

## TBC Boys Shootout

### Tournament Rules

#### Rules for those working the clock:

1. **HOME** team will be responsible for running clock. **AWAY** team will be responsible for book.
2. Games will consist of 2 halves with a 20-minute running clock. Clock only stops on timeout's or if the official stops the clock because of injury.
3. Under 2 minutes, in the second half, the clock will stop on all dead balls: free throws, fouls, timeouts, out of bounds, stoppage in play. Clock will not stop if difference in score is ten (10) points or more.
4. Free throws will be shot as follows:
  - a. One free throw per foul worth two (2) points or three (3) points
  - b. Shooting foul on made shot results in automatic additional point
  - c. Bonus on 7th team foul– one free throw for two (2) points
5. Overtime periods will consist of two minutes. The clock will stop on all whistles. The second overtime will be sudden death. The first team to score wins.
6. Time outs: Each team will be allowed three one-minute time outs per game. Teams will be given one time out per overtime. Time outs will not be carried over into overtime.
7. Half time will consist of three minutes.
8. The 3-point shot will be allowed for all divisions.
9. Grade 3<sup>rd</sup>, 4<sup>th</sup>, and 5<sup>th</sup> divisions will not be allowed to full court press. A warning will be issued for the first violation. Further violations will result in one free throw and possession of the ball to the offended team.
10. Grade 6<sup>th</sup>, 7<sup>th</sup>, and 8<sup>th</sup> will be allowed to full court press unless up fifteen (15) points or more. A warning will be issued for the first violation. Further violations will result in one free throw and possession of the ball to the offended team.
11. Players may only play in their grade division or higher, but may only compete for one team in that division, unless the director approves because of injury, teams only having 4, etc...
12. Roster additions or deletions must be completed prior to the team's first game. Emergency additions may be allowed by the tournament director or gym supervisor.
13. Uniforms: Teams must have numbered uniforms of similar color. Two separate colors are Recommended.
14. All divisions will use the women's size (28.5) balls. Warm up balls will not be provided.
15. Conduct: At the discretion of the tournament director and/or gym supervisor, a team may be suspended from further play for unsportsmanlike behavior by its players, coaches, managers or fans. Any coach receiving 2 unsportsmanlike technical fouls during the tournament will be ejected for the remainder of the tournament.
16. Facilities: Games will be played at Hot Springs County High School and Thermopolis Middle School.