

Petaluma Adult Softball

Fall 2024



City of Petaluma Parks and Recreation
320 North McDowell Blvd
707-778-4380
parksnrec@cityofpetalum.org

GENERAL INFORMATION

Team Registration Opens:	Monday, July 29th
Team Registration Closes:	Friday, August 23rd
Location of Games:	Prince Park Field #3
Number of Games:	7 Games Per Team



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REGISTRATION PROCEDURES

1. All teams must register online at secure.recl.com/CA/petaluma-ca/catalog.
2. All teams must submit roster before start of season.
3. Teams not registering online or submitting roster are not guaranteed participation.

Registration must be completed by 5:00pm on
Friday, August 23rd, 2024.

Please note the following:

- There is no guarantee that teams will be placed in their division of choice.
- There is no guarantee that a returning team will play in the same division that it played in the previous season.
- Teams that finish at the top or bottom of a division should be prepared to move to a higher or lower division the following season.

PLAYER ELIGIBILITY

- Be 18 years old or older.
- Be listed on the team roster he or she is playing for.
- Only play on one team per division.

If any player is found to be playing on multiple teams within the same division, that player will be removed from both team rosters and be barred from joining another team.

MANAGER'S RESPONSIBILITIES

- The team manager is responsible for the conduct of a team's players and spectators.
- The team manager is responsible for leaving the field and dugouts "trash free" at conclusion of games.
- The team manager is responsible for ensuring his or her team is in compliance with all League policies.
- The team manager is responsible for communicating with the League office.

ALCOHOL POLICY

- No alcohol of any kind is allowed on the field of play.
- Any player who is found to be intoxicated while playing will be immediately ejected.
- Glass beverage containers are prohibited in parks, per City of Petaluma Municipal Code.
- Parking lot must be left clear of trash and debris.

Failure to abide by this policy will result in players being suspended and/or teams being expelled from the League without a refund.

PLAYING RULES AND REGULATIONS

A.S.A. rules govern play with the exception of Petaluma House Rules:

- All at bats will begin with a 1 and 1 count. Batters will be allowed an extra foul ball.
- No new inning after 50 minutes of play.
- No batting practice is allowed on the field of play.
- No playing soft toss near or against any fences or backstops.
- Infield practice is only allowed if more than 10 minutes remain before the next game time, after field prep or previous game has finished. Each team is allowed equal time for infield practice.
- Teams must have 8 players in order to start/continue a game, or they will forfeit that game.
- There will be no automatic outs for teams playing shorthanded.
- There is no automatic out for spaces left in the lineup due to ejected players.
- Game time is forfeit time. If a team is not ready to take the field at umpire's request, a forfeit shall be declared.
All games will be assigned one umpire.
- The tie breaker rule will be invoked for all extra inning games: the last batter due up (not always the last out) will start at second base. All ties will be played out.
- Run rules in effect include 20 runs after 4 innings and 15 runs after 5 innings.
- A team may bat all its roster players. Any player who plays defense must be in the batting lineup.
- Players arriving late may join the game, without delay, at any time. These players must be added to the end of the batting order.
- Defensive positions may be substituted freely as long as the lineup remains the same. The extra hitter(s) do(es) not have to play defense.
- Courtesy runners will be the last recorded out.
- Pitching height limits are as follows: 6 foot minimum and 12 foot maximum. Upon umpire's declaration of an illegal pitch a batter may elect to swing at the pitch however if the batter does not swing a 'ball' will be called.

ADDITIONAL CO-REC RULES

- Scoring line rule is in effect.
- Men can only use wooden softball bats.
- There must be two men and two women in both the infield and the outfield, and one man and one woman as pitcher/or catcher until the ball is hit.
- There can never be more men than women on defense.
- If a team is playing shorthanded other than pitcher and catcher a male and female may play other defensive positions as they choose.
- Batting order must alternate between sexes whenever possible. A team may only bat as many men as there are women in the lineup.
- Any walk to a male batter will result in a two base award. The next batter (female) will bat. Exception: with two outs a female has the option to bat or walk.
- If a female's departure from the game or a late arriving male leaves two consecutive male batters, there will be an automatic out between male batters.
- Courtesy runners for Co-Rec games must be the same sex as the runner being replaced.
- No leading off any base

GROUND RULES

- Bases are 70 feet apart.
- Out of play areas are bounded by fences and/or light stanchions.
- All light stanchions are out of play.
- No equipment shall be left on the playing field during games, either in fair or foul territory.
- A double first base will be used.

EQUIPMENT

- In order to determine if an aluminum bat is legal, go to asasoftball.com (certified equipment).
- Metal cleats are strictly prohibited.
- No jewelry is allowed.
- A mask and protective cup are recommended for every pitcher and catcher.
- Matching hats and numbered jerseys are recommended for all team members.

PROTESTS

- Protests must be made immediately upon notice of the alleged infraction and announced to the umpire and
- opposing team manager prior to the next pitch.
- Any official protest made for any reason during the game must be written and submitted to the League Office within 24 hours of protested game.
- Teams using ineligible players may be subject to forfeiture of all league games played with the ineligible player.

FORFEITS

- Game time is forfeit time. The umpire is the keeper of the official time. A team may begin or continue a game with 8 players, two of which must be pitcher and catcher. No stalling will be allowed in order to reach a time limit. No team shall employ tactics noticeably designed to delay, hasten or make a travesty of the game.
- Any player ejected from a game will be automatically suspended from his/her next game.
- Any ineligible player that plays will be automatically suspended from his/her next game and all games in which he/she participated in will be forfeited.
- In the event of a forfeit, both teams may share field use for 35 minutes from the games scheduled starting time with the exception of the last game.
- In the event of a double forfeit both teams receive a loss. Each team is allowed 1 free forfeit. Every additional forfeit will result in a \$50.00 forfeit fee.
- A team may cancel a game if they notify the League Office at least 24 hours prior to the game. An attempt will be made to reschedule the game. If a reschedule is not possible, the canceling team will receive a loss and the opponent will receive a win.

Adult Sports Code of Conduct

A. The manager/captain of each team shall be responsible for seeing that each member of his/her team is familiar with the following rules of conduct and will also be expected to see that all members of the team abide by this code during the season.

ALL PARTICIPANTS ARE REQUIRED TO ABIDE BY THESE RULES OF CONDUCT:

- No player shall refuse to abide by an official's decision, threaten an official, use profanity, or at any time lay a hand upon, push, shove or strike an Official.

Penalty: The official shall eject the player from the game and report the incident to the league office. The player shall be automatically suspended until a final disposition by the league office.

- No player shall demonstrate objection to an official's decision by throwing any object that an official judges to be dangerous.

Penalty: Same as Rule #1.

- No player shall use unnecessary rough tactics against the body and person of another player with the intention of causing injury; nor shall any player threaten, strike or push any other player, spectator or scorer.

Penalty: Same as Rule #1.

- No player or team member may be intoxicated immediately prior to or during a game. No intoxicating substances shall be allowed on the playing field or court.

Penalty: All intoxicated players must be ejected and are subject to the conditions of Rule #1 if the offense is flagrant. Intoxicating substances must be removed from the site upon official warning and failure to obey this warning will result in an immediate forfeit.

- Smoking is prohibited at all times by players and spectators.

Penalty: Officials are required to warn players guilty of infractions of this rule; failure of such players to comply will result in immediate ejection.

- The league office shall have the power and full discretion of imposing penalties on all violations of the players' code of conduct. For any violations not included in the said code, the penalty shall be at the discretion of the league office.
- If a player is ejected from a game, he or she is required to vacate the game site immediately.

