

2024 Spring Broomball Bulletin

All managers must read the bulletin carefully before registering. All registrations are final, no refunds unless due to medical/illness or program cancellation. All players on the roster must be at least 18 years of age and adhere to the sport rules and rules listed in this bulletin. Participants waive, release & discharge any & all claims for damages for personal injury, death or property damage which may have, or which may hereafter accrue to players as a result of participation from this activity. Teams must remain in good standing with the MPRB athletic program.

General Information:

1. Team Registration
 - a. All registration will be done online.
 - b. Standard Registration February 12 – March 27
2. League Fees
 - a. \$850.00 for standard registration
 - b. 8 game schedule
 - i. 6 regular season games & 2 playoff games
3. Player Registration
 - a. Rosters will be completed online and due with registration.
 - b. Maximum of 15 people allowed on the roster.
 - c. Playing of non-registered or ineligible players is an automatic forfeit if protested (in writing) by opponent within 48 hours of league competition.
4. Playing Location: Parade Ice Garden South Rink

Days of Play & Times:

- Sundays: April 7, 14, 21, 28, May 5, 12, 19, June 2
- Games will begin early afternoon (2pm) and run through the evening (10pm)

League Play:

1. Official Indoor Ball: manufactured by D-Gel
2. Game Time
 - a. 25-minute running time halves
 - b. 3 minute warm up
 - c. Regular season games can end in a tie.
3. Playoffs
 - a. Overtime will be one 3-minute 4v4 no goalie with all goals counting.
 - b. Second overtime will be 4v4 no goalie and sudden win.

Divisions:

1. Men's 6
2. Co-Ed 6 Competitive
3. Co-Ed 6 Recreational

Uniforms/Equipment:

- Teams must have some form of distinguished markings such as jerseys, jackets, scrimmage jerseys, etc.
- Goalie Equipment Required: Hockey helmet with facemask (no football helmets)

- Prohibited equipment: goalie style hockey leg pads, catcher's mitt (baseball or hockey).
- Recommended Equipment
 - Commercially produced hockey helmets with chin straps
 - Shin, knee, and elbow pads
- MPRB does not provide any personal playing equipment.

Playing Rules: Bench area on same side of the rink for both teams

1. Icing: Called for all levels of play
 - a. Ball cleared from defensive zone through the attacking zone beyond the opponent's goal line. Goal tender must be in the crease or retreating to the crease when ball crosses center ice red line.
 - b. If ball goes through the crease (not in goal) icing is waived
 - c. Instant icing will be called, does not have to be touched by either team (quick whistle)
2. Stick Checking: Stick may be lifted at the ball but not slashed or held.
 - a. If a player attempts to disrupt another player's swing by extending their broom into the arc of the shot from behind, interference or slashing may be called depending on the severity of the attempt to prevent play.
3. Delayed Offside: called like hockey, delayed until all offending players clear the zone.
 - a. Offsides faceoff spot – offending teams blue line faceoff spot (6 person)
4. Delayed Penalty: if delayed penalty may lead to further altercations, whistle will be blown immediately, and penalties will be assessed.
5. Ball Handling: use of hand or foot
 - a. Hand: the ball cannot be held on the ice or intentionally directed to a teammate (1 zone penalty)
 - b. Foot: kick passes to a teammate are legal, however you can't clear the zone with a kick (1 zone penalty).
 - i. You may kick the ball twice, but the third contact must be by a stick. Kicking a ball at goalie & hits goalie, net or posts equals an automatic dead ball and team is penalized 1 zone.
6. Checking: **No body checking allowed**
 - a. To be a body check, player must be playing the opponent's body in an attempt to gain control of the ball.
 - b. Not defined as two players coming together and making contact while attempting to play the ball.
7. Crease Rule: nobody in crease but the goalie when the ball is not in the crease. When the ball is in the crease, anybody is allowed in the crease.
8. Penalties assessed: 2-minute minor, 5-minute major & 10-minute misconduct.
9. Drawbacks will be used when ball is frozen by the goalie, or the net is knocked out of place. All other turnovers result in a faceoff with the offending team penalized 1 zone.

Game Details:

- Games will be scheduled at 2pm, 3pm, 4pm, 5pm, 6pm, 7pm, 8pm and 9pm (times may vary slightly)
- Times will alternate week to week.

- Officials will be scheduled for each game.

Standings:

- Posted online with the schedule.
 - Win=2 pts, Tie=1 pt, Loss=0 pts

Role of Managers:

Team managers in all MPRB programs serve as liaison between their respective teams and the athletics office. Below are the duties of the manager with respect to this year's program.

1. Make sure you have a full team and at least one reserve for every game.
2. Do not let your players face suspension by allowing them to argue a call.
3. You are responsible for taking charge of your team's & your spectator's conduct. Abusive language, improper drinking, littering and other irresponsible acts will not be tolerated.
4. Any schedule information, changes, make-ups, or other league information will be sent to you. It is your responsibility to pass this information along to your team.
5. Know the rules. Tell your players the rules. Knowing the rules will help the game run smoothly and allow your team to concentrate on playing.

Player Conduct:

- Assaults and indignities to players or officials will result in automatic suspension from participating in Minneapolis Park and Recreation Board athletic leagues.
 - All game ejections will result in a one game suspension, which can carry over from regular season to playoffs and from playoffs to next season.
 - The league director retains the right to make suspensions longer or remove players from the league at any time.
 - The Minneapolis Park and Recreation Board reserves the right to modify any rule during the season at the sole discretion of the league director.

Player Eligibility:

- A non-registered or ineligible player participating in a game is an automatic forfeiture provided a protest is filed with proof to the athletic office with 48 hours during the regular season.
 - City tournament protests are due by noon of the following day.
- Managers may at any time during the game request a player of the opposing team sign their name to be compared with the roster on file with MPRB athletics.
 - The request needs to be made in the presence of the umpire and umpire needs to sign the request.
- Should a player refuse to cooperate by signing their name, it will be assumed that the player in question is ineligible, and the game will be forfeited.
- Players are asked to have a driver's license or ID card for verification when a protest is requested.

Penalty for violation of eligibility rules:

- Suspension of the ineligible player for the remainder of the season
- Suspension of the manager if they were aware of the violation.
- Loss of all games in which they participated, and protest was filed.

8 Player Rules:

1. No offsides (all divisions)
2. Windmill shot allowed (men's & women's leagues only).
3. **Co-Ed 8 player leagues**

- a. Windmill shot will not be allowed.
- b. Head of broom must remain below the shoulder on the backswing and follow through.
- c. A team may start and complete a game with 7 players.
- d. Team composition on the ice is 4 males & 4 females. If a team has 7 players, they must play 3 males & 4 females.
- e. If a male is injured during play, he may be replaced by a female player.

6 Player Rules:

1. Windmill shots are allowed.
2. Playing the ball with the stick below the waist is ok.
3. Playing the ball waist to shoulder is a turnover.
 - a. Turnovers are face-offs and penalized 1 zone.
4. Playing the ball above the shoulder will result in a 2-minute penalty.
5. If the goalie covers the ball or the net comes loose, then there will be a drawback for the opposing team.
6. Offsides will be enforced on rinks with a blue line otherwise it will be played red line in / red line out.
7. A team must have 6 players to start the game, or a forfeit will be declared.
8. Co-Ed 6 player leagues
 - a. Team composition on the ice is 3 males & 3 females.

Gender Assignment for Sports Leagues

1. MPRB recognizes that gender identity and expression are more complex than sex assignment. Because the MPRB values all gender identities and expressions, we are developing a comprehensive gender inclusion action plan to support everyone in participating in MPRB programs and activities.
2. **MPRB Leagues**
 - a. MPRB Open Leagues: Sports leagues without gender restrictions for play and field/court position.
 - b. MPRB Co-Ed & Women's Leagues: Players must select one of two options (female/male) to meet current league rules and requirements. If your gender identity does not match your sex assignment, please contact the league director prior to the start of the season to accommodate these requirements.