



Adult Cornhole League Rules & Regulations

1750 W. McKinney Butte | PO Box 2215 | Sisters, OR 97759 | (541) 549-2091 | www.sistersrecreation.com

I. Registration

- a. Teams are registered on a first-come, first-served basis.
- b. Registration fees are due in full at the time of registration.

II. Schedules & Standings

- a. Schedules shall be provided to the team captain at least one (1) week prior to league play.
- b. Standings shall be updated weekly. One (1) point will be awarded per win; zero (0) points per loss.

III. Rosters

- a. All players must sign and be listed on the official roster with Sisters Park & Recreation District prior to participation.
- b. Each team must have a minimum of two (2) players; rosters shall be limited to six (6) players.
- c. Players must be a minimum of 16 years old to participate.
- d. Players may play for only one (1) team per league.

IV. Game Play

- a. Teams shall be comprised of two (2) people. Teams must start and finish each game with the same two (2) players.
- b. Games shall be played coed with any combination of gender allowed. An opposing team's lineup does not have to match.
- c. Games shall be self-officiated. All participants are expected to know the rules of the sport. Any disputes that cannot be resolved will result in the point being replayed.
- d. Boards shall be placed approximately 27-ft. from front edge to front edge.
- e. Matches shall be played best 2 out of 3 games. If a match requires a third game, it shall be played to 15-points.
- f. The team listed first on the schedule shall pitch first to start the game.
- g. Players will alternate pitching differing color bags until all four (4) bags have been thrown by each player.
- h. Players must remain in the pitching box when pitching during their turns.
- i. The team that scored in the previous frame shall pitch first. If the previous frame is a tie, the team that scored last shall pitch first.

V. Scoring

- a. Games shall be played to 21-points or 25-minutes, whichever comes first. The first team to reach (or exceed) 21-points at the end of a frame is the winner. If the time limit is reached, the team with the highest score is the winner. If the teams are tied and the time limit is reached, play will continue until one team has a higher score at the end of a frame.
- b. Games shall be played using "cancellation" scoring. In "cancellation" scoring, the lower score is subtracted from the higher score to determine the score for that frame. This means only one team can score per frame. (Ex. Red lands three woodies, Blue lands one woody; Score = Red - 2, Blue - 0).
- c. 0-points will be awarded for:
 - i) Any bag that touches the ground
 - ii) Any bag that bounces on the ground and lands on the board. Bag shall be removed from the board.
- d. 1-point will be awarded for:
 - i) Any bag that is on the board
 - ii) Any bag that is hanging into the hole
 - iii) Any bag that is hanging on the edge but not touching the ground
- e. 3-points will be awarded for:
- f. Any bag that goes through the hole, whether it is thrown or knocked in.

VI. Fouls

- a. Players must stay behind the front of the board while throwing. If a bag is thrown while a player is in front of the board, the bag shall not be counted and shall be removed from the board.
- b. Pitching out of turn shall result in a foul, shall not be counted, and shall be removed from the board.

- c. No bags in scoring position (on the board or in the hole) shall be touched or moved until all bags have been pitched.

VII. Forfeits

- a. Teams will be given a 5-minute grace period.
- b. If a team does not show up after the grace period, the match shall be forfeited.
- c. If a team shows up during the grace period, the match shall be played as scheduled; no extra time shall be granted.
- d. Any team that forfeits two (2) matches during the regular season shall be dropped from the league and forfeit their registration.

VIII. Disputes

- a. All disputes will be handled by the site supervisor; all site supervisor decisions are final.

IX. Definitions

- a. **PITCHING** - When a player is throwing the bag to the opposite board.
- b. **WOODY** - Any bag that has been pitched and remains on the board at the conclusion of the frame.
- c. **CORNHOLE** - Any bag that has been pitched and passes through the hole; can be pitched or knocked through the hole.
- d. **PITCHER'S BOX** - The area from the back edge to the front edge that the player must remain in while throwing.
- e. **FOUL** - Any penalty against the player or team (*Ex. crossing the line or pitching out of turn*).
- f. **FRAME** - When all four bags have been thrown by both players on a side.
- g. **INNING** - When all four bags have been thrown by both players from each team.

League Coordinator

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