

2024 Fall Adult Volleyball: Co-Ed & Open League Bulletin - Player

- **Registration begins, June 18, 2024 for all players.**
- **Please follow the link to register & check standings:**
[Click here for adult volleyball league registration.](#)
- **Player Fees:** \$65.00 9 weeks of play (including tournament) w/ MPRB certified officials.
- For general MPRB adult sports league information, please view the MPRB Adult Sports League Guidelines on our website.

DIVISIONS: Women & Co-Ed (in order of difficulty)

B Players who have learned the basic skills of serving, passing and doing three contacts with a team strategy of defense, offense and rotations that will make them successful.

League Games and Dates:

- **League Games:** League fees are based on **9 weeks** (including tournament).
- **League Start Dates:** Game times for Sundays will be 5pm to 9pm.

General Information:

1. We are governed under the rules of the United States Volleyball Association (USVA) w/ MPRB modifications.
2. All teams are entitled to use the court for the duration of their scheduled playing time regardless of game format, except under special circumstances to be determined by the referee.
3. Roster limit: 12 players

Scoring:

1. Regular Season: Rally scoring will be in effect at all levels of play, winning by 2 points. Three sets will constitute a match with all three sets counting in the standings.
 - Scoring for each set will be up to 25, capped at 27
 - The 3rd set will be dictated by time with the team that is ahead at the end of the allotted time winning.
1. Tournament matches (when applicable):
 - **Best of 3 games will constitute a match.**
 - **First 2 games up to 25, capped at 27**
 - 3RD game up to 15, capped at 17 (if necessary) **UNLESS** the match reaches the 50-minute limit. The official will be aware of the time and may have to end the game due to the time limit. If time is running out, the official will cap the game (under 15 pts) and allow teams to finish to the new capped number.
 - The championship game will play first 2 games up to 25 (cap 27), 3rd game up to 15, (cap 17)
 - Coin toss will determine the 1st and if necessary, the 3rd game(s).

Rules of play: USAV rules shall be used as the general rules for play. Exceptions are listed below.

House Rules/USAV Rules:

- Players cannot touch the net.
- Players may not cross over the center line / plane when ball is in play.
- Rotation or substitution may be used for teams with more than 6 players. The method must be chosen at the beginning of the match and used for the entire match. A player must substitute for the same gender (i.e. men sub for men / women sub for women).
- All participants must be 18 years of age and older.
- Each team is given one time out per game.

- All teams receive a 5-minute warm up with 55 minutes of playing time.
- Blocking, spiking and/or attacking will not be allowed on the serve.
- Three hits are allowed per side and blocking is not considered one of these hits.
- Any player may contact the ball with any body part, above or below the waist.
- Only captains or managers are allowed to talk to the official while the game is in progress.
- In accordance with USAV rule 12.4.2 – “Only one toss or release of the ball is allowed. Dribbling or moving the ball in the hands is permitted.” (p. 39, USAV rulebook).

Open Play:

1. Teams must have 4 players on the court to start play.
2. There are no specific gender rules regarding the following:
 - a. Ball Contact
 - b. Serving order and/or court position
3. Contact of the ball during blocking shall not constitute playing the ball.
4. Follow USAV and house rules

Forfeits:

- If for any reason, a team fails to have the required number of players on the court by 5-minutes after the scheduled match time, a penalty of 2-points per minute will be assessed until that team is ready to play. At 20-minutes after scheduled start time, including 5-minutes grace period, the match is forfeited.
- Two forfeits and you can be removed from the league.

MPRB League Directors reserve the right to make additions and/or changes for the betterment of the program.