# Indoor Volleyball R1 Training

Provided by Quentin Johnson



#### Pre-Match



- Home team selects heads or tails (You can also do Rock-Paper- Scissors, odd or even number behind me back, etc.)
- Winner selects serve, receive, or side. Opponent then selects what isn't yet decided
- Teams will switch sides each Set and will switch sides at 13 in Set 3 (if needed)
- Make sure you take note of which team is which, so you submit scores correctly.





Move the hand to indicate the direction of service.



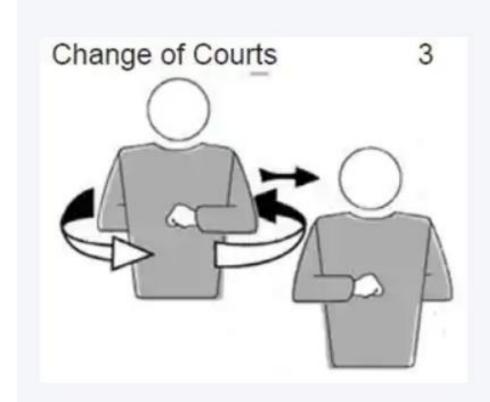




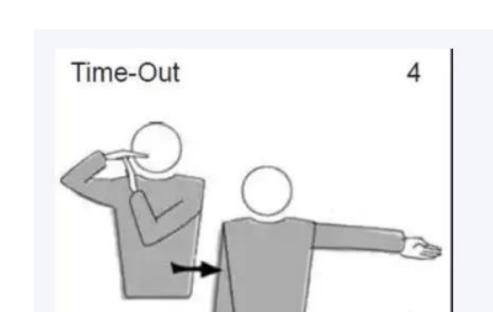
Extend the arm to the side of the team that will serve.







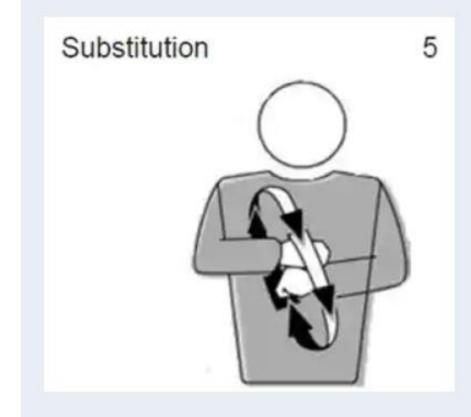
Raise the forearms front and back, and twist them around the body.





Place the palm of one hand over the fingers of the other, held vertically (forming a "T"), and then indicate the requesting team.





Circular motion of the forearms around each other



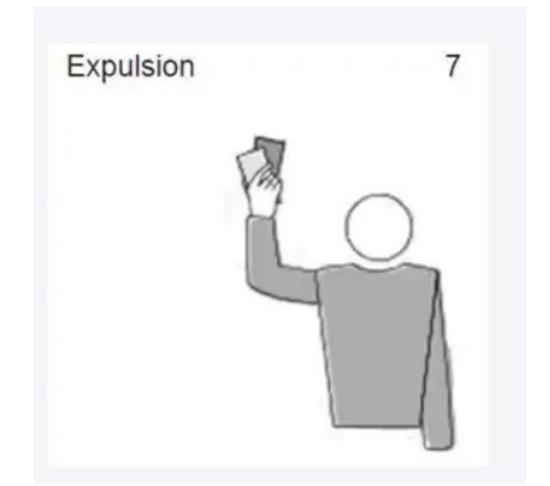




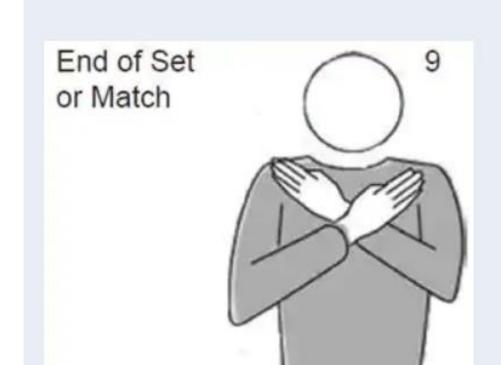


Show a yellow card for a warning; red card for a penalty.











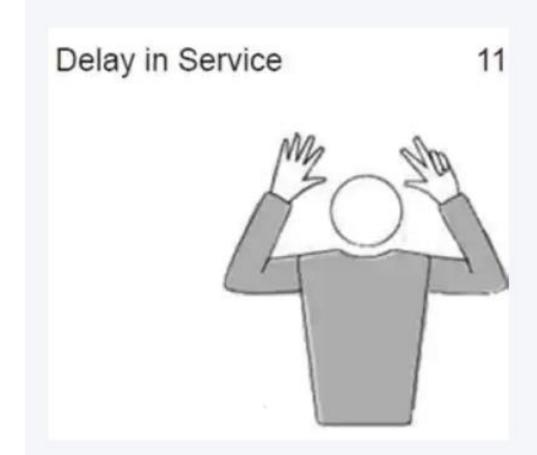
Cross the forearms in front of the chest, hands open.





Lift the extended arm, the palm of hte hand facing upward.

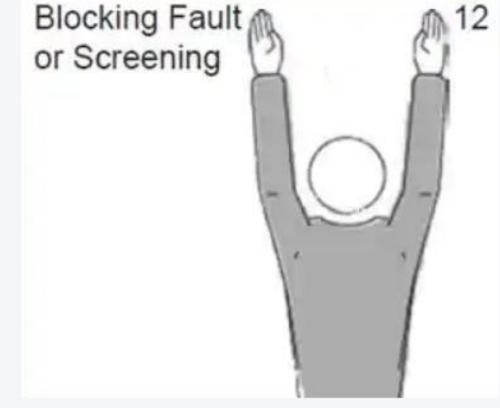






Raise eight fingers, spread open.

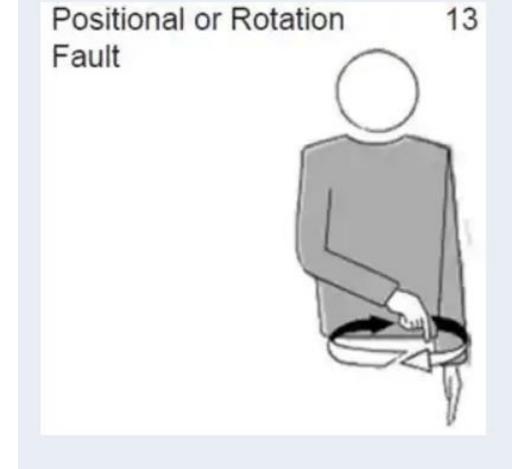






Raise both arms vertically, palms forward.

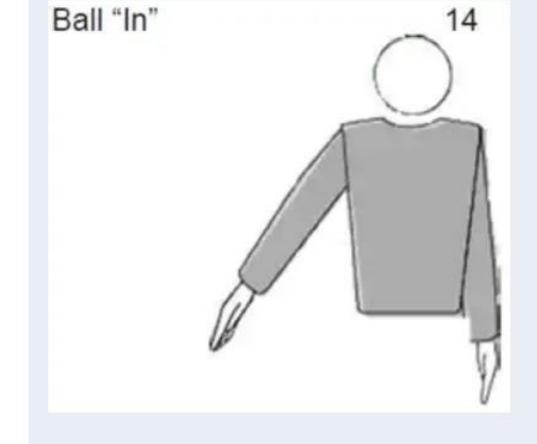






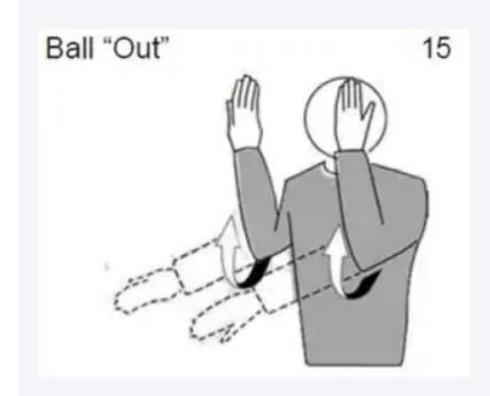
Make a circular motion with the forefinger.







Point the arm and fingers toward the floor.

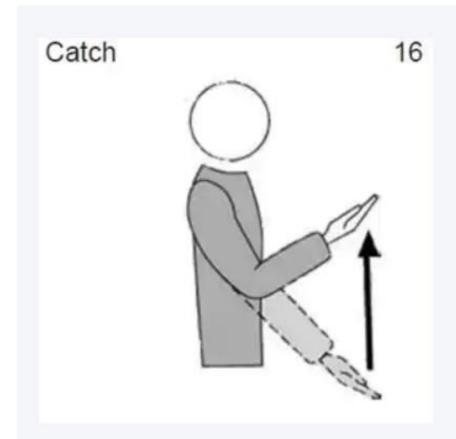




Raise the forearms vertically, hands open, palms toward the body.

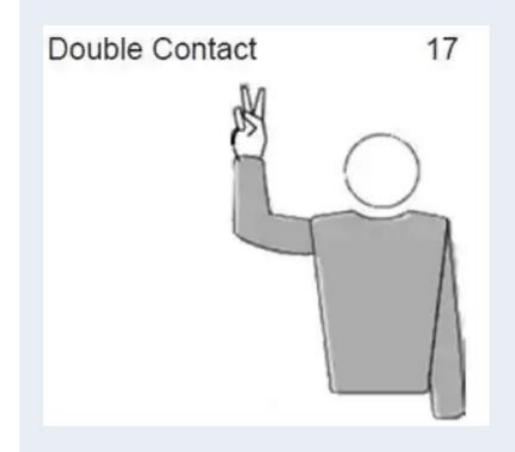






Slowly lift the forearm, palm of the hand facing upward.





Raise two fingers, spread open.







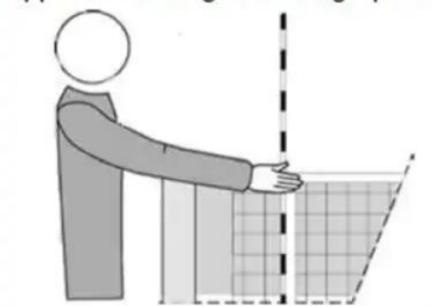


Raise four fingers, spread open.





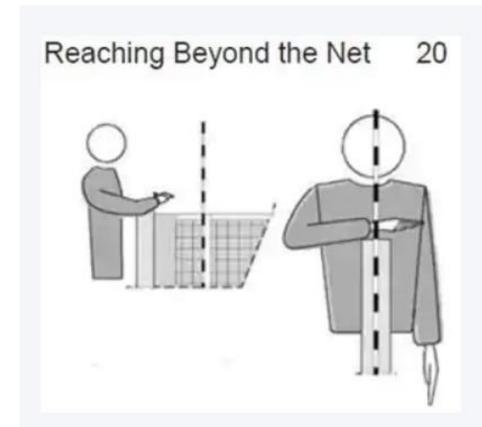
(1) Net Touched by Player(2) Served Ball Fails to Pass to theOpponent Through Crossing Space



Indicate the respective side of the net.

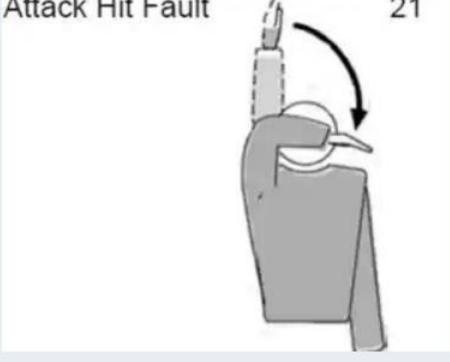






Place a hand above the net, palm facing downward.







Make a downward motion with the forearm, hand open.

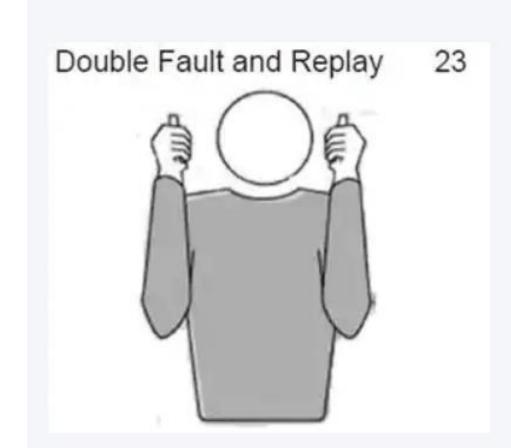




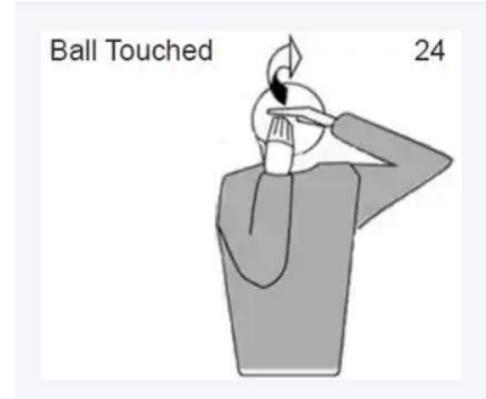
Point to the center line or to the respective line.







Raise both thumbs vertically.





Brush with the palm of one hand the fingers of the other; held vertically; USAV: Brush fingers of opposite hand once over palm of vertical hand.



**Minneapolis** 

Park & Recreation Board



Cover the wrist with a yellow card (warning) and with a red card (penalty).

## Illegal Contact - Coed

#### **CHANGES**

• Only to be called if the ball is contacted 3 times by one team





### Youth Rules – Differences and Additions

- Roster limit is 12 players and limited to 2 non-Minneapolis residents
- 11U uses a Volley Lite Ball, all others use NFHS regulation ball
- Teams must have 6 players on the court
- Unlimited Subs are allowed Each player must play at least 9 points
- No Jewelry shall be work (not including medical alert bracelets)



## Youth Rules – Differences and Additions (Serving)

- Serving lines
  - 11U 10 Feet inside service line
  - 13U 5 Feet inside service line
  - 15U & 18U Regular Service line
- 11U & 13U: No server may serve more than 3 straight points. If there is no "side out" after 3 straight points, the serving team rotates and continues serving, using a normal service rotation.
- 15U: No server may serve more than 5 straight points. If there is no "side out" after 5 straight points, the serving team rotates and continues serving, using a normal service rotation.
- Second Attempt Serve: 11U & 13U Divisions: This one attempt serve will count for all three attempts to serve. Each player will receive the maximum of 4 attempts per serving rotation and a minimum of 2 attempts per serving rotation.
- 11U & 13U Divisions: One second attempt with either over or underhand per serving rotation.
- 15U & 18U: No second attempt, re-toss permitted



#### Youth Rules – Match Format

- All matches will begin at scheduled time w/ a coach, captain and official mtg prior to game.
- 10 minutes of warm-up
  - 11U: 8 minutes shared court / 2 minutes serving
  - 13U 18U: 4 minutes shared court / 4 minutes hitting / 2 minutes serving
- 55 minutes of play
  - Play all 3 sets unless time doesn't allow for a 3rd set
- Tournament Play
  - First 2 sets to 25, win by 2, Cap at 27
  - 3rd set is played if each team has won 1 set, play to 15, no cap



## Other notes for Minneapolis Park and Rec Leagues

- Any net contact is a fault except for hair, ball pushing the net into a player, and net touch outside of the antennas
- Ball can contact the ceiling and approved aerial components and be played if the ball does not cross the net and if all three contacts have not been used.
- Only captains (identified in the pre-match coin flip) may dispute a call with a referee
- All teams play 3 sets to 25 if time allows. For situations where time is running out, tell the captains that you will play a shorter 3<sup>rd</sup> set and make sure they agree that the shorter set is fair for both teams
- Tournament games 50-minute championship games will be played best of three. Two games to 25 (capped at 27), if needed 3<sup>rd</sup> game to 15 (capped at 17).
- 1 time out per set



# Most Importantly...

- Make calls quickly and confidently
- Be honest to players, if you miss something or were blocked from seeing a play, tell them and ask them what they saw or call a re-do.
- Do not make calls that you aren't confident in
- Some of the people you are reffing people have a vast volleyball knowledgebase, if they have feedback, take it and use that to improve without making it personal
- You are a referee, actions toward players outside of being a referee including coaching, flirting, using profanity, or any other acts that are not becoming of a reference can cause the players to feel uncomfortable.



## Questions?

Feel free to call or text 6122973282 or email <a href="mailto:quentin.johnson@mpnexlevel.us">quentin.johnson@mpnexlevel.us</a> with any questions

