Georgetown Parks and Recreation Youth Athletics

Information for Volunteer Coaches Youth Basketball



Directory

Program Coordinator

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Georgetown Recreation Center

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Monday-Friday 5:30am-9:00pm Saturday 9:00am-9:00pm Sunday 12:00-6:00pm

Georgetown Parks and Recreation Mission Statement

"To create an environment that provides opportunities for positive experiences and personal growth."

Parents, volunteer-coaches, players, referees, Parks and Recreation employees all play a role. It is important that everyone involved understands the mission statement, and contributes to a supportive, positive environment.

Youth Athletics Philosophy

All Georgetown Parks and Recreation Youth Athletic Leagues are designed for development, effort, participation, understanding of rules, and fun. Youth athletic programs will not keep official scores and standings throughout the season.

Coaching for Youth Athletic Leagues

These programs would not be possible without your help. You may have volunteered in order to spend more time with your own child, but you are now in a position to influence so many others as well. Coaching is about so much more than the skills needed to play a sport - your time and energy, knowledge, support and generosity is what the kids notice and ultimately determines whether or not they have a positive experience.

As a coach, you will never please everyone. Make it your goal to do what you do for the sake of the kids, and you will be a coach that truly makes a difference in their lives.

"They may forget what you said, but they will never forget how you made them feel."

—Carl W. Buehner

In order to provide the safest environment for our participants and their families, all volunteer coaches are required to submit a background check. The authorization form will be provided when you register your child and at the Coaches Meeting.

We sincerely thank you for all that you do!

Expectations / Tasks

1. Recruit for the sport, not your team.

Your own child(ren) will be placed on your team, but we do not allow coach requests by other players. This is an effort to prevent stacked teams, and also helps participants receive instruction from a variety of coaches.

2. Organize yourself.

- ➤ Get a notebook, make notes in your phone...whatever works for you. It will make you more reliable, and parents and players will appreciate it.
- > If your team has two coaches, it is up to you to decide how to divide duties and responsibilities.

3. Communicate clearly and frequently

- Read the Coaches Corner homepage in Teamsideline carefully for important dates, messages you need to send, etc.
- Introductory email should include: philosophy of league, coaches' contact Info, and expectations (Prior to first game).
- > Send weekly emails regarding games/practices or cancellations and reminders to check TeamSideline.
- Encourage players or parents to come talk to you if they have questions.

4. Be present.

- Coaches must be able to commit to the entire season.
- > Start practices/games on time.
- Focus on your team, not outside distractions.

5. Encourage, encourage, encourage.

- Use positive words tell your players what they should be doing rather than what they shouldn't.
- Always give kids positive feedback as you push them.

6. Model respect—towards referees and officials, opponents, parents and staff.

- Win or lose, when the game ends set a good example for all the players by thanking the officials, other coaches, and opposing team for their efforts.
- Never get into a public confrontation with other coaches, the officials or the parents.
- Please contact the Onsite Supervisor or the Program Coordinator immediately if conflict arises.

7. Awards are awesome!

- All end of the season awards will be given out the second-to-last game of the season. It is important that you start distributing awards the day you receive them. If a players miss that particular week, you have the final week to ensure they receive their award.
- ➤ Many coaches use this as an opportunity to mention specific improvements or accomplishments. Receiving the award directly from their coach is an important part of the experience and can be a special moment for the athletes.

8. Snacks and Celebrations

- ➤ Feel free to ask the parents if they would like to set up a snack schedule for each week. Snack time after the game and end-of-season celebrations are great opportunities for your families engage socially and build friendships.
- Weather permitting, please use the outdoor pavilion and courtyard for group celebrations or snack times. This will help alleviate congestion in the facility as other programs and games continue to take place. If the weather is poor or the outdoor areas are already in use, teams may be permitted to gather in the Teen/Senior Center.

Youth Basketball Rules

UNIFORMS

- Players must wear team shirt and close-toed athletic shoes with non-marking soles.
- No earrings (new piercings must be covered), necklaces, or any other type of jewelry allowed for participants during game play.

GAME PLAY

- No fast break points allowed if a participant has reached the 25 ft. line without a defender. Violation will result in possession of ball taken out of bounds.
- No pressing in the backcourt, but it will be allowed in second half of games if game is within 10 pts, for games in the 10-14 age divisions.
- The 10-second rule to cross the half court line applies for each division.
- Coaches from both teams will need to gather with officials before start of each game to discuss questions or concerns.
- Free Throws will be taken by age divisions 8-9, 10-11, and 12-14. Age divisions 4-5 and 6-7 will inbound the ball from the baseline.
- All games playing on the smaller court will use the rubber hash lines as out of bounds lines.

Age Division	Ball Size	Game Duration	Goal Height
4 to 5 Years (Coed)	25.5 inches	8-minute quarters	8 feet
6 to 7 Years (Coed)	25.5 inches	8-minute quarters	8 feet
8 to 9 Years (Coed)	27.5 inches	10-minute quarters	9 feet
10 to 11 Years (Coed)	28.5 inches	10-minute quarters	10 feet
12 to 14 Years (Coed)	29.5 inches	10-minute quarters	10 feet

SUBSTITUTIONS

- Substitutions will take place at the start of each quarter and the midpoint of each quarter, unless a player is injured.
- If there are an insufficient number of subs, players can play an entire quarter.

DEFENSE

- Teams must play man-to-man with no zone defenses, no double team, or chasing the ball (Only exception is the 10-11 & 12-14 age groups, can play full court defense and zone defense in the 2nd half. If 10-point lead must go back to playing half-court and man defenses.)
- 4 to 5 Years and 6 to 7 Years divisions will use wrist bands as a learning tool to reinforce man-to-man defense.

CLOCK

• The clock will be a running clock for each division but will be stopped in the last minute of the game for the 10 to 11 and 12 to 14 aged divisions. If a team is within 10 pts, the clock will stop for all injuries, timeouts, and dead balls.

LANE VIOLATIONS / 3 SECONDS RULE

- A player shall not remain in the opponents' key for more than three seconds while that player's team is in control of a live ball in the frontcourt and the game clock is running.
- The Lane Violation / 3 Second Rule will apply for games in the 10 to 11 Years and 12 to 14 Years divisions only.

TIME OUTS

- Each division will have two 30-second timeouts per half.
- Timeouts will not carry over from one half to the other.
- A team must have possession of the ball to request a time out.

HALFTIME

There will be a 3-minute halftime break for every division.

OVERTIME

4 to 5 Years, 6 to 7 Years and 8 to 9 Years divisions' games will end after 4 quarters, with no overtime allowed.

•	One 2-minute overtime period will be played if game is tied after regulation play for games in the 10 to 12 to 14 Years divisions only.	L Years and
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