited. If the four-player minimum requirement is met within the ten minutes allotted, the game will be played, but the game clock will not be reset.

E. If a team cannot make their scheduled game, they must inform the League Coordinator at least 48 hours in advance. Failure to do so will result in a forfeit. Two forfeits may cause a team to be dropped from the League.

F. If a game is tied at the end of regulation, a three-minute overtime period will be played. If the game is still tied at the end of the three-minute overtime period, a second overtime period will begin that is sudden death. (must win by 2 points) One time out per team will be allowed during an overtime period.

G. The running summary score shall be the official score at any and all times throughout the game, regardless of the score indicated on the electric scoreboard.

H. Any player who commits his or her 5th foul is automatically disqualified from further play for that game.

I. If a team is ahead by 20 points in either the first or second half, the clock will not be stopped during the last two minutes.

UNIFORMS

A. Teams are required to supply numbered jerseys to each player on their roster. Any number is legal. Players should keep the same jersey number throughout the entire season. Permanent iron on numbers must be affixed to jerseys. Numbers placed with markers, duct tape, sports tape, etc. are not allowed.

B. Uniform tops need to be the same color, but do not need to be the same style. Shorts do not have to be the same color. Due to safety reasons, no jewelry should be worn during play.

PROTESTS

1. A protest will NOT be considered if it is based on the judgement of an official.

2. If a matter of protest arises during a game, the team manager of the protesting team shall immediately notify the officials and scorekeeper.

3. The "Intent to Protest" form must be filed with the scorekeeper in writing before leaving the gym.

4. All "protests" will be ruled on by the League Coordinator and are final.

5. If it is determined that a game needs to be replayed, said game will be replayed at the end of the regular season ONLY if it has playoff implications. 4

PLAYER CODE OF CONDUCT

NO PLAYER / COACH / MANAGER / SPECTATOR SHALL:

1. Be physically aggressive toward any player (teammate or opponent), official (umpire or scorekeeper), the Recreation Coordinator, or spectator. This includes any unwanted physical contact including, but not limited to, shoving, or striking a person before, during, or after a game. If during a game, the player will be immediately ejected.

MINIMUM PENALTY: Immediate ejection.

MAXIMUM PENALTY: Suspension and/or probation from the league.

2. Use profanity and/or racial, sexual, religious or disability-based slurs, threats or intimidation before, during or after a game. Requesting or instructing another to intentionally cause injury or possible injury to another person. If, during a game, the responsible party will be immediately ejected.

MINIMUM PENALTY: Immediate ejection.

MAXIMUM PENALTY: Suspension and/or probation from the league.

3. Refuse to abide by an official's decision.

MINIMUM PENALTY: Immediate ejection.

MAXIMUM PENALTY: Suspension and/or probation from the league.

4. Be verbally abusive toward any player (teammate or opponent), official (umpire or scorekeeper), Recreation Coordinator, or spectator. This includes but is not limited to, use of profanity and/or racial slurs harassment, threats, or intimidation before, during or after a game. If during a game the player will be immediately ejected.

MINIMUM PENALTY: Immediate ejection.

MAXIMUM PENALTY: Suspension and/or probation from the league.

5. Appear on the field of play or court under the influence of alcohol or drugs.

MINIMUM PENALTY: Immediate ejection.

MAXIMUM PENALTY: Suspension and/or probation from the league.

6. Any player found utilizing or bringing to the field or gym any altered equipment.

MINIMUM PENALTY: Warning from official.

MAXIMUM PENALTY: Suspension/and or probation from the league

