



COMMON MISCONCEPTIONS

"HEY BLUE"
"THAT'S THE WRONG CALL"

OOPS #@*!&^
I GUESS YOU WERE RIGHT



BASEBALL & SOFTBALL

Common Misconceptions + (answers):

1. Tie goes to the runner. **NO** (*no such thing as a tie*) (*either out of safe*)
2. If the ball hits the plate it is a foul ball. **NO** (*plate is in fair territory*)
3. Hands are part of the bat. **NO** (*hands are not wood or aluminum*)
4. Batter-Runner turns left after overrunning first base, in jeopardy. **NO** (*must make an attempt to go toward second*)
5. Out if you carry the bat while running. **NO** (*only if it interferes*)
6. Runner must slide. **NO** (*but must avoid fielder with the ball*)
7. Batter Runner may over run first on a walk. **TRUE** in SB.
False in BB (*over run and the runner is in jeopardy to being tagged out*)
8. Ball four (pitch) out of play. Batter gets 2 bases. **NO** (*only one, first base*)
9. Pitch hits batter in strike zone or after swing. HBP. **NO** (*dead ball, strike*)
10. Runner must tag up after catch. **YES & NO** (*may tag and legally leave after the ball is first touched*) (*don't have to wait for the ball to be legally caught*)
11. Runner is out if running out of the baseline. (*Only if attempting to avoid the tag.*) (*Runner makes own baseline until the fielder has the ball*)
12. Batted ball hits batter in fair territory in the box. Out. **NO** (*foul ball*)
13. Batted ball hits runner off the base, the runner is always out. **NO**
(*not if the ball passes a fielder and no other fielder has a chance to; make an OUT in SB or make a PLAY in BB.*)
14. Batter Runner is out when running outside the 3 foot lane to first. **YES/NO**
(*Only OUT if BR interferes with a fielder taking the throw at first base*)
15. Illegal pitch hits batter, runners don't advance unless forced. **SB TRUE**
Unless (Coach gets to choose. Play or penalty. HBP or illegal pitch).
BB FALSE (*an illegal pitch is a BALK and a dead ball/no pitch. All runners advance one base whether forced or not.*)
16. Overthrow (1 plus 1) base going to plus 1. **NO** (*award all runners 2 bases from where the runners were at the release of the throw*)
17. Catch. He had the ball long enough. **NO** (*time not a factor, must have control of the ball in glove or hand and the release was voluntary*)
18. Umpire must make the call quick! **NO** (*wait until the play is over*)
19. Coaches know all the rules. **NO** (*no one knows ALL the rules*)
20. Umpires are expected to be perfect at the start of each game and get better with each call. **YES** (*impossible yet expected*)

